

# The eyes cannot hear nor feel?

## A contrastive view on perception verbs in Ancient Egyptian and Kirundi

Emmanuella Ahishakiye & Stéphane Polis

(University of Burundi, University of Liège, F.R.S./FNRS)



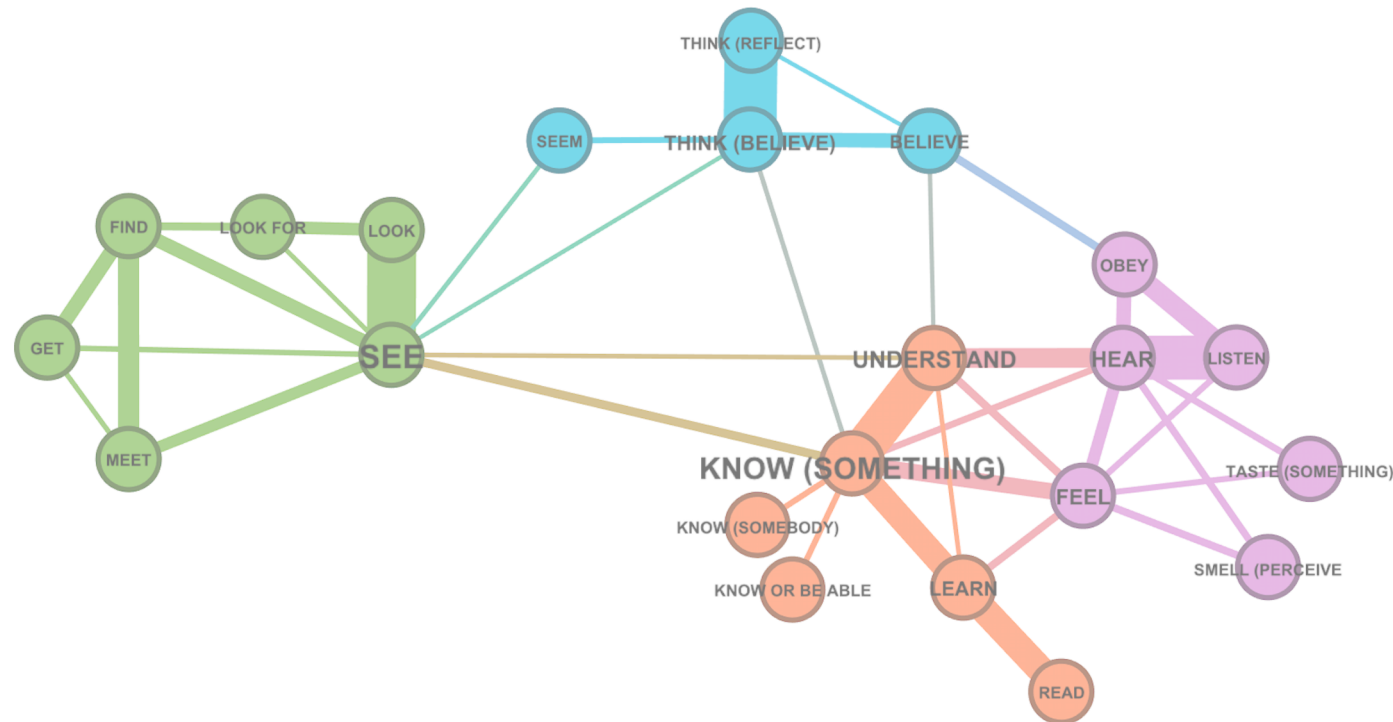
*Language, Semantics and Cognition:  
Saying and conceptualizing the world  
from Ancient Egypt to Modern Times*

Yale, April 16–18 2021



# Goal of the talk

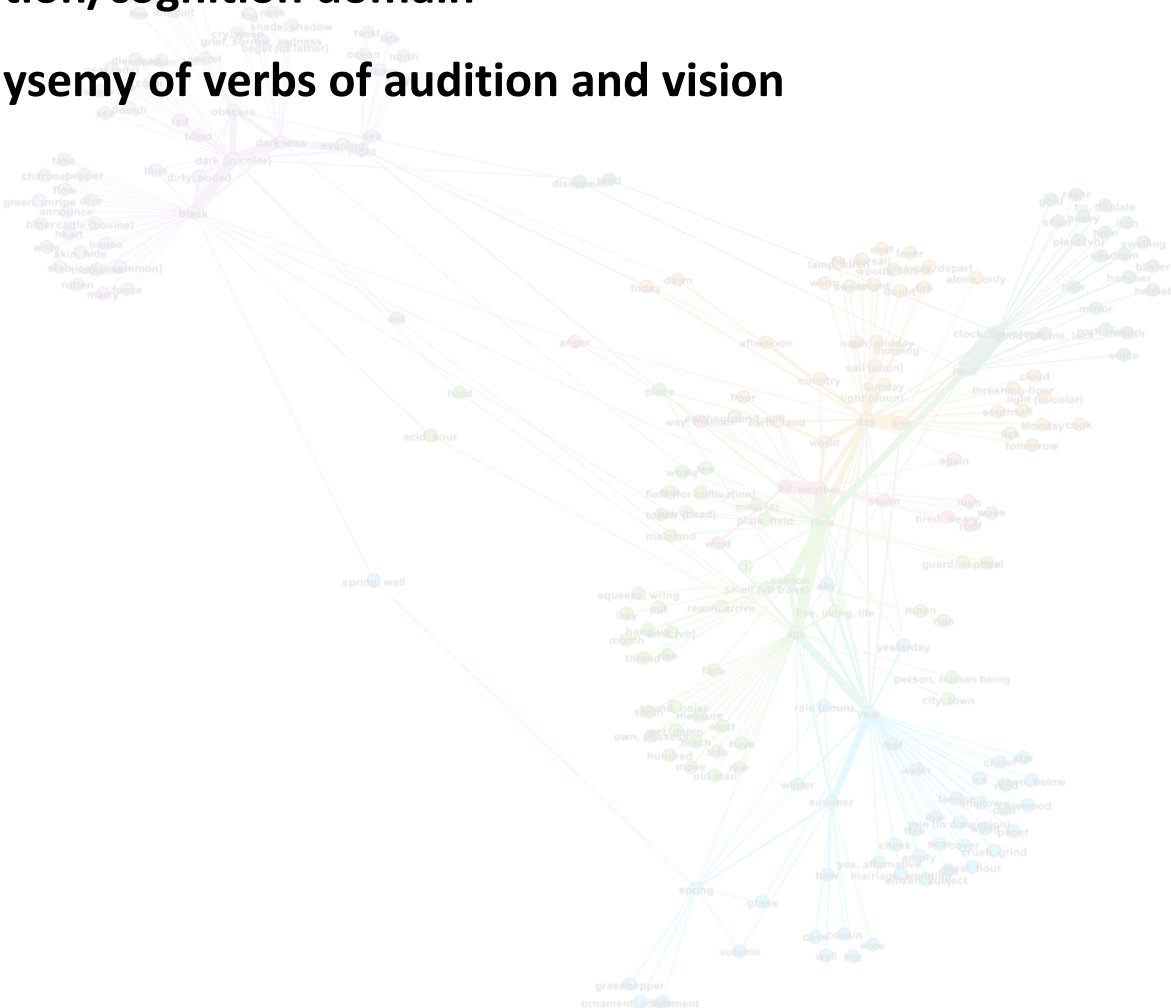
## ➤ A semantic map of the perception/cognition domain



Georgakopoulos, Grossman, Nikolaev, & Polis (in press), *Universal and macro-areaal patterns in the lexicon. A case-study in the perception-cognition domain*. In *Linguistic Typology*, 37 pages.

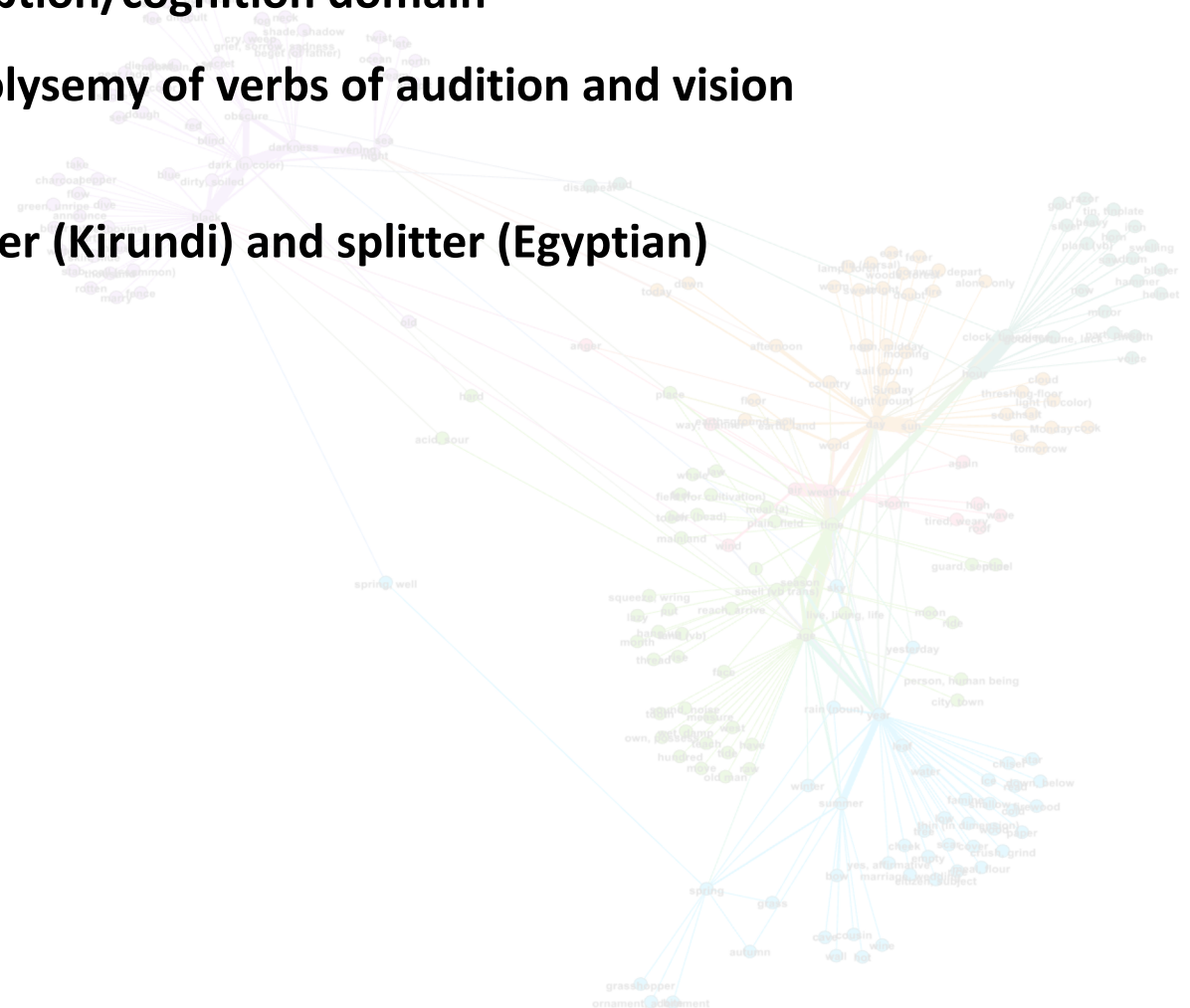
# Goal of the talk

- **A semantic map of the perception/cognition domain**
- **Corpus-based study of the polysemy of verbs of audition and vision in Kirundi (Bantu language)**



# Goal of the talk

- A semantic map of the perception/cognition domain
- Corpus-based study of the polysemy of verbs of audition and vision in Kirundi (Bantu language)
- Contrasting a polysemy lumpers (Kirundi) and splitter (Egyptian) based on the map

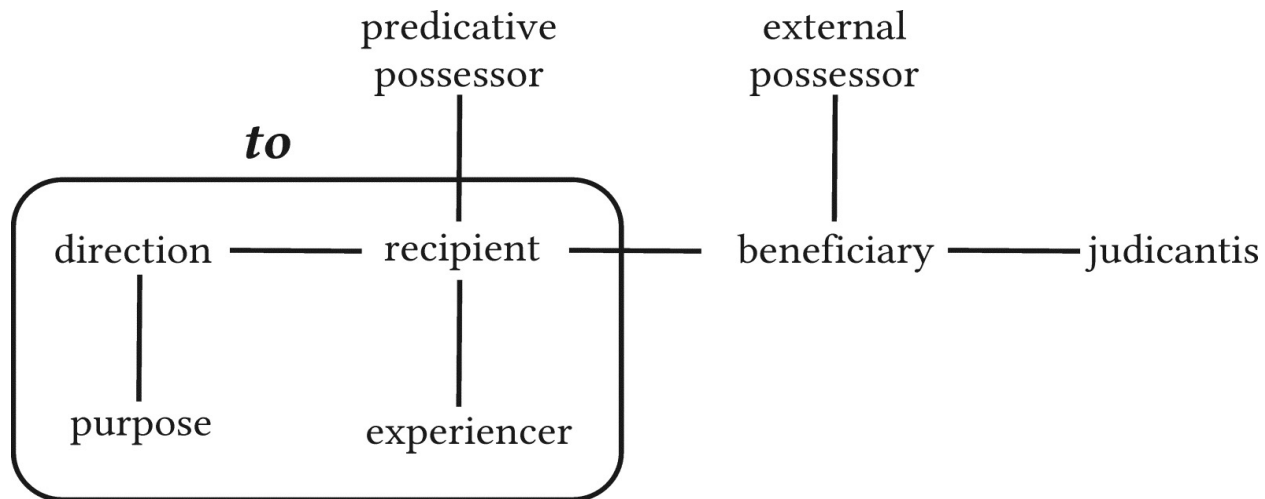






# Semantic maps

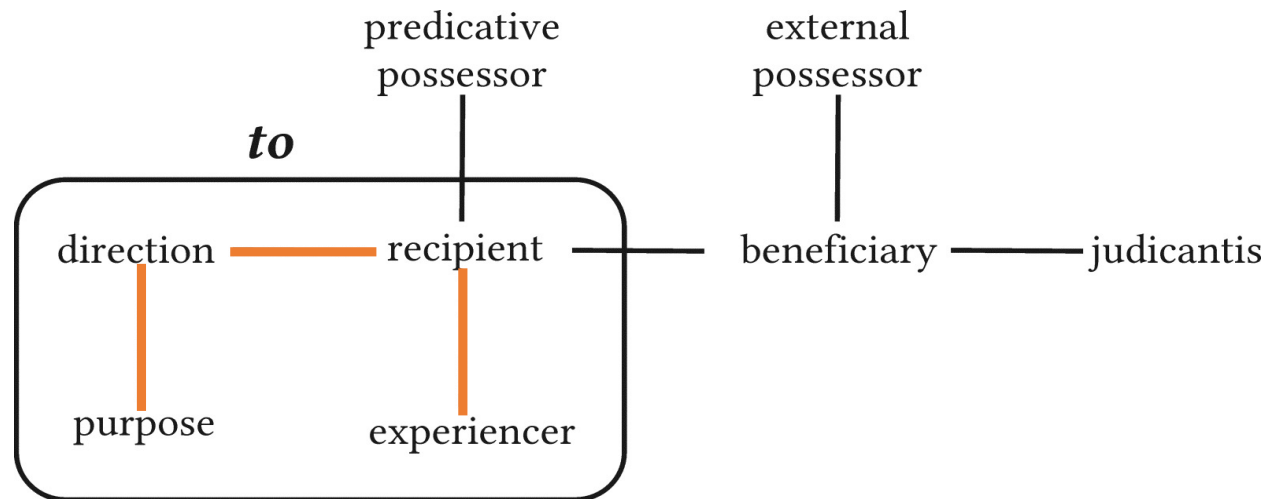
- 'A semantic map is a geometrical representation of functions (...) that are linked by connecting lines and thus constitute a network' (Haspelmath 2003)
- A semantic map is a method for visually representing cross-linguistic regularity in semantic structure based on patterns of co-expression (Georgakopoulos & Polis 2018)



**FIGURE 1.** A semantic map of typical dative functions / the boundaries of English *to* (based on Haspelmath 2003: 213)

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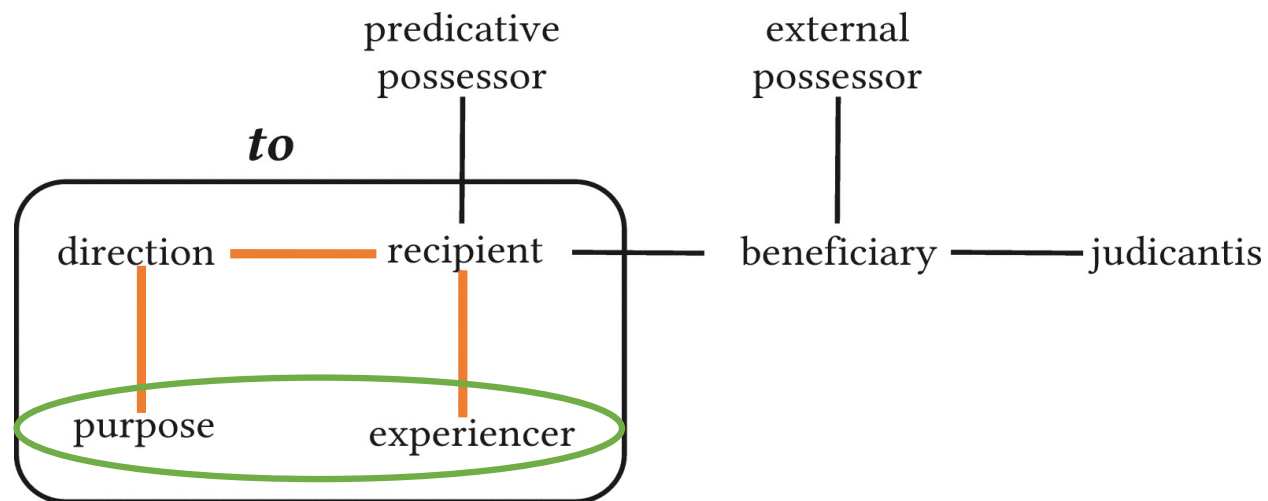


**Connectivity hypothesis**

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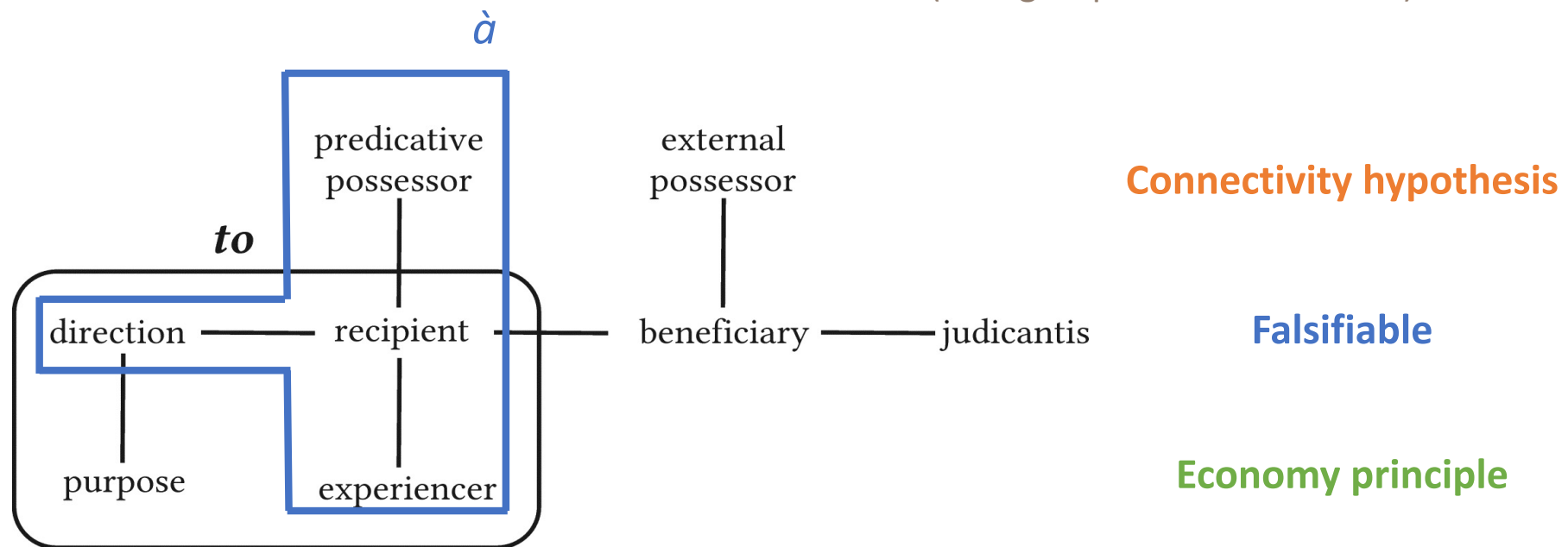
Connectivity hypothesis

Economy principle

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# Semantic maps

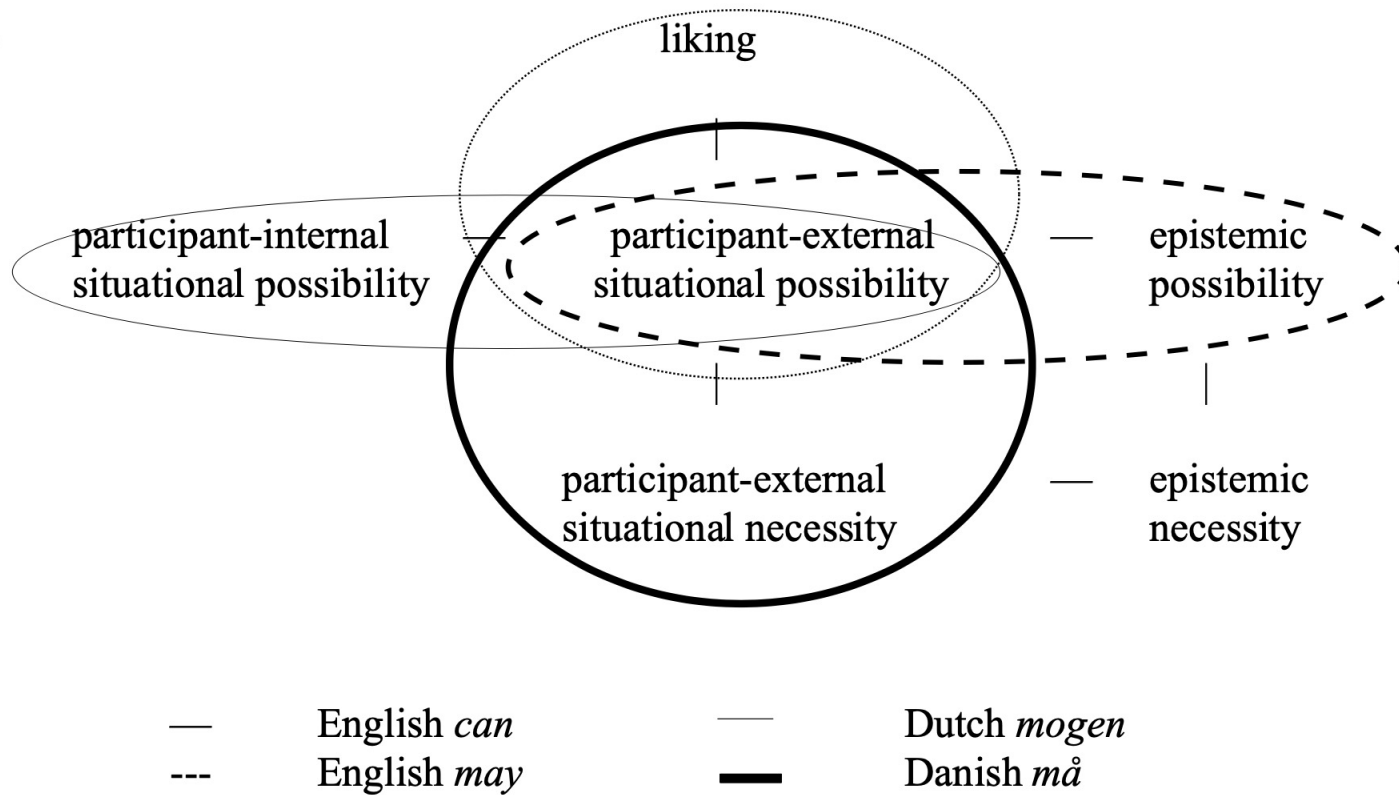
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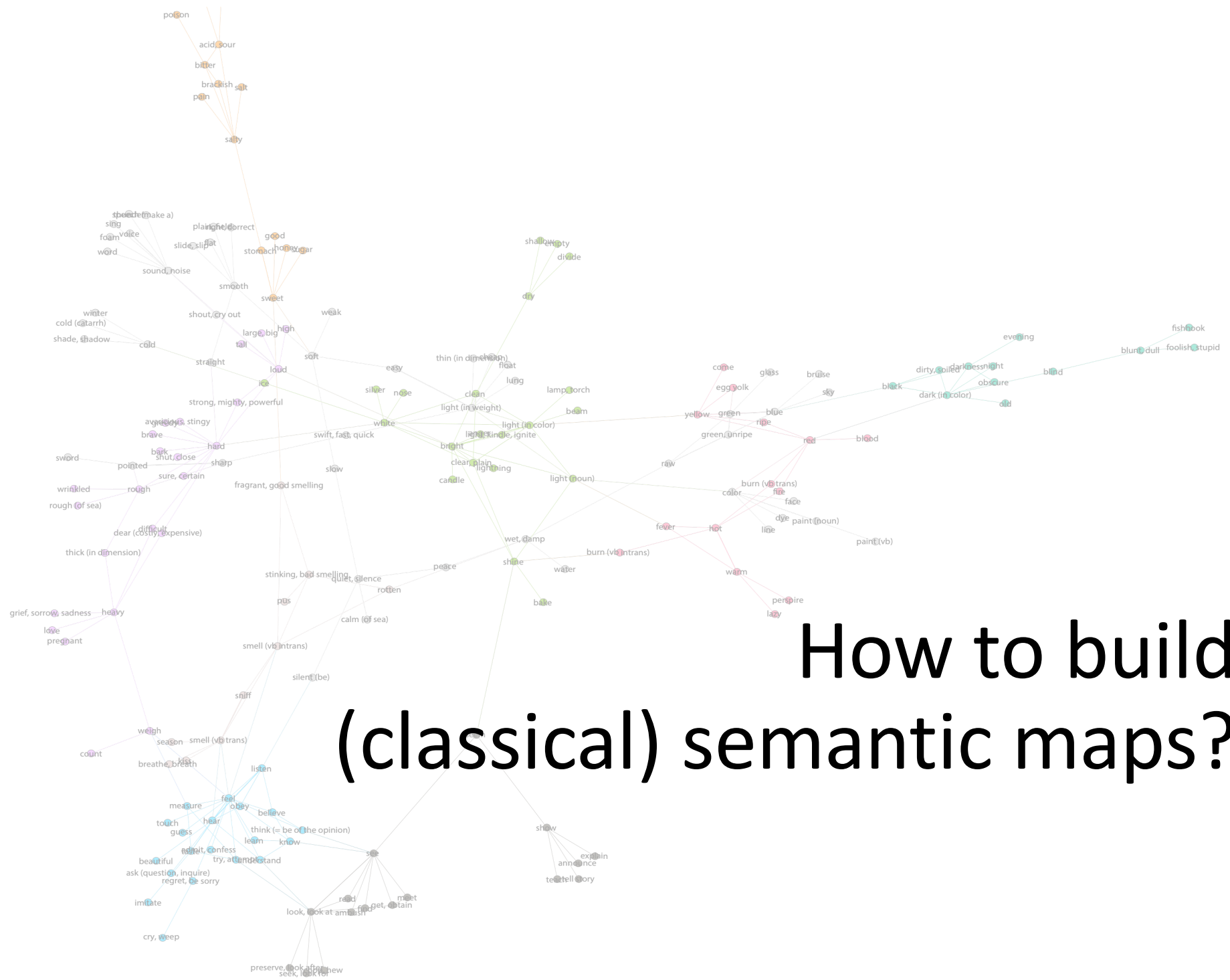
# Semantic maps

(13)



Semantic maps can be used for contrastive analysis of languages  
as metalanguage of comparison  
(modal possibility in van der Auwera et al. (2013))





# Semantic maps – How are they build?

Based on empirical linguistic data (patterns of co-expression)

Form	Language	SMELL (PERCEIVE)	HEAR	LISTEN	FEEL	SEE	TASTE (SOMETHING)	UNDERSTAND
thin55	Changsha		1	1	0	0	0	0
ak	Gurdjar		1	1	0	0	1	0
sentire	Italian		1	1	0	1	0	0
clywed	Welsh		1	1	0	0	0	0
nenglengay	Sanapaná		1	1	0	0	0	0
lingaiyi	Lengua		1	1	0	1	0	0
dai3n@n6	Nung-Ninbei		1	1	0	0	0	0
klevet	Breton		1	1	0	0	0	0
hnov	White Hmong		1	1	0	1	0	0
eta	Kali'na		1	1	0	0	0	1
indr	Moresada		1	1	0	0	0	0
theng5	Mulam		1	0	1	0	0	0
ka31ngiet33	Bulang		1	0	1	0	0	0
zu21	Tujia		1	0	1	0	0	0

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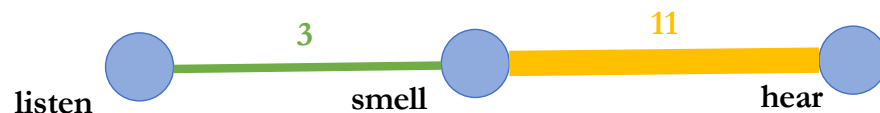
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klevet	Breton	1	1	0	0	0	0	0
hnov	White Hmong	1	1	0	1	0	0	0
eta	Kali'na	1	1	0	0	0	0	1
indr	Moresada	1	1	0	0	0	0	0
theng5	Mulam	1	0	1	0	0	0	0
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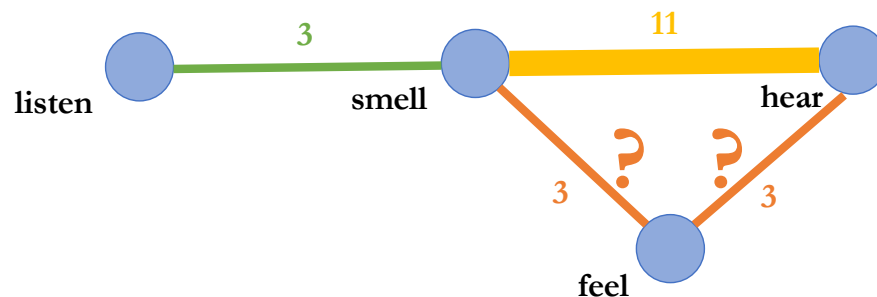
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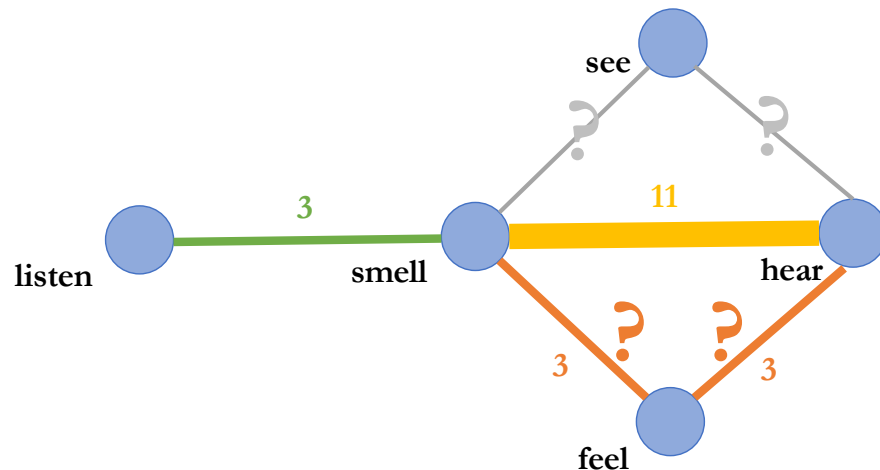
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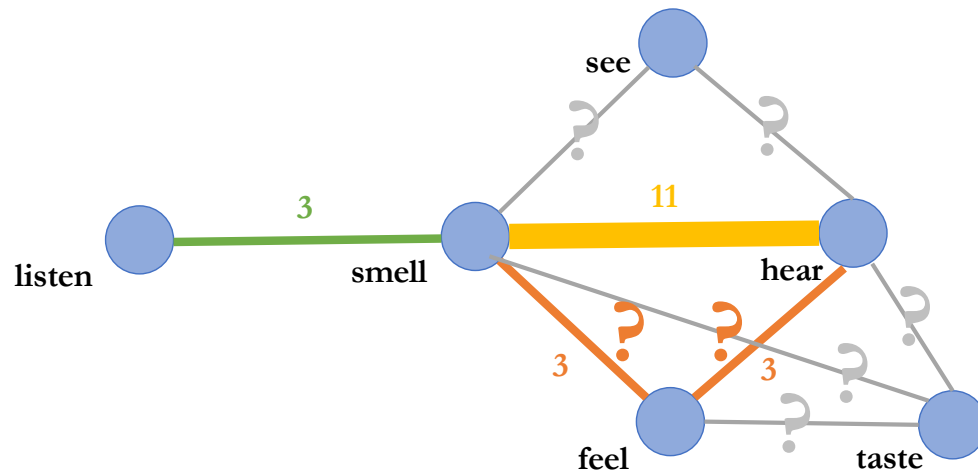




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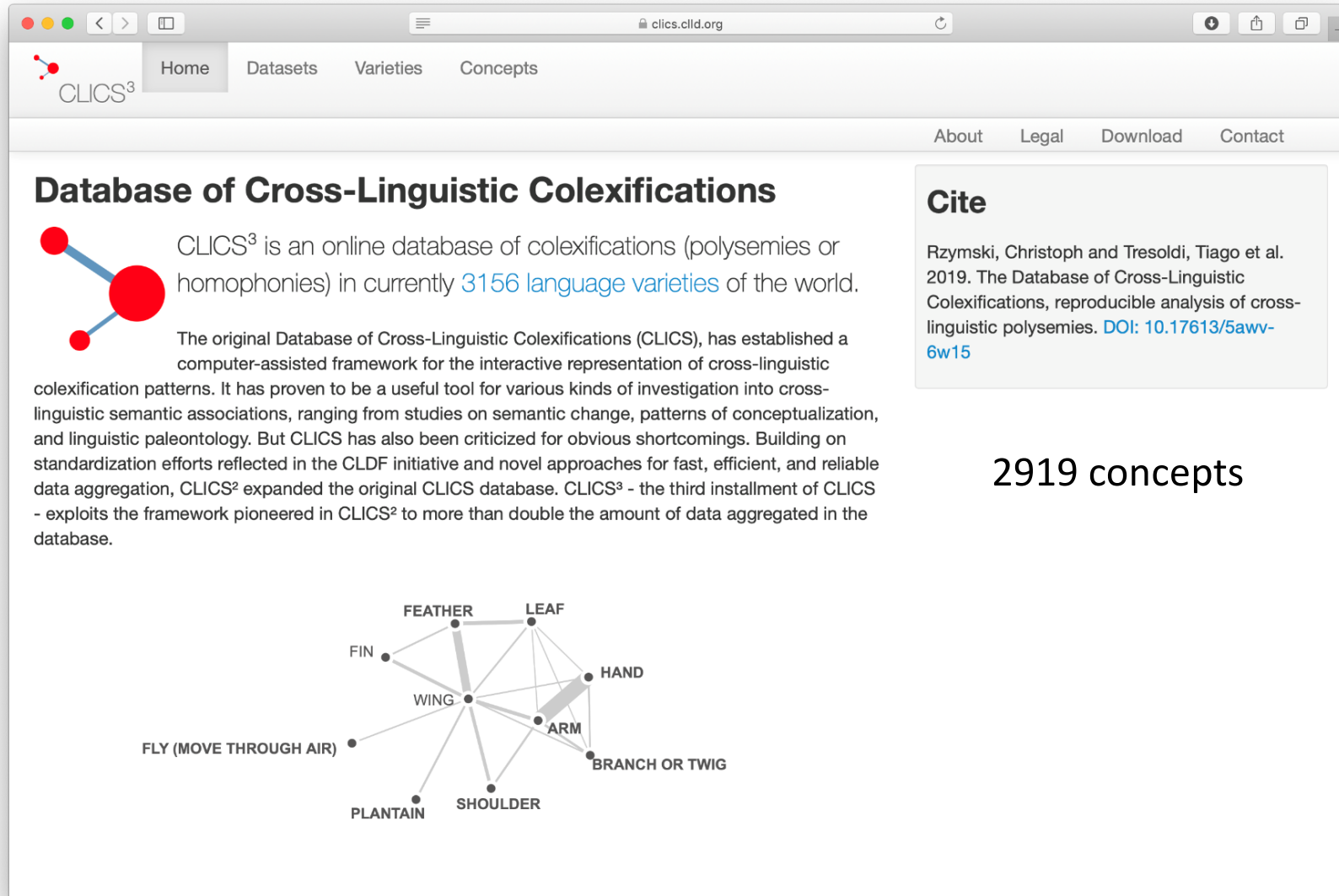
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➤ More crosslinguistic data  
⇒ more constraints



# Semantic maps – How to collect data?



The screenshot shows the CLICS3 website interface. The header includes navigation links: Home, Datasets, Varieties, Concepts, About, Legal, Download, and Contact. The main content area is titled "Database of Cross-Linguistic Colexifications" and features a red circular logo with three dots. The text describes CLICS3 as an online database of colexifications (polysemies or homophonies) in currently 3156 language varieties of the world. It also mentions the original CLICS database and its expansion into CLICS2 and CLICS3. A "Cite" section provides citation information for Rzymiski, Christoph and Tresoldi, Tiago et al. (2019). Below the text is a network diagram showing semantic associations between various concepts.

**Database of Cross-Linguistic Colexifications**

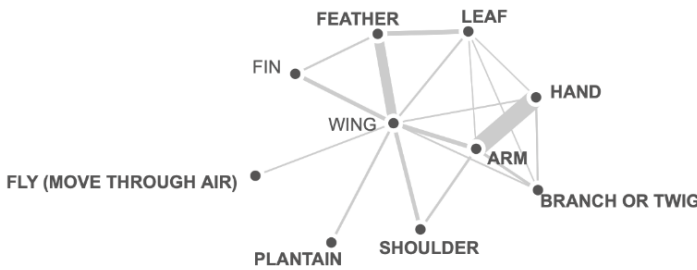
CLICS<sup>3</sup> is an online database of colexifications (polysemies or homophonies) in currently 3156 language varieties of the world.

The original Database of Cross-Linguistic Colexifications (CLICS), has established a computer-assisted framework for the interactive representation of cross-linguistic colexification patterns. It has proven to be a useful tool for various kinds of investigation into cross-linguistic semantic associations, ranging from studies on semantic change, patterns of conceptualization, and linguistic paleontology. But CLICS has also been criticized for obvious shortcomings. Building on standardization efforts reflected in the CLDF initiative and novel approaches for fast, efficient, and reliable data aggregation, CLICS<sup>2</sup> expanded the original CLICS database. CLICS<sup>3</sup> - the third installment of CLICS - exploits the framework pioneered in CLICS<sup>2</sup> to more than double the amount of data aggregated in the database.

**Cite**

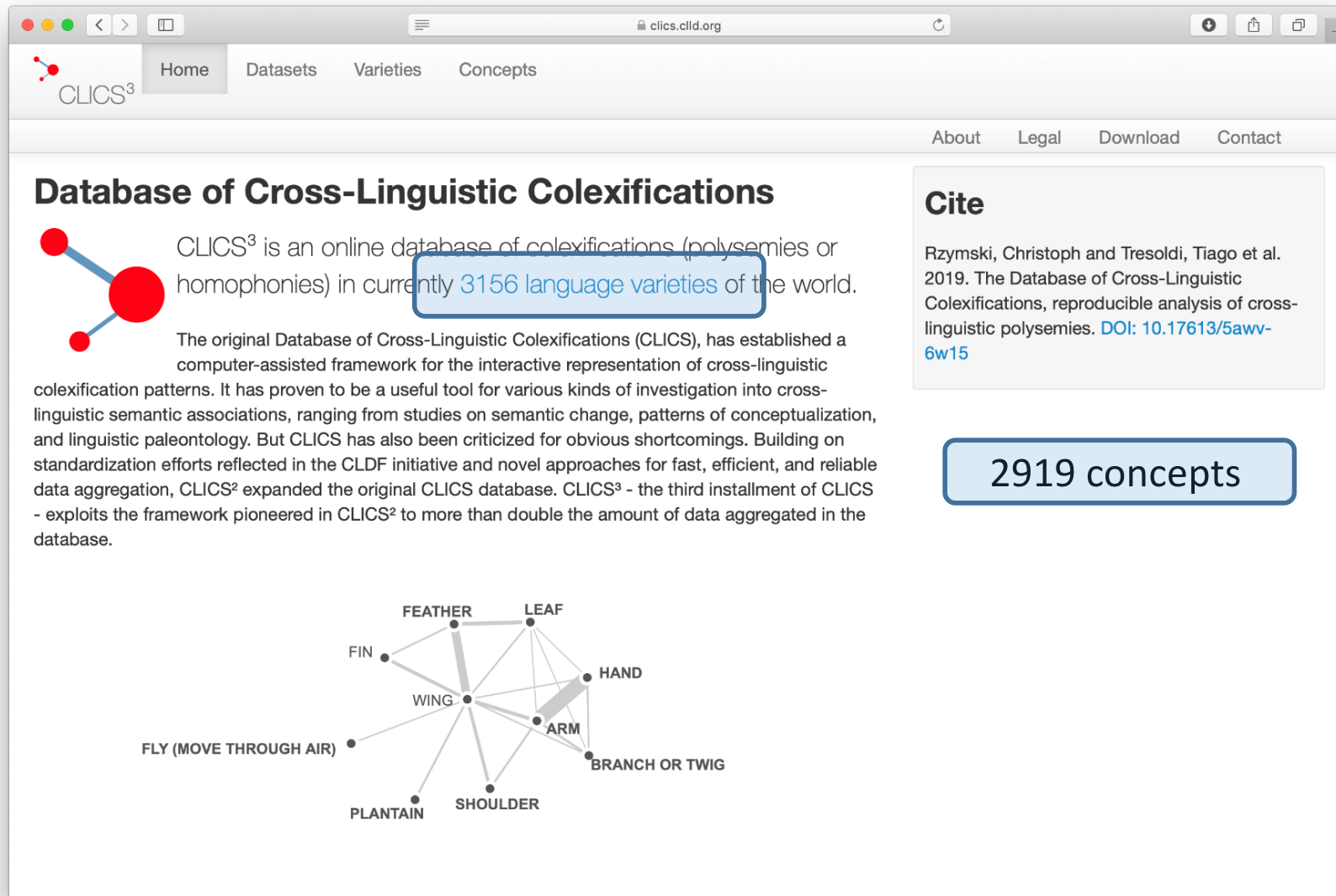
Rzymiski, Christoph and Tresoldi, Tiago et al. 2019. The Database of Cross-Linguistic Colexifications, reproducible analysis of cross-linguistic polysemies. DOI: [10.17613/5awv-6w15](https://doi.org/10.17613/5awv-6w15)

**2919 concepts**



The network diagram illustrates semantic associations between various concepts. The nodes are: FEATHER, LEAF, FIN, WING, HAND, ARM, BRANCH OR TWIG, SHOULDER, PLANTAIN, and FLY (MOVE THROUGH AIR). The connections are as follows: FEATHER is connected to LEAF and WING. LEAF is connected to FEATHER, WING, and HAND. FIN is connected to WING. WING is connected to FEATHER, LEAF, FIN, HAND, ARM, BRANCH OR TWIG, SHOULDER, and PLANTAIN. HAND is connected to LEAF, WING, and ARM. ARM is connected to WING, HAND, and BRANCH OR TWIG. BRANCH OR TWIG is connected to WING, ARM, and SHOULDER. SHOULDER is connected to WING, BRANCH OR TWIG, and PLANTAIN. PLANTAIN is connected to WING and SHOULDER. FLY (MOVE THROUGH AIR) is connected to WING.

# Semantic maps – How to collect data?



The screenshot shows the CLICS3 website interface. The browser address bar displays `clics.cld.org`. The navigation menu includes **Home**, **Datasets**, **Varieties**, and **Concepts**. The main heading is **Database of Cross-Linguistic Colexifications**. A red circular icon with three lines extending from it is positioned to the left of the text. The text states: "CLICS<sup>3</sup> is an online database of colexifications (polysemies or homophonies) in currently **3156 language varieties** of the world." Below this, a paragraph describes the database's history and purpose. To the right, a **Cite** section provides citation information. At the bottom, a semantic network diagram shows relationships between various concepts.

**Database of Cross-Linguistic Colexifications**

CLICS<sup>3</sup> is an online database of colexifications (polysemies or homophonies) in currently **3156 language varieties** of the world.

The original Database of Cross-Linguistic Colexifications (CLICS), has established a computer-assisted framework for the interactive representation of cross-linguistic colexification patterns. It has proven to be a useful tool for various kinds of investigation into cross-linguistic semantic associations, ranging from studies on semantic change, patterns of conceptualization, and linguistic paleontology. But CLICS has also been criticized for obvious shortcomings. Building on standardization efforts reflected in the CLDF initiative and novel approaches for fast, efficient, and reliable data aggregation, CLICS<sup>2</sup> expanded the original CLICS database. CLICS<sup>3</sup> - the third installment of CLICS - exploits the framework pioneered in CLICS<sup>2</sup> to more than double the amount of data aggregated in the database.

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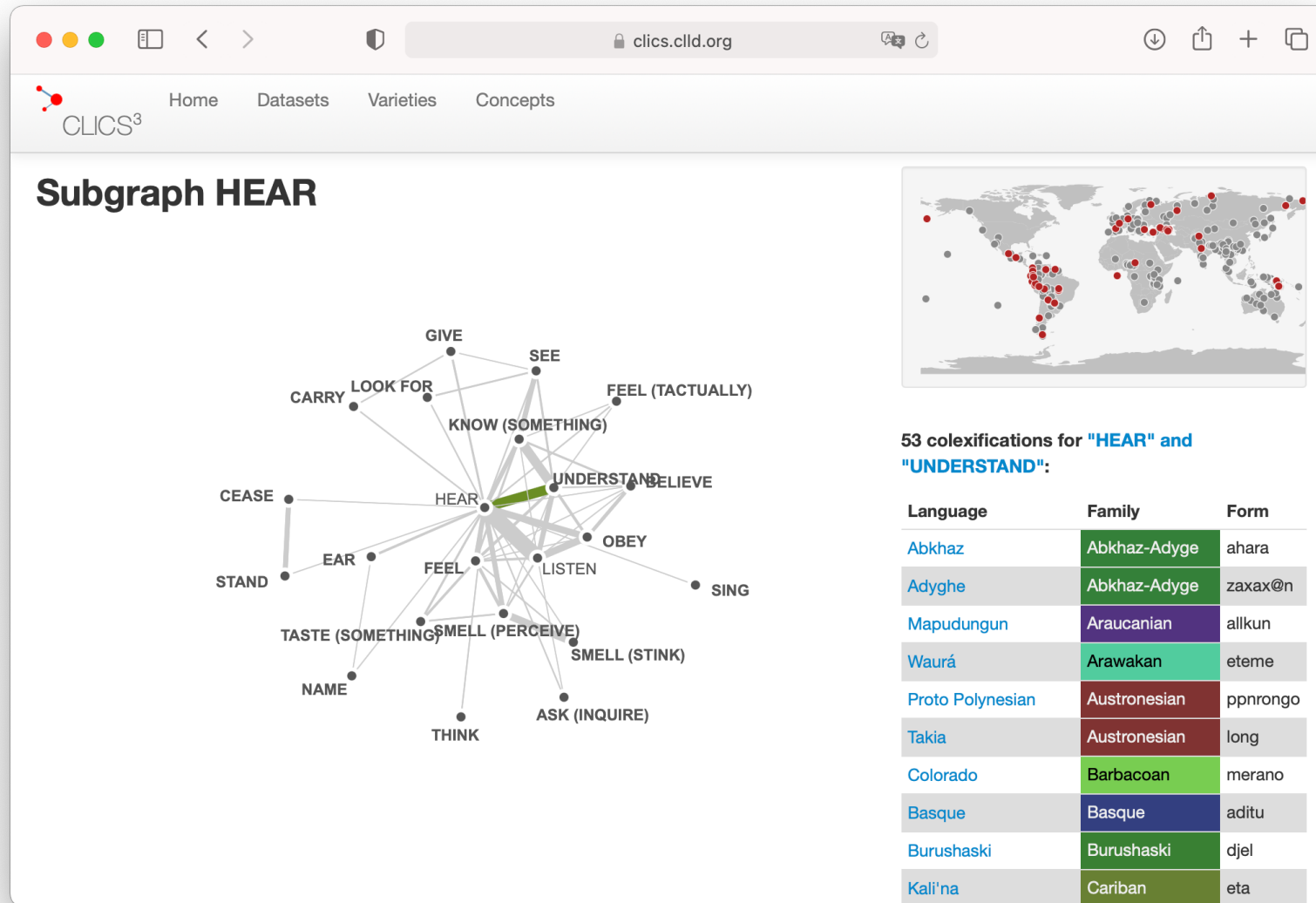
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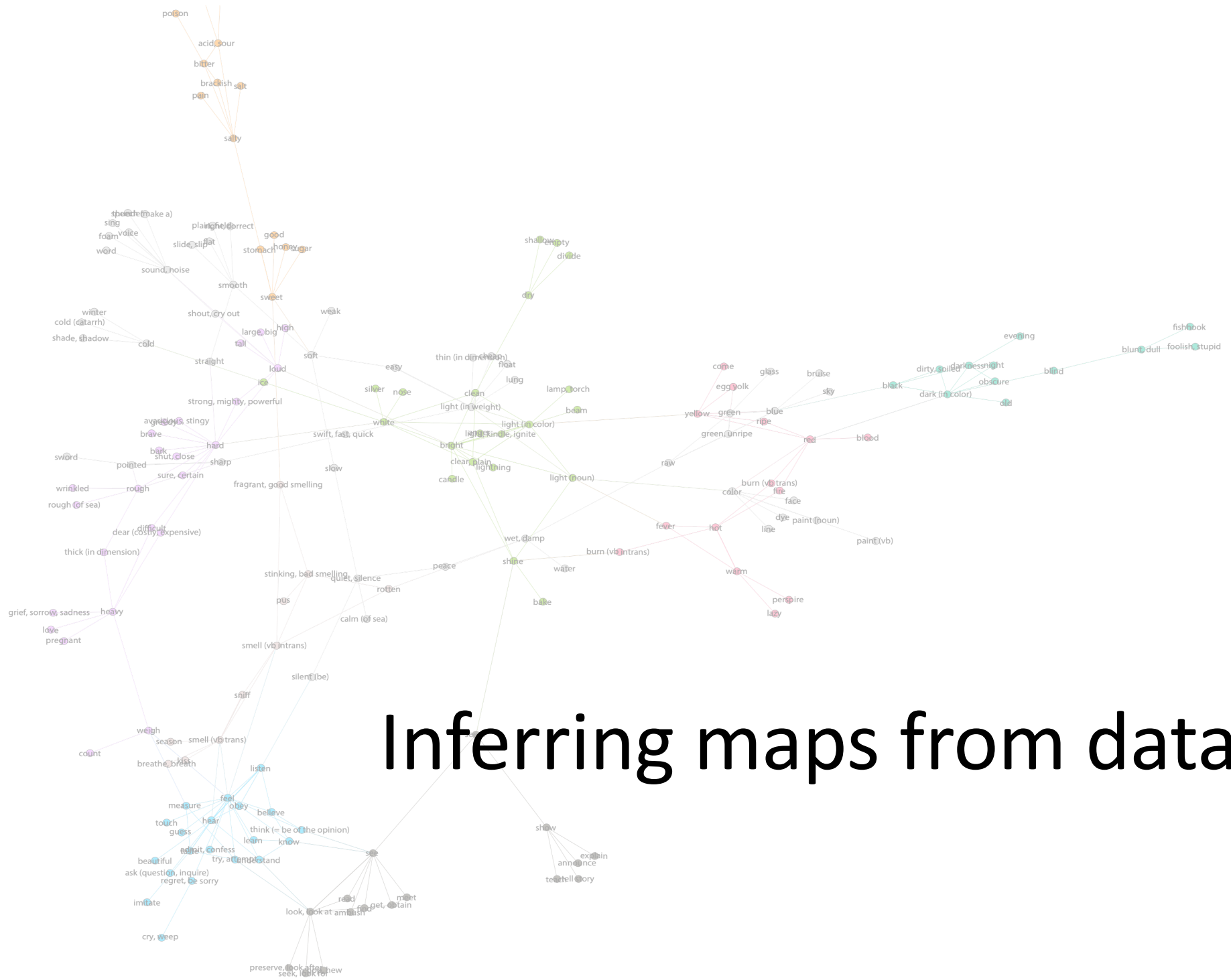
**2919 concepts**

Diagram illustrating semantic relationships (colexifications) between concepts:

- FEATHER
- LEAF
- FIN
- WING
- FLY (MOVE THROUGH AIR)
- PLANTAIN
- SHOULDER
- ARM
- BRANCH OR TWIG
- HAND

# Semantic maps – How to collect data?





Inferring maps from data



# Inferring semantic maps

“ideally (...) it should be possible to generate semantic maps automatically on the basis of a given set of data”

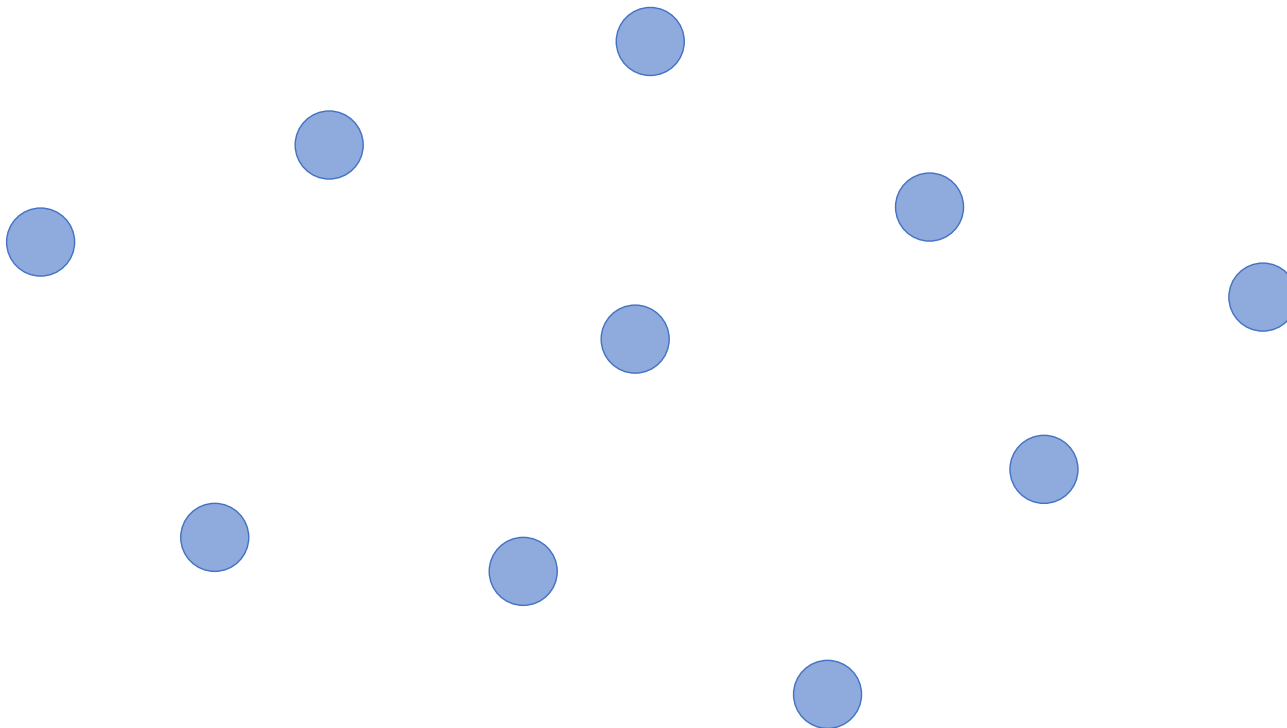
(Narrog & Ito 2007: 280)

## Inferring semantic maps

Regier, Khetarpal, and Majid showed that the semantic map inference problem is “formally identical to another problem that superficially appears unrelated: inferring a social network from outbreaks of disease in a population” (Regier *et al.* 2013: 91)

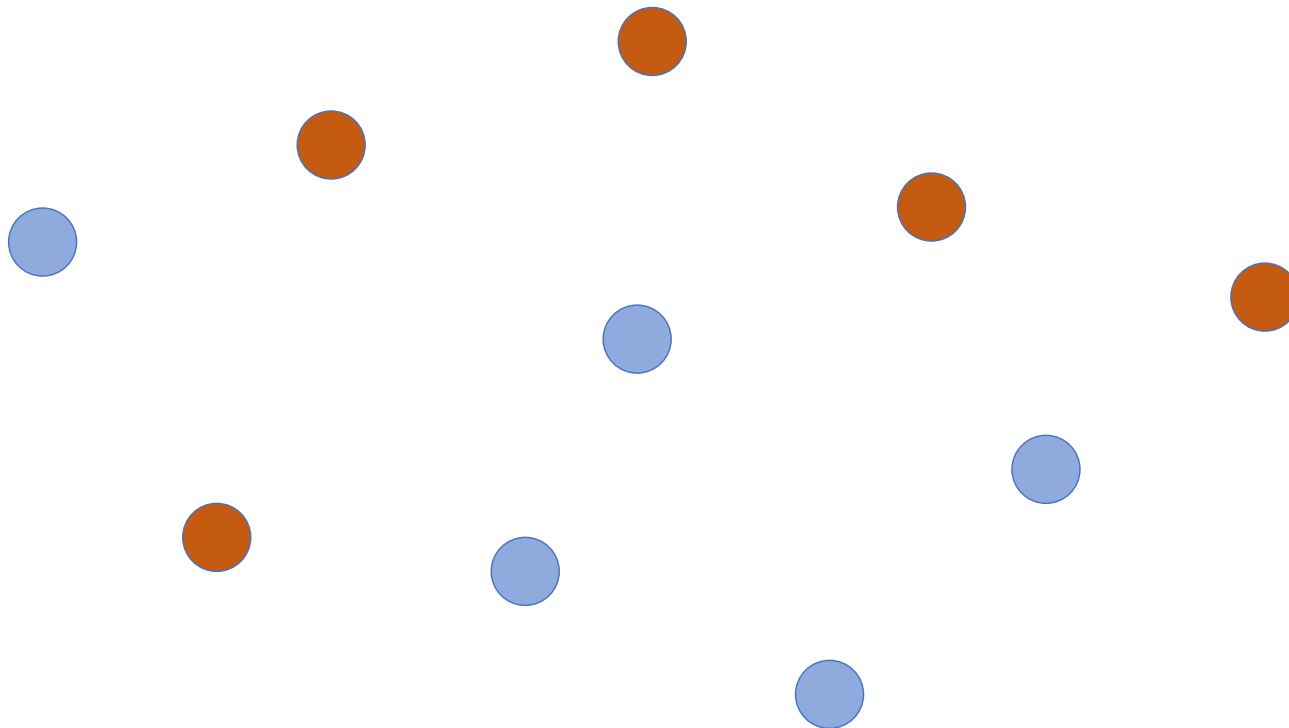
# Inferring semantic maps

- What's the idea?
  - Consider a group of social agents (represented by the nodes of a potential graph)



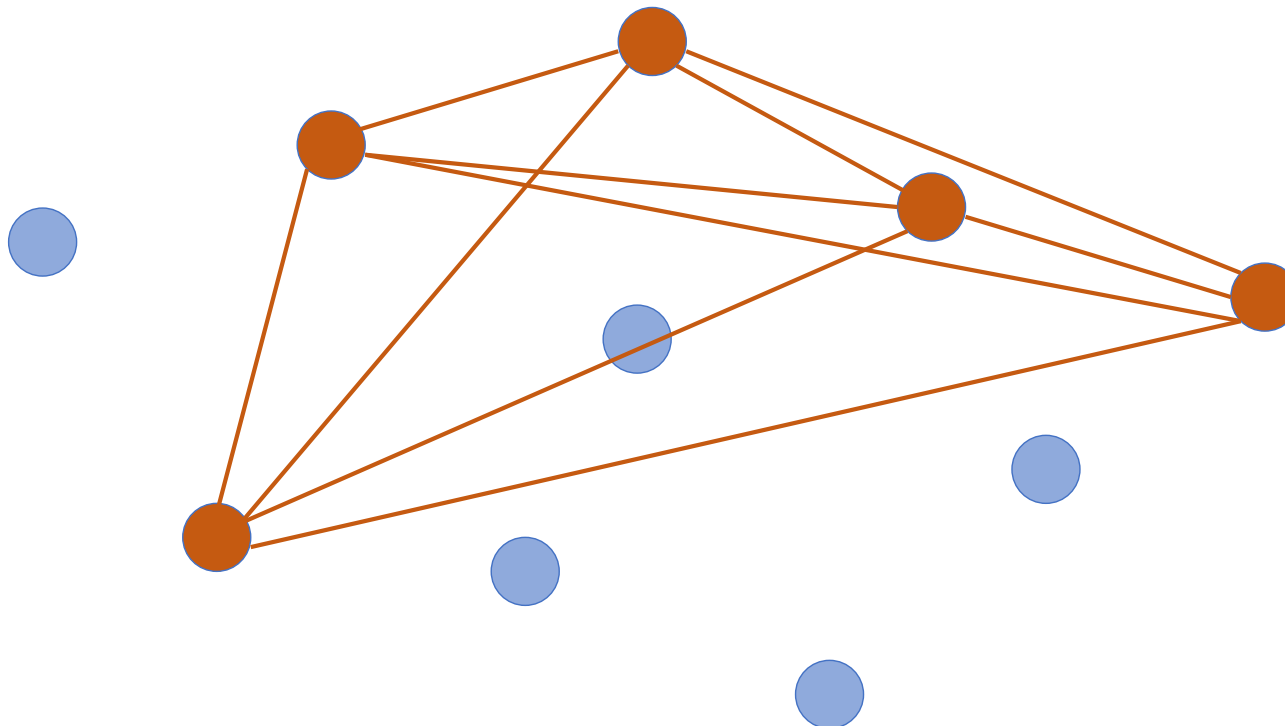
# Inferring semantic maps

- What's the idea?
  - If one observes the same disease (say Covid-19) for five of these agents (technically called a constraint on the nodes of the graph)



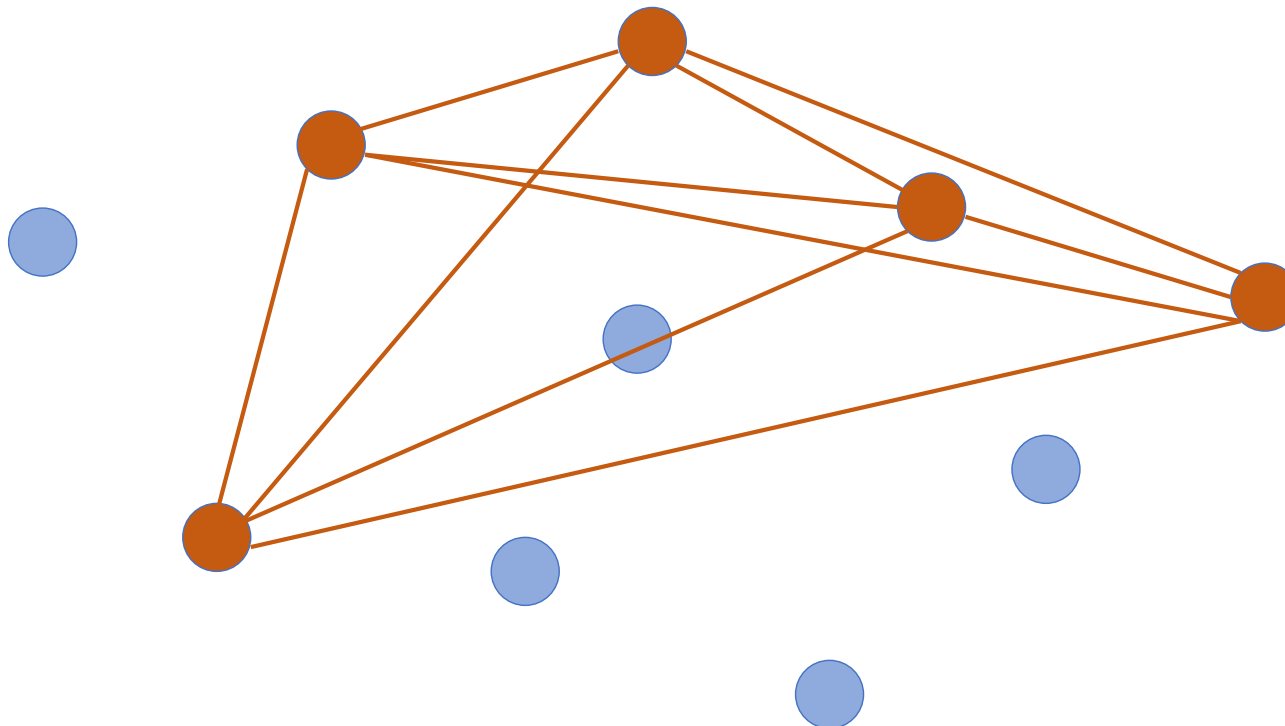
# Inferring semantic maps

- What's the idea?
  - One can postulate that all the agents met, so that all the nodes of the graph are connected (10 edges between the 5 nodes)



# Inferring semantic maps

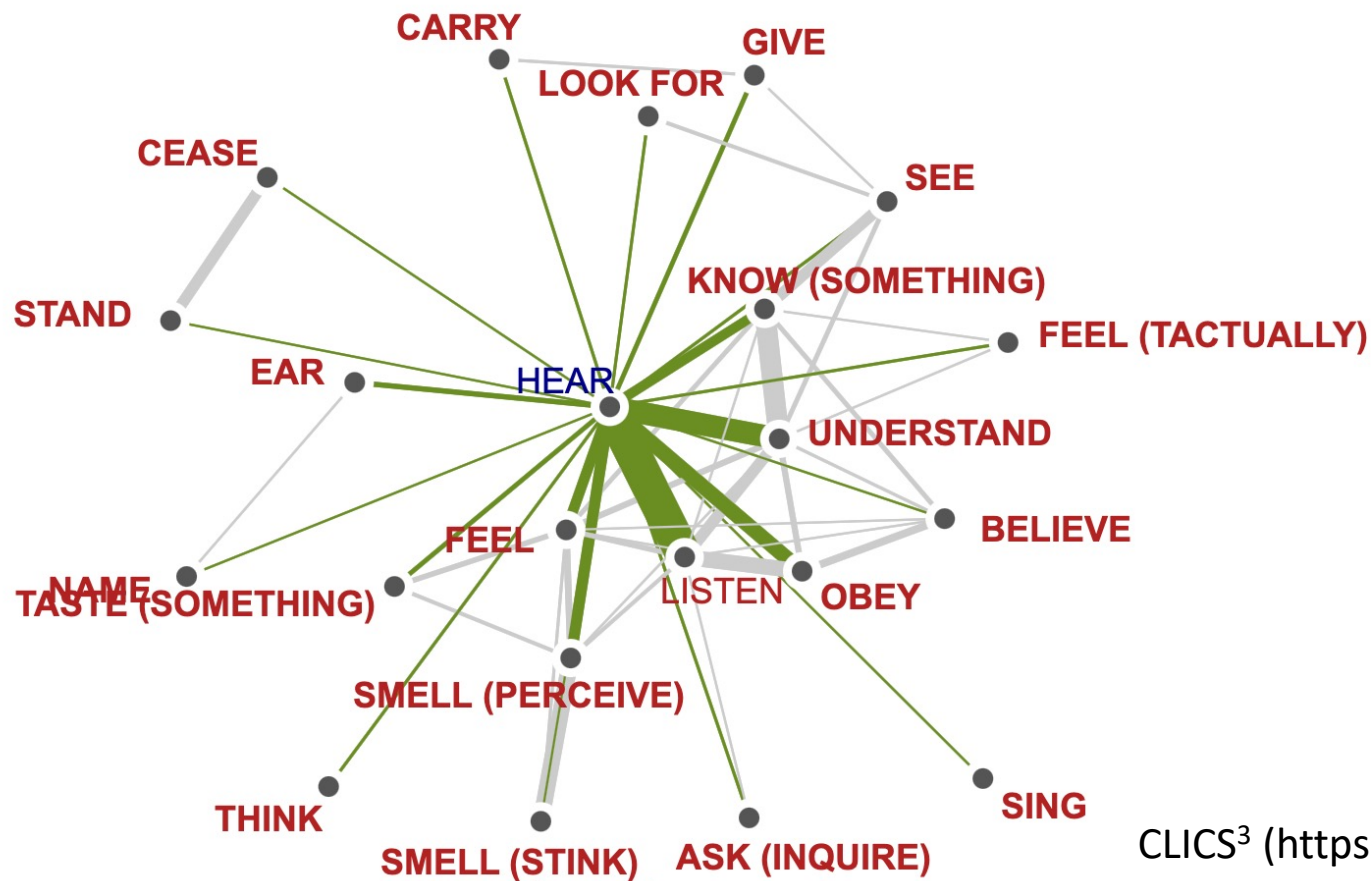
- What's the idea?
  - This is neither a very likely, nor a very economic explanation





# Inferring semantic maps

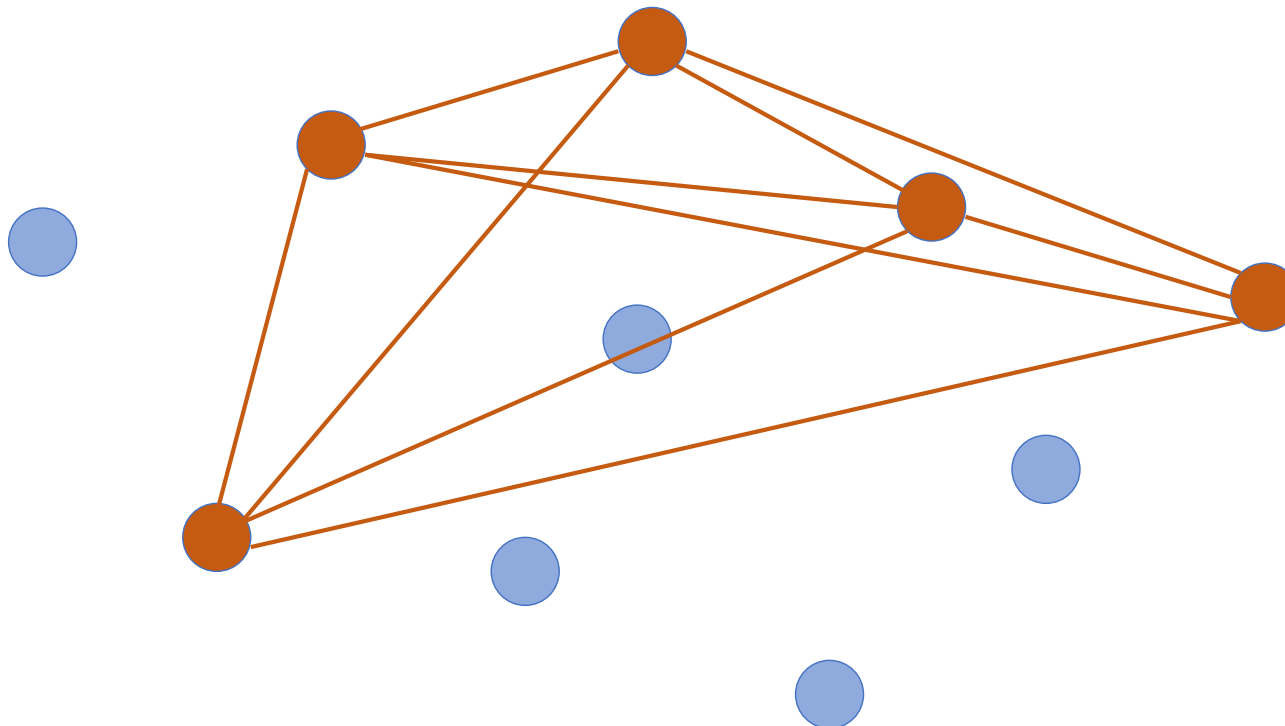
- What's the idea?
  - But this is precisely what a colexification network does



CLICS<sup>3</sup> (<https://clics.clld.org>)

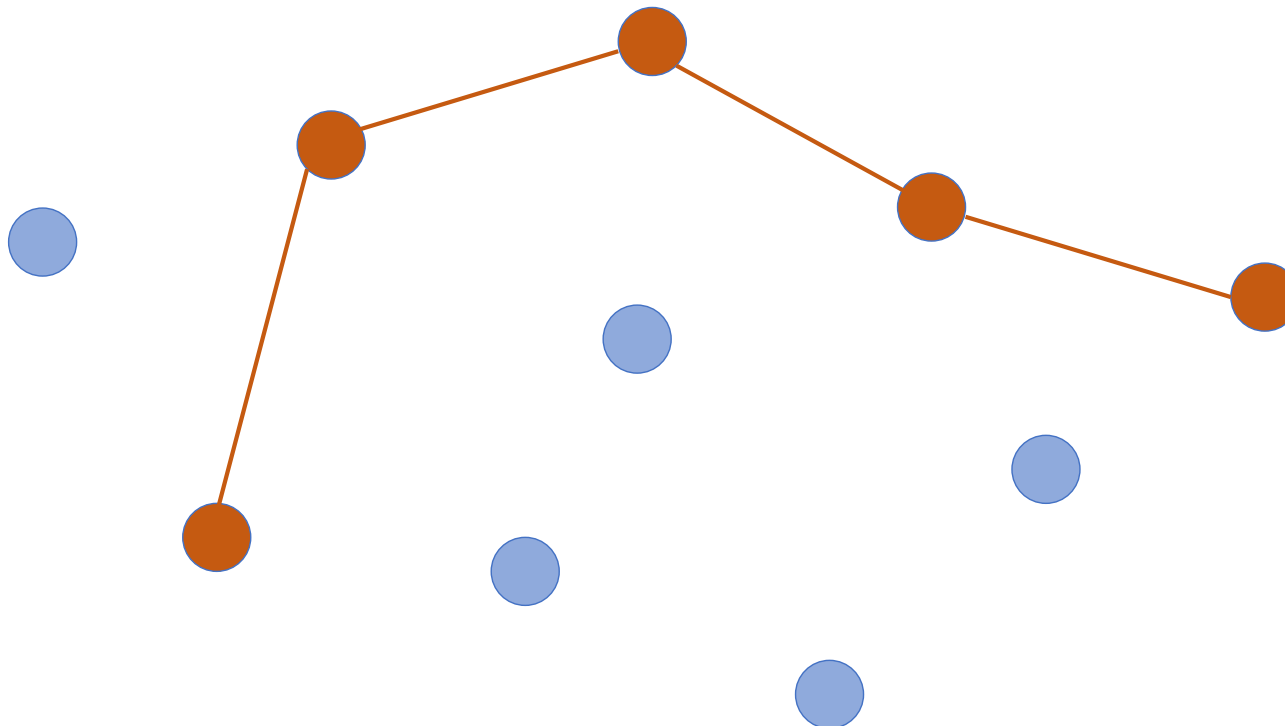
# Inferring semantic maps

- What's the idea?
  - The goal would be to find a more economical solution and to have all the social agents connected with as few edges as possible, but still accounting for all the observations



# Inferring semantic maps

- What's the idea?
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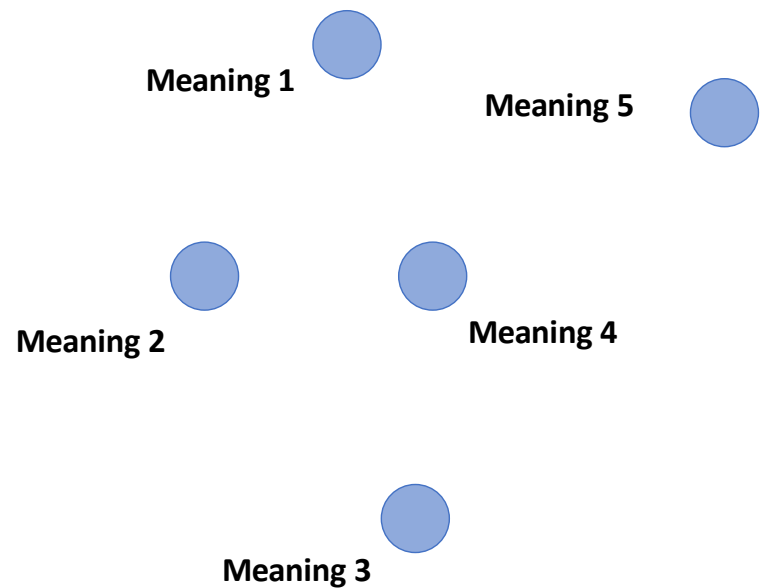


# Inferring semantic maps

- How does it transfer to semantic maps?

# Inferring semantic maps

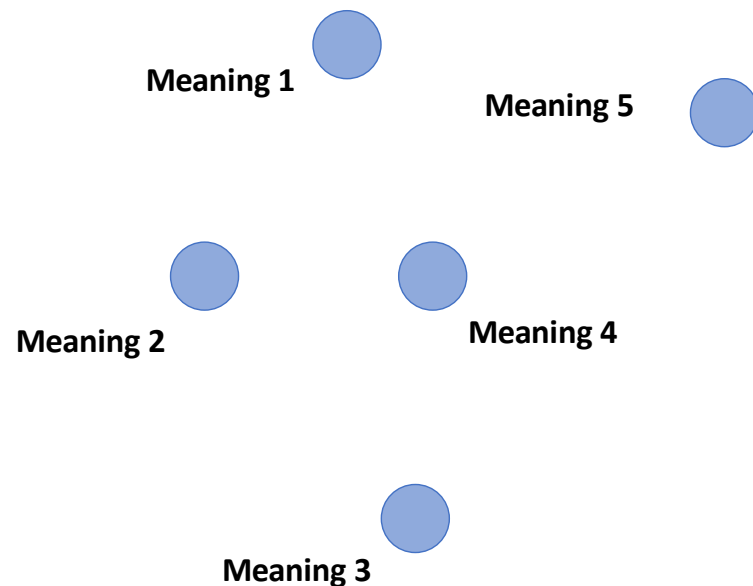
- How does it transfer to semantic maps?
  - Nodes are meanings



Meaning	1	2	3	4	5
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# Inferring semantic maps

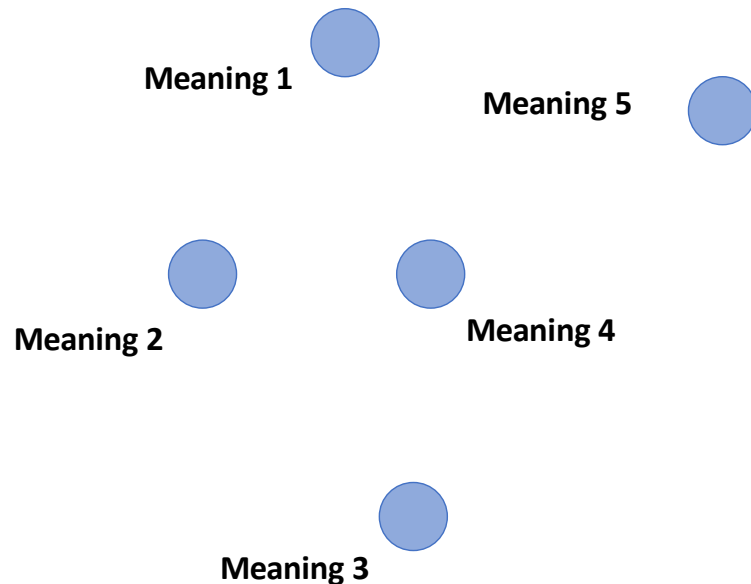
- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are patterns of co-expression (connectivity hypothesis)



Meaning	1	2	3	4	5
Polysemic item A	✓	✓			
Polysemic item B		✓	✓	✓	
Polysemic item C			✓	✓	✓

# Inferring semantic maps

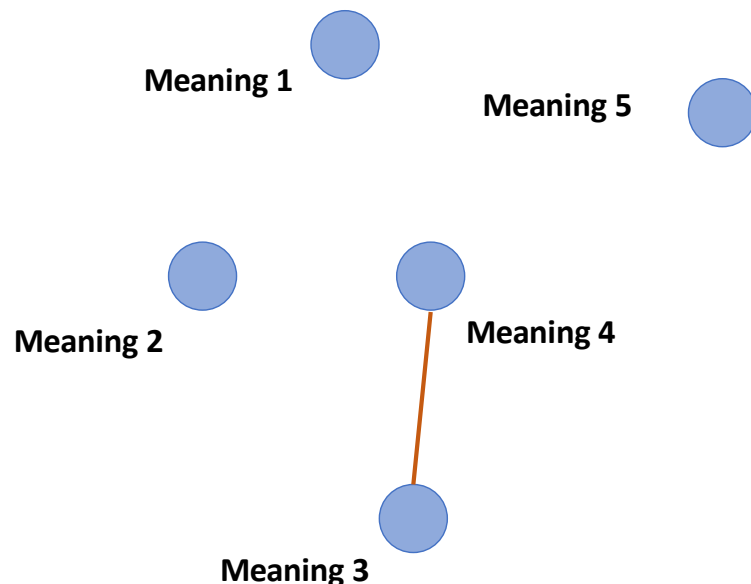
- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are patterns of co-expression (connectivity hypothesis)
  - One connects the nodes economically based on these constraints (economy principle)



Meaning	1	2	3	4	5
Polysemic item A	✓	✓			
Polysemic item B		✓	✓	✓	
Polysemic item C			✓	✓	✓

# Inferring semantic maps

- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are patterns of co-expression (connectivity hypothesis)
  - One connects the nodes economically based on these constraints, starting with the edge(s) that accounts for the most frequent constraint(s)

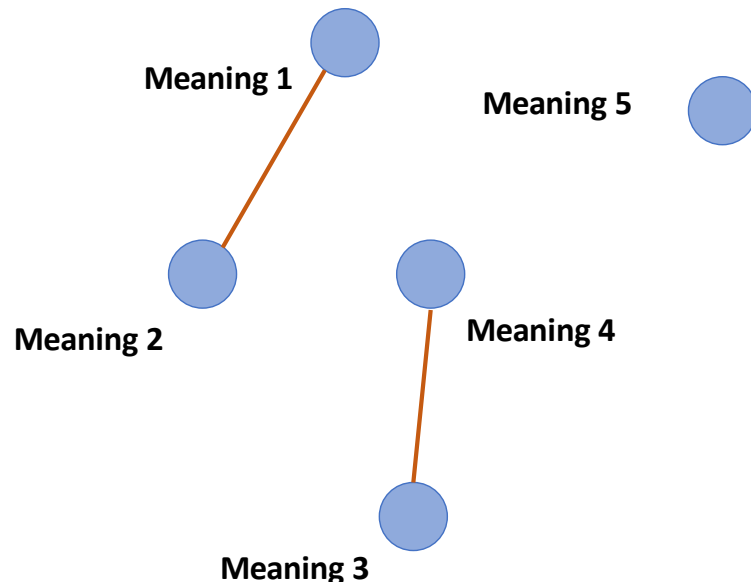


Meaning	1	2	3	4	5
Polysemic item A	✓	✓			
Polysemic item B		✓	✓	✓	
Polysemic item C			✓	✓	✓



# Inferring semantic maps

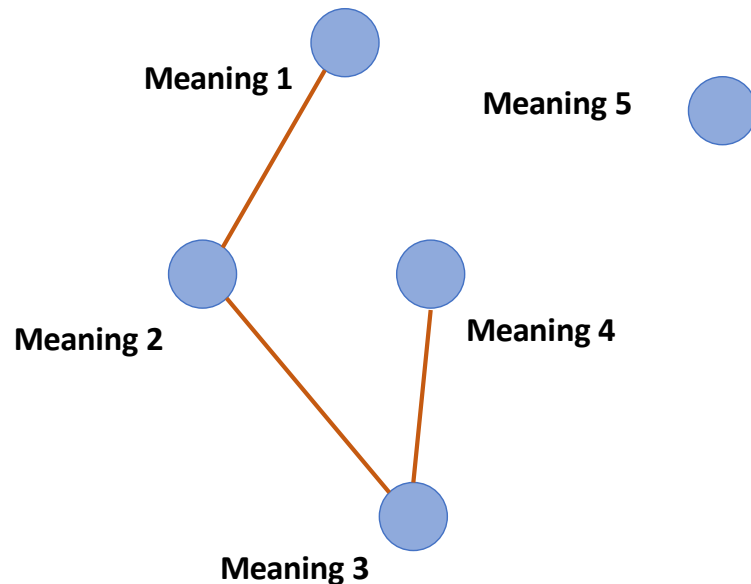
- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are patterns of co-expression (connectivity hypothesis)
  - One connects the nodes economically based on these constraints, starting with the edge(s) that accounts for the most frequent constraint(s), and then going down the scale



Meaning	1	2	3	4	5
Polysemic item A	✓	✓			
Polysemic item B		✓	✓	✓	
Polysemic item C			✓	✓	✓

# Inferring semantic maps

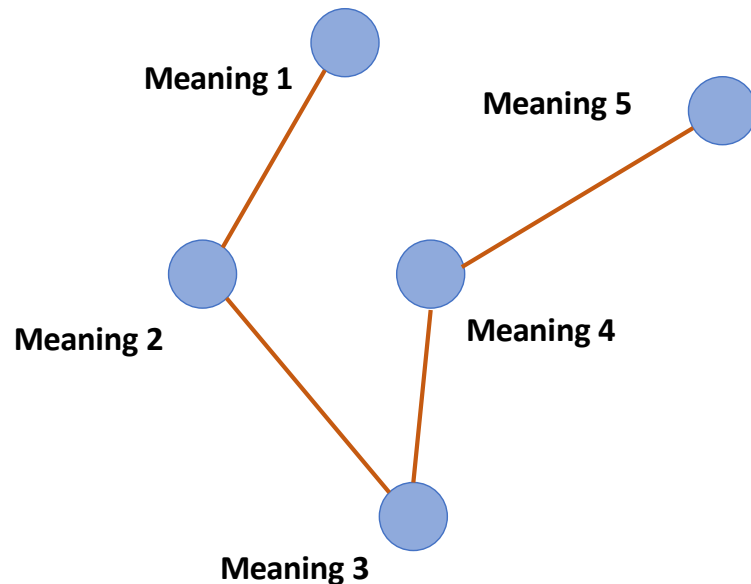
- How does it transfer to semantic maps?
  - Nodes are meanings
  - Constraints are patterns of co-expression (connectivity hypothesis)
  - One connects the nodes economically based on these constraints, starting with the edge(s) that accounts for the most frequent constraint(s), and then going down the scale



Meaning	1	2	3	4	5
Polysemic item A	✓	✓			
Polysemic item B		✓	✓	✓	
Polysemic item C			✓	✓	✓

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# Inferring semantic maps

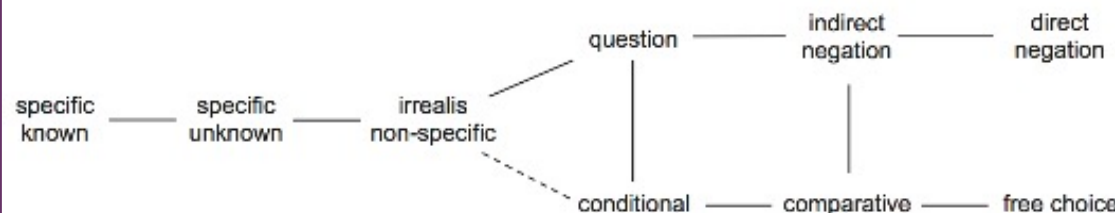
INPUT  
(lexical matrix)

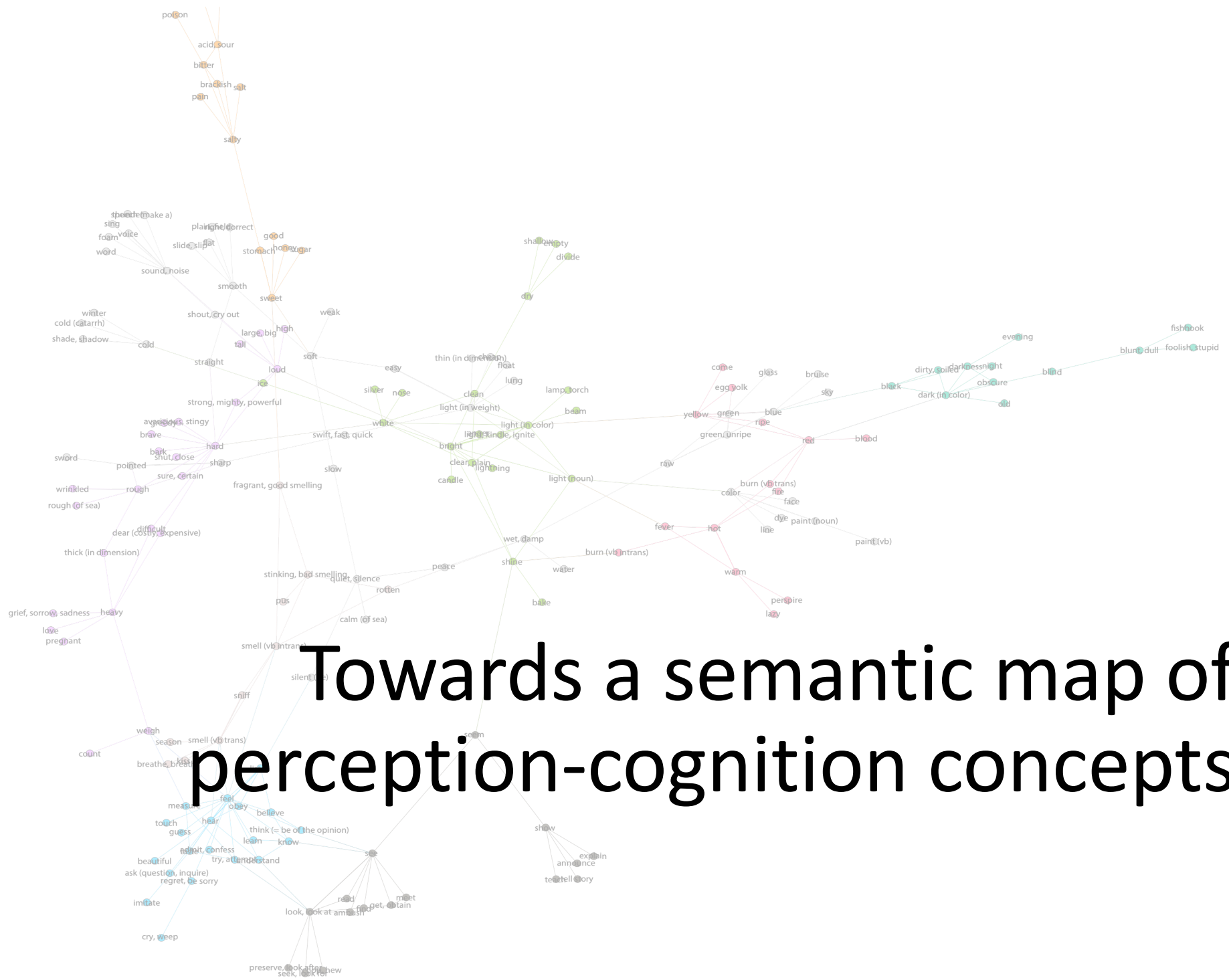
Language	Word	Specific Known SK	Specific Unknown SU	Irrealis Non-specific IR	Question QN	Conditional CD	Indirect Negation IN
German	"etwas"	1	1	1	1	1	1
German	"irgend"	0	1	1	1	1	1
German	"je"	0	0	0	1	1	1
German	"jeder"	0	0	0	0	0	1
German	"n-"	0	0	0	0	0	0
Dutch	"dan ook"	0	0	1	1	1	1
Dutch	"enig"	0	0	0	1	1	1
Dutch	"iets"	1	1	1	1	1	1
Dutch	"niets"	0	0	0	0	0	0
English	"any"	0	0	0	1	1	1
English	"ever"	0	0	0	1	1	1
English	"no"	0	0	0	0	0	0
English	"some"	1	1	1	1	1	0

ALGORITHM  
(python script)

```
# MAIN LOOP
objfn = C(G,T)
while (objfn < 0):
    print ("objective fn is currently", objfn,)
    max_score = 0
    # choose next edge greedily: the one that increases objfn the most
    for e in PossE:
        # temporarily add e to graph G
        G.add_edge(*e)
        score = C(G,T) - objfn
        G.remove_edge(*e)
        if (score > max_score):
            max_score = score
            max_edge = e
```

RESULT  
(semantic map)





# Towards a semantic map of perception/cognition concepts

## Which concepts?

**Concepticon** Home Concepts Concept sets Concept lists Compilers Sources

About Legal Download Contact

### Welcome to the Concepticon

This resource presents an attempt to link the large amount of different concept lists which are used in the linguistic literature, ranging from [Swadesh lists](#) in historical linguistics to [naming tests](#) in clinical studies and psycholinguistics.

### A Resource for the Linking of Concept Lists

This resource, our Concepticon, links [concept labels](#) from different [conceptlists](#) to [concept sets](#). Each concept set is given a unique identifier, a unique label, and a human-readable definition. Concept sets are further structured by defining different relations between the concepts, as you can see in the graphic to the right, which displays the relations between concept sets linked to the concept set **SIBLING**. The resource can be used for various purposes. Serving as a rich reference for new and existing databases in diachronic and synchronic linguistics, it allows researchers a quick access to studies on semantic change, cross-linguistic polysemies, and semantic associations.

If you want to learn more about the ideas behind our Concepticon, have a look at our [about](#) page or read [List et al. 2016](#), presented at LREC.

### Cite

List, Johann Mattis & Rzymiski, Christoph & Greenhill, Simon & Schweikhard, Nathanael & Pianykh, Kristina & Forkel, Robert (eds.) 2019. Concepticon 2.2.0. Jena: Max Planck Institute for the Science of Human History. (Available online at <http://concepticon.clld.org>, Accessed on 2019-12-13.) DOI [10.5281/zenodo.3530342](https://doi.org/10.5281/zenodo.3530342)

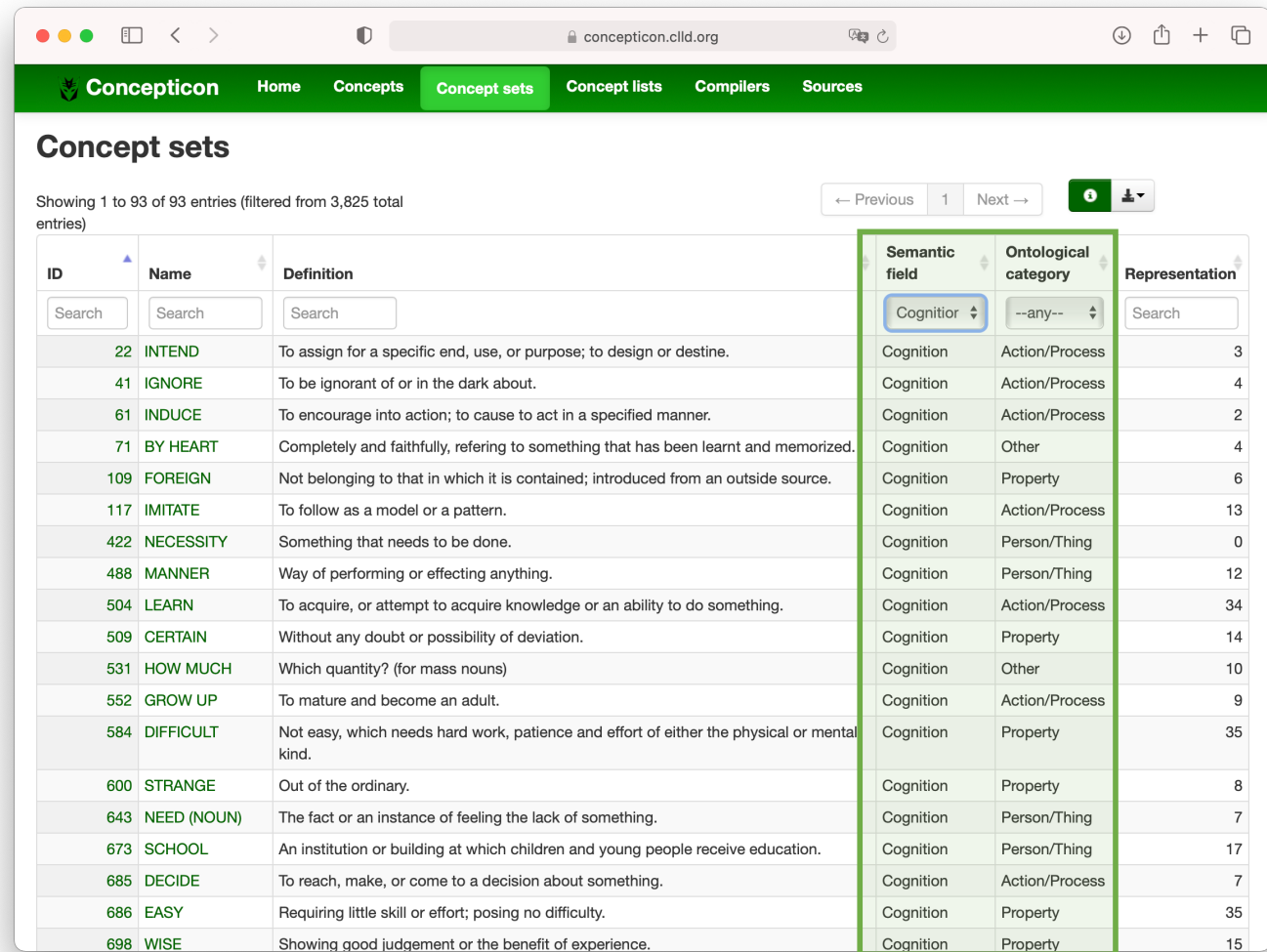
[cite](#)

### Version

[concepticon.clld.org](#) serves the latest [released version](#) of data curated at [concepticon/concepticon-data](#). Older released version are accessible via DOI [10.5281/zenodo.596412](https://doi.org/10.5281/zenodo.596412) on ZENODO as well.

# Towards a semantic map of perception/cognition concepts

## Which concepts?



The screenshot shows the Concepticon website interface. The browser address bar displays 'concepticon.clld.org'. The navigation menu includes 'Concepticon', 'Home', 'Concepts', 'Concept sets' (highlighted), 'Concept lists', 'Compilers', and 'Sources'. The main heading is 'Concept sets'. Below it, a status line reads 'Showing 1 to 93 of 93 entries (filtered from 3,825 total entries)'. Navigation controls include '← Previous', '1', 'Next →', and a download icon. A table with five columns is displayed: 'ID', 'Name', 'Definition', 'Semantic field', and 'Ontological category', with a 'Representation' column on the right. The 'Semantic field' column is highlighted with a green box, and the 'Cognition' dropdown menu is open, showing 'Cognition' as the selected option. The 'Ontological category' column also has a dropdown menu open, showing '--any--' as the selected option. The table contains 20 rows of concept data.

ID	Name	Definition	Semantic field	Ontological category	Representation
22	INTEND	To assign for a specific end, use, or purpose; to design or destine.	Cognition	Action/Process	3
41	IGNORE	To be ignorant of or in the dark about.	Cognition	Action/Process	4
61	INDUCE	To encourage into action; to cause to act in a specified manner.	Cognition	Action/Process	2
71	BY HEART	Completely and faithfully, referring to something that has been learnt and memorized.	Cognition	Other	4
109	FOREIGN	Not belonging to that in which it is contained; introduced from an outside source.	Cognition	Property	6
117	IMITATE	To follow as a model or a pattern.	Cognition	Action/Process	13
422	NECESSITY	Something that needs to be done.	Cognition	Person/Thing	0
488	MANNER	Way of performing or effecting anything.	Cognition	Person/Thing	12
504	LEARN	To acquire, or attempt to acquire knowledge or an ability to do something.	Cognition	Action/Process	34
509	CERTAIN	Without any doubt or possibility of deviation.	Cognition	Property	14
531	HOW MUCH	Which quantity? (for mass nouns)	Cognition	Other	10
552	GROW UP	To mature and become an adult.	Cognition	Action/Process	9
584	DIFFICULT	Not easy, which needs hard work, patience and effort of either the physical or mental kind.	Cognition	Property	35
600	STRANGE	Out of the ordinary.	Cognition	Property	8
643	NEED (NOUN)	The fact or an instance of feeling the lack of something.	Cognition	Person/Thing	7
673	SCHOOL	An institution or building at which children and young people receive education.	Cognition	Person/Thing	17
685	DECIDE	To reach, make, or come to a decision about something.	Cognition	Action/Process	7
686	EASY	Requiring little skill or effort; posing no difficulty.	Cognition	Property	35
698	WISE	Showing good judgement or the benefit of experience.	Cognition	Property	15

# Towards a semantic map of perception/cognition concepts

## Which concepts?

### Concepticon

BE IGNORANT	HURT (SENSE PAIN)	SENSE (PERCEIVE BY
BECOME NUMB	HURT (SOMEBODY)	SENSES)
BELIEVE	IGNORE	SHINE
BETRAY	IMITATE	SHOW
CHECK	INDUCE	SMELL
DECEIVE	INTEND	SMELL (PERCEIVE)
DECIDE	INVESTIGATE	SMELL (STINK)
DO NOT DO IT	KNOW	SNIFF
DOUBT (SOMETHING)	KNOW (SOMEBODY)	STUDY
ERR	KNOW (SOMETHING)	SUCCEED
EXPLAIN	KNOW OR BE ABLE	SUSPECT
FEEL	LEARN	TASTE (SOMETHING)
FIND	LISTEN	TEACH
FIND OUT	LOOK	THINK
FORGET	LOOK FOR	THINK (BELIEVE)
FRIGHTEN	PINCH	THINK (REFLECT)
GET WET	PRETEND	TOUCH
GROW UP	REMEMBER	TRY
GUESS	RESULT IN	UNDERSTAND
HEAR	SEE	
HESITATE	SEEM	



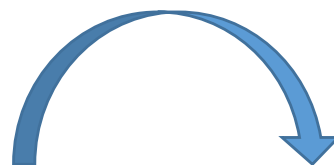
# Towards a semantic map of perception/cognition concepts

## Which concepts?

### Concepticon

BE IGNORANT	HURT (SENSE PAIN)	SENSE (PERCEIVE BY
BECOME NUMB	HURT (SOMEBODY)	SENSES)
BELIEVE	IGNORE	SHINE
BETRAY	IMITATE	SHOW
CHECK	INDUCE	SMELL
DECEIVE	INTEND	SMELL (PERCEIVE)
DECIDE	INVESTIGATE	SMELL (STINK)
DO NOT DO IT	KNOW	SNIFF
DOUBT (SOMETHING)	KNOW (SOMEBODY)	STUDY
ERR	KNOW (SOMETHING)	SUCCEED
EXPLAIN	KNOW OR BE ABLE	SUSPECT
FEEL	LEARN	TASTE (SOMETHING)
FIND	LISTEN	TEACH
FIND OUT	LOOK	THINK
FORGET	LOOK FOR	THINK (BELIEVE)
FRIGHTEN	PINCH	THINK (REFLECT)
GET WET	PRETEND	TOUCH
GROW UP	REMEMBER	TRY
GUESS	RESULT IN	UNDERSTAND
HEAR	SEE	
HESITATE	SEEM	

60



### CLICS 3

BELIEVE	LISTEN	STUDY
BETRAY	LOOK	SUCCEED
DECEIVE	LOOK FOR	SUSPECT
EXPLAIN	PINCH	TASTE (SOMETHING)
FEEL	REMEMBER	TEACH
FIND	RESULT IN	THINK
FORGET	SEE	THINK (BELIEVE)
GUESS	SEEM	THINK (REFLECT)
HEAR	SHINE	TOUCH
IMITATE	SHOW	TRY
KNOW (SOMETHING)	SMELL (PERCEIVE)	UNDERSTAND
KNOW OR BE ABLE	SMELL (STINK)	
LEARN	SNIFF	

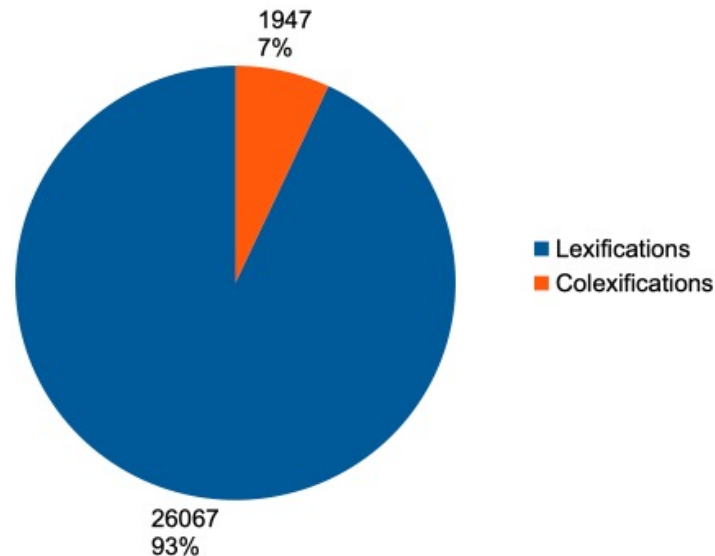
37

# Towards a semantic map of perception/cognition concepts

## Emotions (properties) in CLICS<sup>2</sup> (colexifications in 1220 languages)

BELIEVE	SEEM
BETRAY	SHINE
DECEIVE	SHOW
EXPLAIN	SMELL (PERCEIVE)
FEEL	SMELL (STINK)
FIND	SMELL (STINK)
FORGET	SMELL (STINK)
GUESS	SMELL (STINK)
HEAR	SMELL (STINK)
IMITATE	SMELL (STINK)
KNOW (SOMETHING)	SMELL (STINK)
KNOW OR BE ABLE	SMELL (STINK)
LEARN	SMELL (STINK)
LISTEN	SMELL (STINK)
LOOK	SMELL (STINK)
LOOK FOR	SMELL (STINK)
PINCH	SMELL (STINK)
REMEMBER	SMELL (STINK)
RESULT IN	SMELL (STINK)
SEE	SMELL (STINK)

37



37 meanings

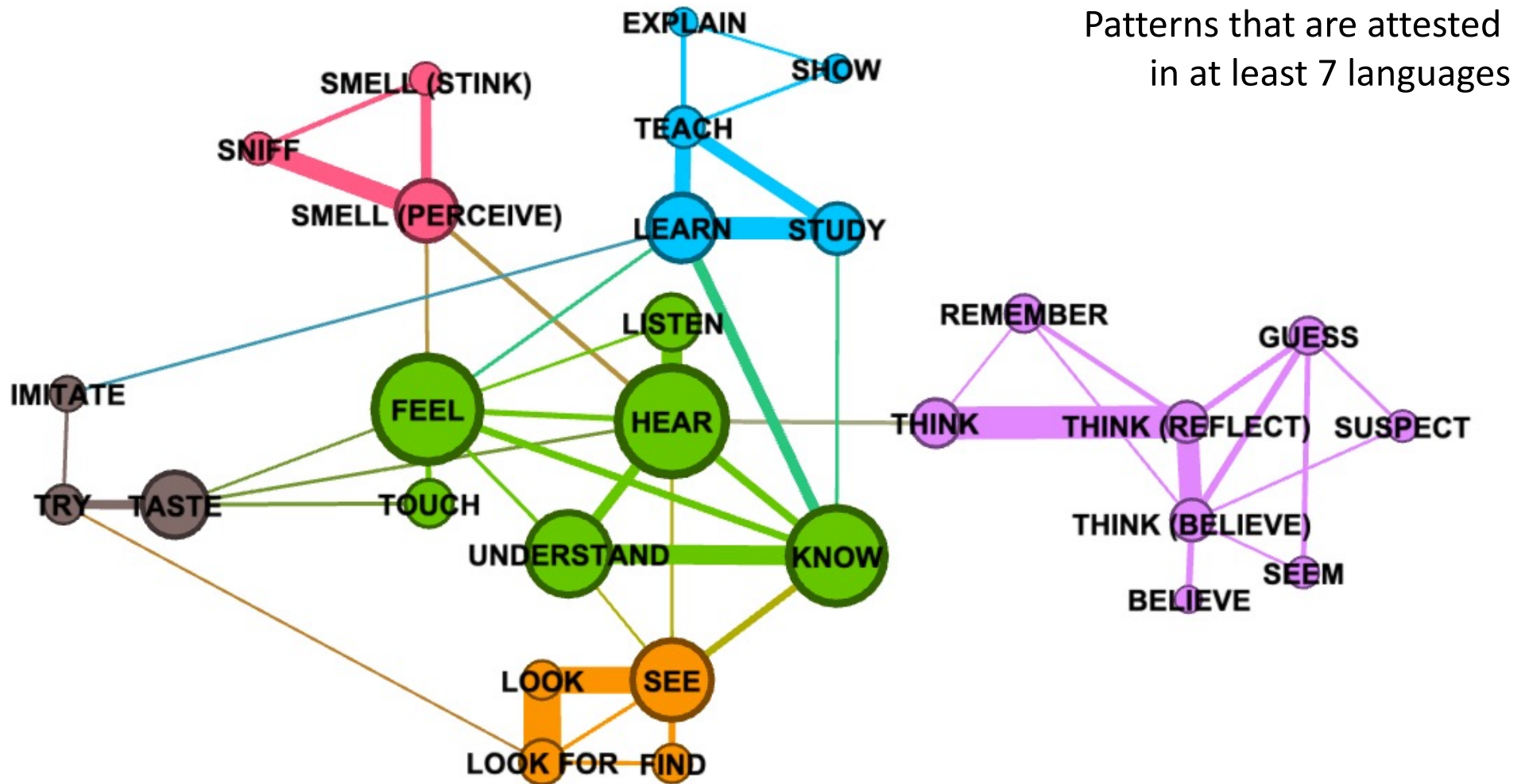


1947 constraints



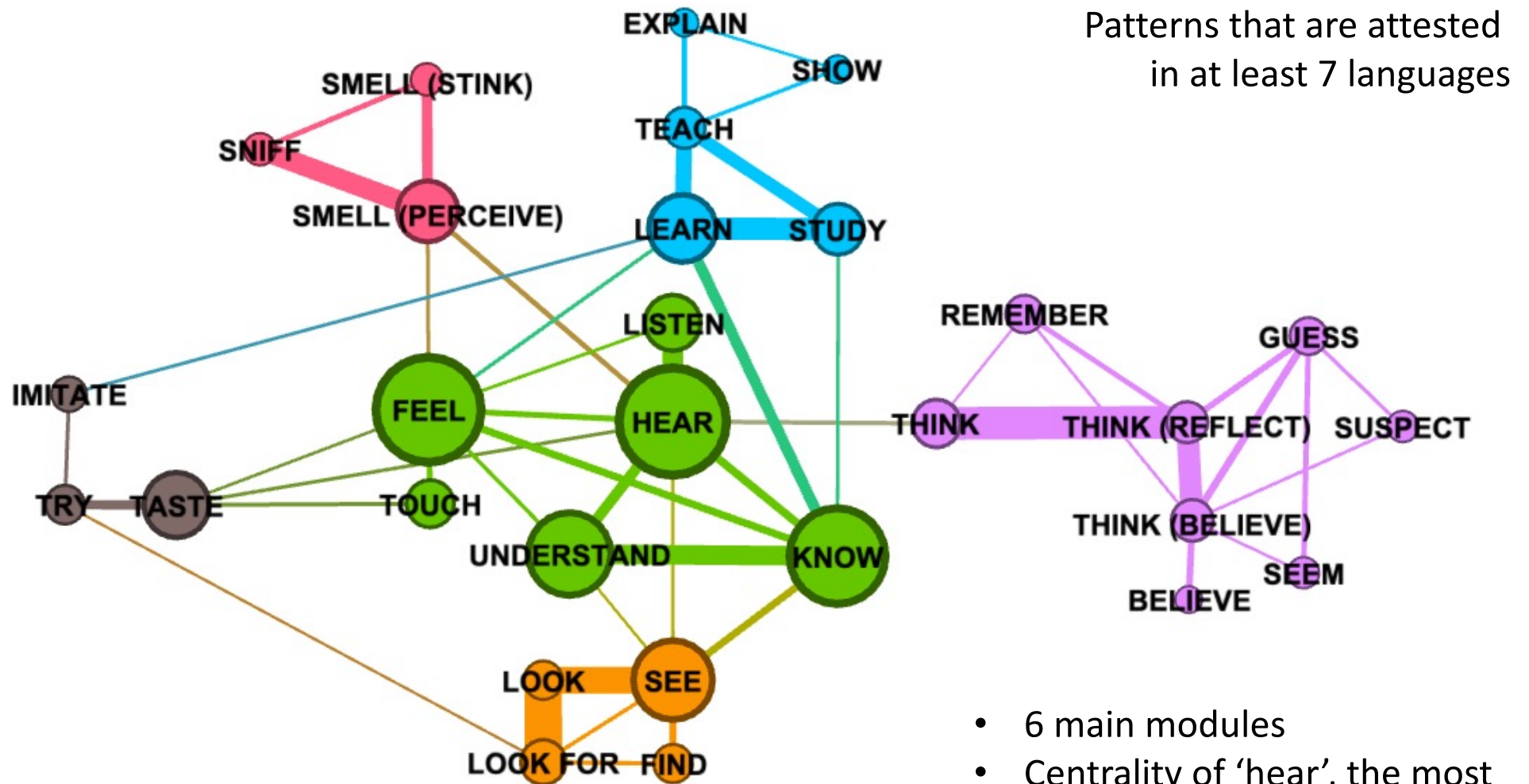
147 edges

**Towards a semantic map of perception/cognition concepts**



Size of nodes = Eigenvector centrality  
Color = modularity analysis

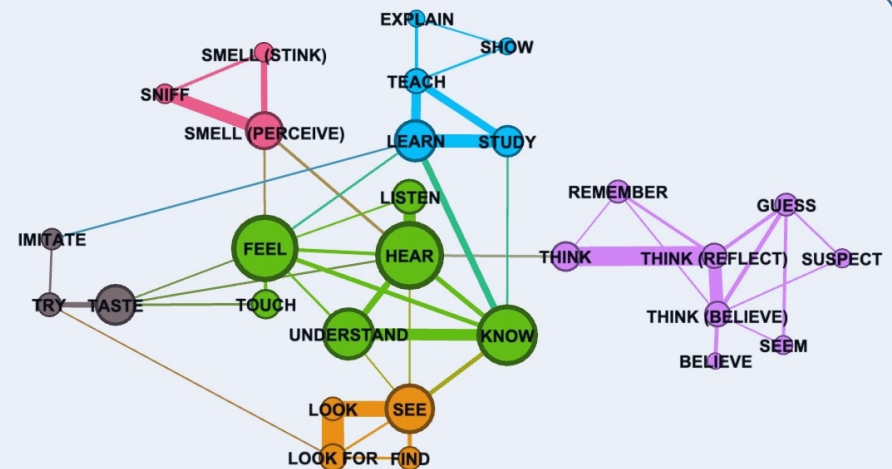
# Towards a semantic map of perception/cognition concepts



Size of nodes = Eigenvector centrality  
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# Towards a semantic map of perception/cognition concepts

In line with the last generalizations about perception and cognition verbs in the literature:



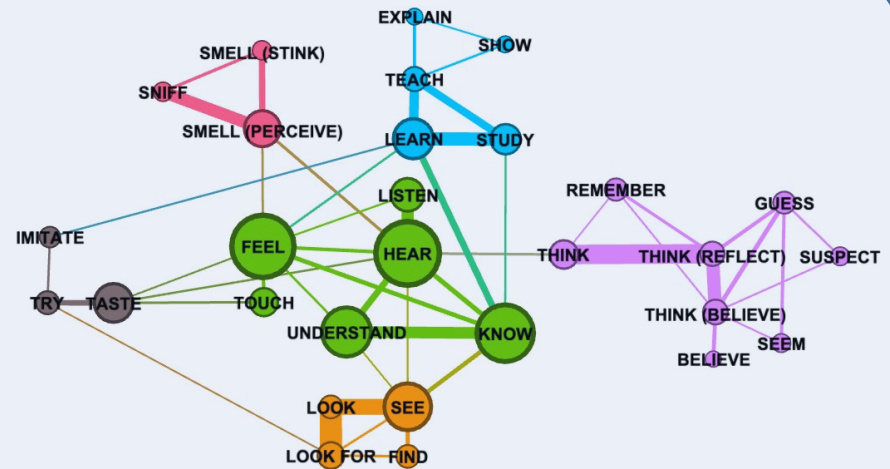
- 6 main modules
- Centrality of 'hear' strongly connected with cognition concepts

# Towards a semantic map of perception/cognition concepts

In line with the last generalizations about perception and cognition verbs in the literature

see > hear > touch > taste, smell

Viberg's (1983) hierarchy of sense modalities



- 6 main modules
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# Towards a semantic map of perception/cognition concepts

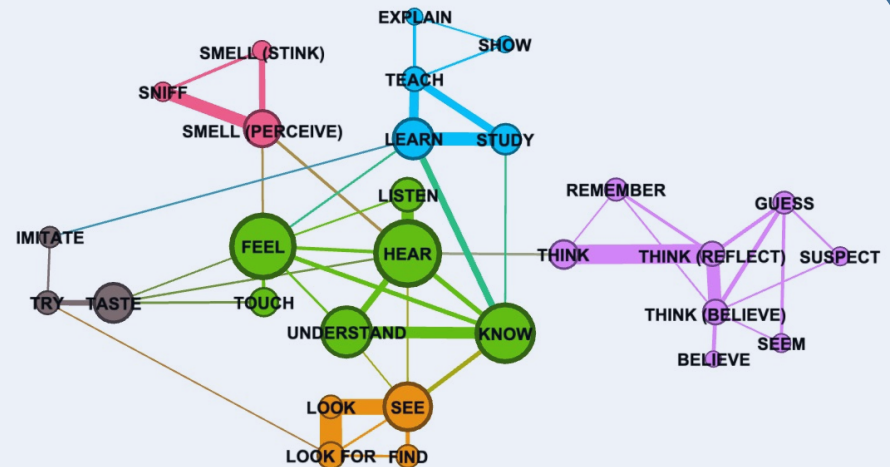
In line with the last generalizations about perception and cognition verbs in the literature

**see > hear > touch > taste, smell**

Viberg's (1983) hierarchy of sense modalities

**Universal link between intellection and sight**

Sweetser (1990)



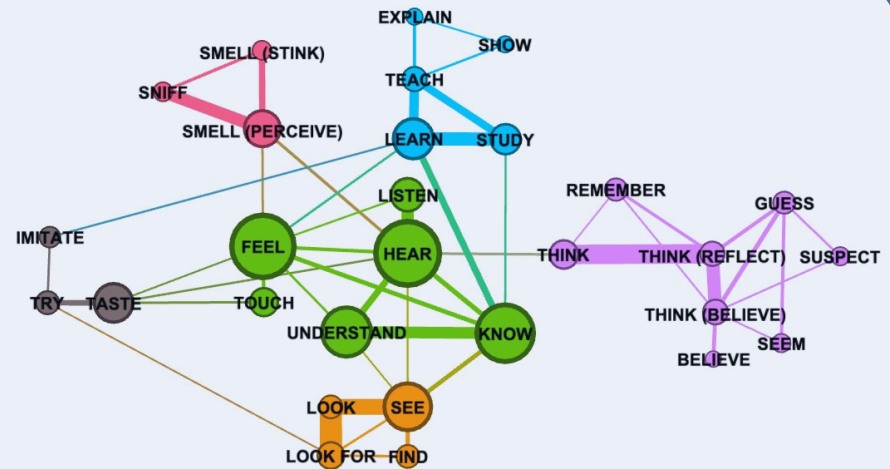
- 6 main modules
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## Towards a semantic map of perception/cognition concepts

In line with the last generalizations  
about perception and cognition  
verbs in the literature

Challenged by more recent studies,  
such as Evans and Wilkins (2000),  
Vanhove (2008), Guerrero (2010)



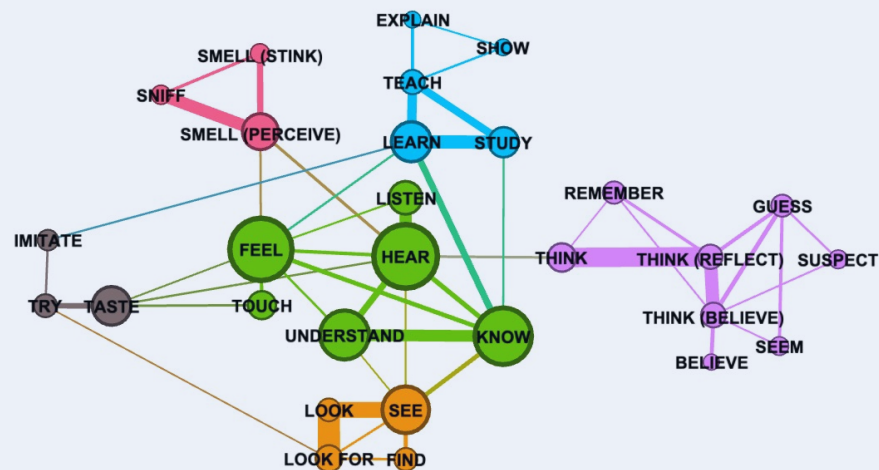
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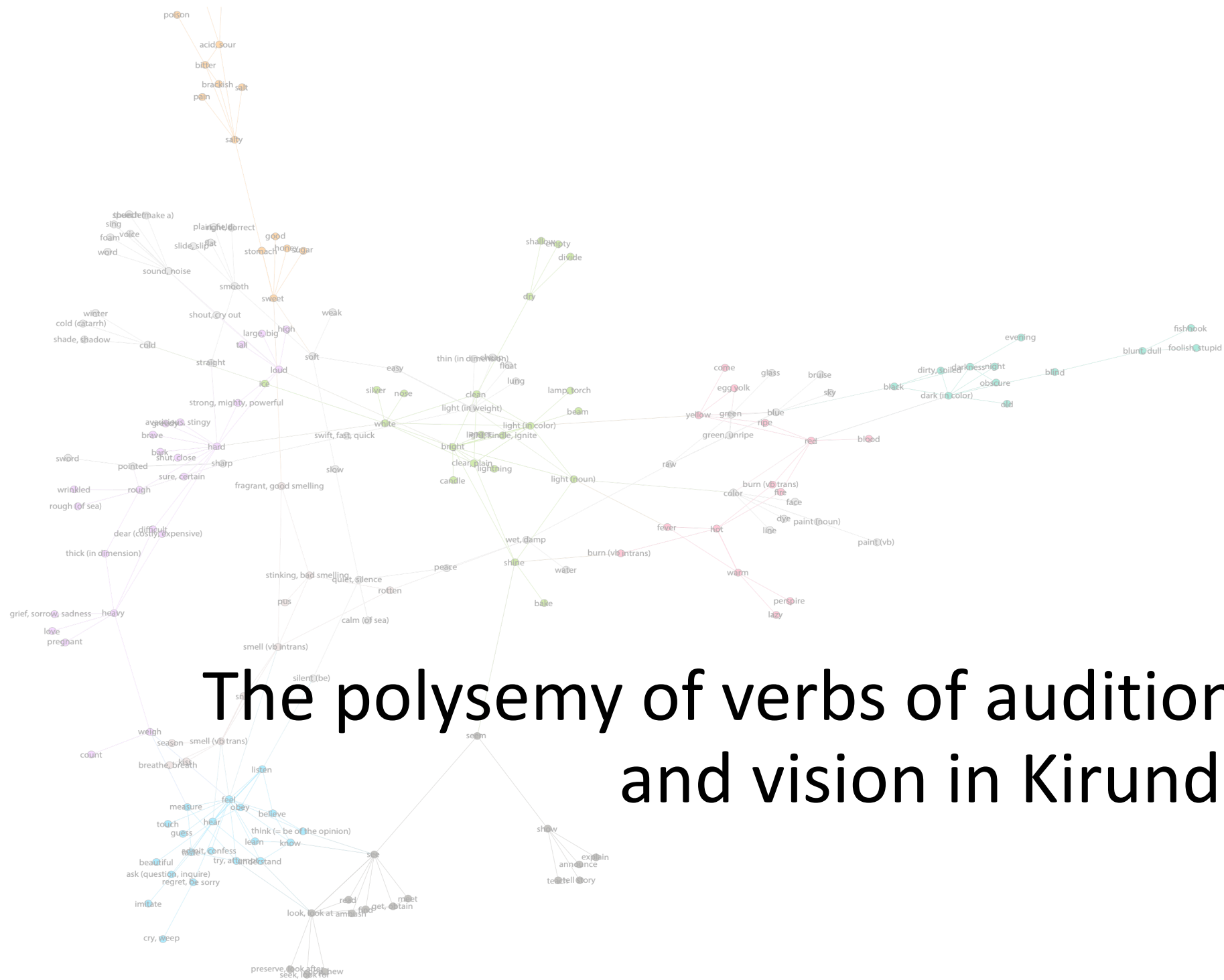
# Towards a semantic map of perception/cognition concepts

In line with the last generalizations about perception and cognition verbs in the literature:

“[t]here is hardly any doubt that universal claims concerning the preferred status of ‘vision’ (e.g., Viberg 1983; Sweetser 1990) are highly Eurocentric, and do not hold for the majority of non Western societies”  
(Aikhenvald & Storch 2013)



- 6 main modules
- Centrality of ‘hear’ strongly connected with cognition concepts



# Perception and cognition in Kirundi

“every language has a way of referring to  
basic sources of sensory perception”  
(Aikhenvald and Storch, 2013:1)

Sensory modality	Perceiver-oriented		Perceived-Oriented (Phenomenon)
	Activity	Experience	Copulative
<b>Vision</b>	<i>Kurāba/LOOK<sub>1</sub></i>	<i>Kubóna/ SEE</i>	<i>Gusa /LOOK<sub>2</sub></i> <i>Kubóneka /SEE+NEUT</i> <i>Kunêzêrwa * / BE HAPPY</i>
<b>Hearing</b>	<i>Kwûmviriza /</i> <i>HEAR+ APPL+APPL+CAUS</i>	<i>Kwûmva /</i> <i>HEAR</i>	<i>Gusa/SOUND</i> <i>Kuvúga/SOUND</i> <i>Kunêzêrwa * / BE HAPPY</i>
<b>Touch</b>	<i>Gukórakora/TOUCH-TOUCH</i> <i>Gukora (ku)/Touch (on)</i>		<i>Kwôroha*/BE SOFT</i>
<b>Taste</b>	<i>Guhônja/TASTE</i>		<i>Kuryôha*/BE TASTY</i>
<b>Smell</b>	<i>Kwîmotereza/</i> <i>REFL+SMELL+APPL+CAUS</i> <i>Kumôtêra/SMELL+APPL</i>	<i>Kumôterwa</i> <i>SMELL+APPL+PASS</i>	<i>Kumôta /SMELL</i>

**Basic Verbs of Perception in Kirundi**

# Perception and cognition in Kirundi

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**Basic Verbs of Perception in Kirundi**

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	<i>Kwîmotereza/</i> <i>REFL+SMELL+APPL+CAUS</i> <i>Kumôtêra/SMELL+APPL</i>	<i>Kumôterwa</i> <i>SMELL+APPL+PASS</i>	<i>Kwûmvikana /</i> <i>HEAR +NEUT+ASSOC</i>

**Basic Verbs of Perception in Kirundi**

# Perception and cognition in Kirundi

		<i>Root verb</i>	<i>Root Verb + extensions</i>	<b>TOT</b>
<b>Vision</b>	<b><i>Kubóna</i></b> “see”	14727	4208	18935
	<b><i>Kurāba</i></b> “look <sub>1</sub> ”	7221	196	7417
	<b><i>Gusa</i></b> “look <sub>2</sub> ”	152	0	152
<b>Hearing</b>	<b><i>Kwûmva</i></b> “hear”	11415	6337	17752
<b>Touch</b>	<b><i>Gukora (ku)</i></b> /Touch (on)	234	51	285
<b>Taste</b>	<b><i>Guhônja</i></b> “to taste/give a small quantity of sth (edible/drinkable) to determine its quality”	9	0	9
<b>smell</b>	<b><i>Kumōta</i></b> “to smell”	68	71	139

Distribution of Kirundi Verbs of Perception in the corpus

# Perception and cognition in Kirundi

- Distribution of vision verbs *Kubóna* ‘see’ and *Kurāba* ‘look’

Lexeme	Hear	Listen	See	Touch (feel)	Smell (perceive)	Taste (something)
Kubóna ‘see’	0	0	8942	0	0	0
Kurāba ‘look’	0	0	3261	0	0	0

- *Corpus search attest no cross-modal meaning extension for visual verbs.*
- *However, elicitation tests revealed that visual perception verbs can extend to meaning like ‘to search, to check, to choose’ based on all the sense modalities (except Kubóna ‘see’ which cannot extend to taste modalities).*

# Perception and cognition in Kirundi

- Distribution of vision verbs *Kubóna* ‘see’ and *Kurāba* ‘look’
- Meaning extensions of vision verbs *Kubóna* ‘see’ and *Kurāba* ‘look’

## (1) *Rāba Thomas ikásěti ivugá nêzá.*

To search,  
to find  
(by listening)

Rāb-a	Thomas	<i>ikásěti</i>	<i>ivugá</i>	<i>nêzá</i>
IMP-to.look-FV	Thomas	AUG-NP-tape	REL-3SG-to.sound-FV	good

**Lit:** Thomas, **look** a tape that sounds good.

**Trans:** Thomas, **find/look for** an undamaged tape. (= by listening to the collected radio tapes)

## (2) *Rāba Thomas impűzu kó zūmyé.*

To check  
(by touching)

Rāb-a	Thomas	i-n-hűzu	ko	zi-ûm-ye
IMP-to.look-FV	Thomas	AUG-NP-cloth	that	3PL-to.be.dry-PFV

**Lit:** Thomas, **Look** cloths that they are dry.

**Trans:** Thomas, **check** if cloths are thoroughly dry. (= by touching them)



# Perception and cognition in Kirundi

- Distribution of vision verbs *Kubóna* ‘see’ and *Kurāba* ‘look’
- Meaning extensions of vision verbs *Kubóna* ‘see’ and *Kurāba* ‘look’

## (3) *Rāba Thomas amavúta amōtá nêzá.*

To choose  
(by smelling)

Rāb-a	Thomas	a-ma-vúta	a-mōt-á	nêzá
IMP-to.look-FV	Thomas	AUG-NP-body.lotion	REL-3SG-to.smell-FV	good

**Lit:** Thomas, **Look** body lotion that smells good.

**Trans:** Thomas, **choose** a body lotion that has a sweet smell.

## (4) *Rāba Thomas indyá kó zihīyé.*

To check  
(by tasting)

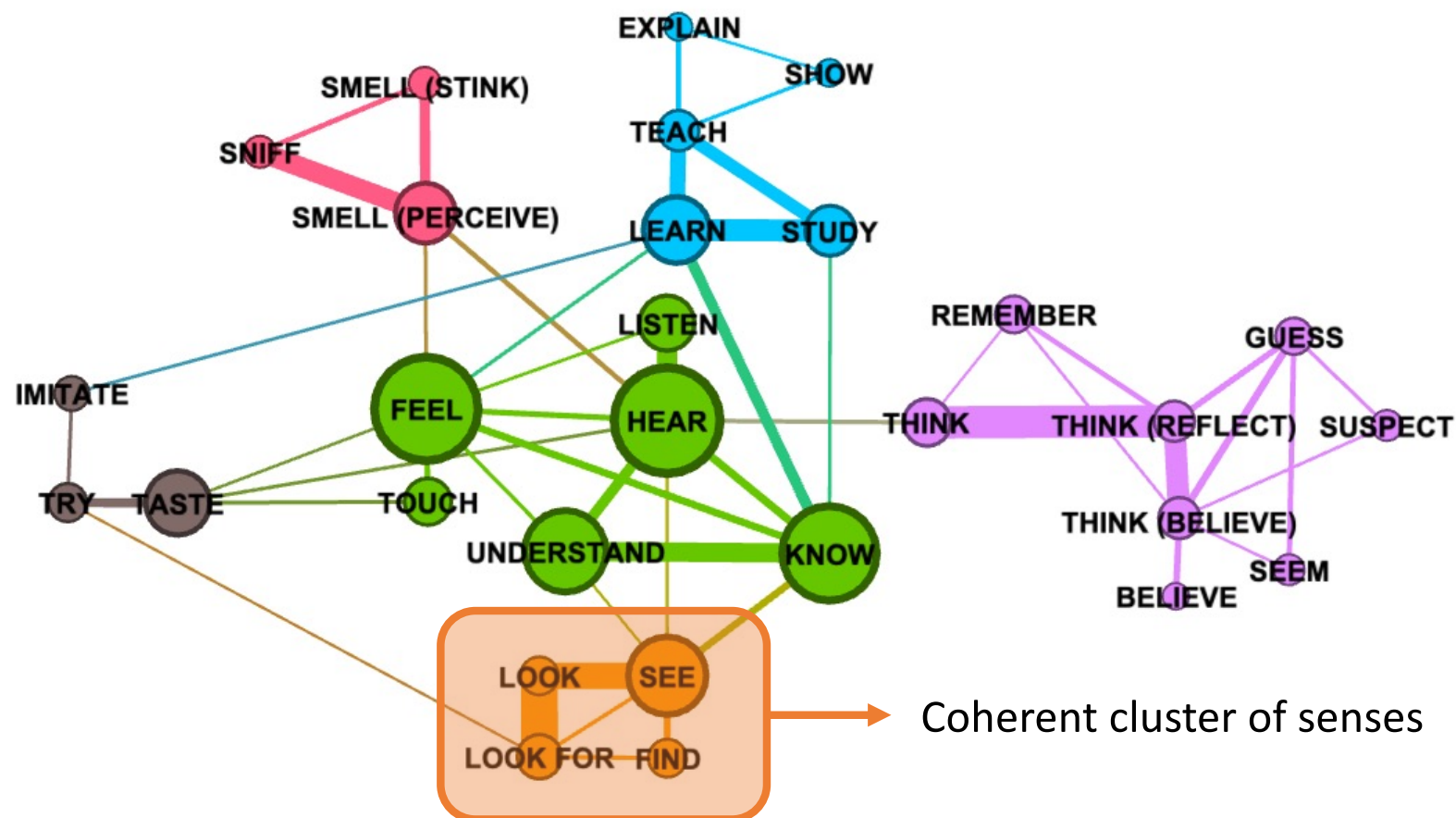
Rāb-a	Thomas	indyá	kó	zi-hī-yé
IMP-to.look-FV	Thomas	AUG-NP-food	that	3PL-to.be.cooke-PFV

**Lit:** Thomas, **Look** food that they are cooked.

**Trans:** Thomas, **check if** the food is cooked through.

# Perception and cognition in Kirundi

- Distribution of vision verbs *Kubóna* 'see' and *Kurāba* 'look'
- Meaning extensions of vision verbs *Kubóna* 'see' and *Kurāba* 'look'



# Perception and cognition in Kirundi

- Distribution of the multimodal hearing verb *Kwûmva* in the corpus

lexemes	Hear	Listen	See	Touch (feel)	Smell (perceive)	Taste (something)
Kwûmva 'hear'	6724	351	0	17	10	15
Kwûmviriza 'listen' HEAR+APPL+APPL+CAUS	88	899	0	1	1	5
Kwûmvîra 'listen' HEAR+APPL	0	8	0	0	0	0

(5) [...]yûmva ingoma zirikó ziravúga. (*L'arbre mémoire.txt*)

To hear

a-a-ûmv-a

3SG-PST-to.hear-FV

i-n-goma

AUG-NP-drum

zi-ri-ko

3PL-to.be-PROG

zi-ra-vúg-a

3PL-DISJ-to.speak-FV

**Lit:** [...] he heard

drums

they were

they speak

**Trans:** [...] he *heard* rhythmic beats of drums.

# Perception and cognition in Kirundi

- Distribution of the multimodal hearing verb *Kwûmva* in the corpus

(6) *umvîra uwarî kumwé nabó atwîgānîre* (*Abatagatifu bashasha.txt*)

To listen

ûmv-ir-a	u-à-ri	kumwé	na-bó	a-tu-îgān-ir-e
IMP-to.hear-APPL-IMPFV	REL-3SG-PST-to.be together	CONN-DEM	3SG-OBJ-to.narrate-APPL-IPFV	

**Lit:** *Hear to* who was together with and them he us narrate for

**Trans:** *Listen to* one of them; he is going to tell us about it.

(7) *Ndûmviriza icó Imâna iyāgá* (*Amazaburi 2.txt*)

To listen

N-ra-ûmv-ir-ir-i-a	i-ki-ó	I-mâna	i-yāg-a
1SG-DISJ-to hear-APPL-APPL-CAUS-FV	AUG-PP-DEM	AUG-God	3SG-to.tell-FV

**Lit:** I *hear* to what God He tells

**Trans:** I *listen* to God's word.

The derived verbs *kwûmviriza* and *kwûmvîra*  
can express the meaning “to listen ”

# Perception and cognition in Kirundi

- Distribution of the multimodal hearing verb *Kwûmva* in the corpus
- Meaning extensions of *Kwûmva/iriza* 'to hear' to other modality senses

**(8) *Izûru rituma mpêma, nûmva akamōto, rirahágarika imicăfu iricīyemwó***  
(*Inyigisho menyeshantara 2.txt*)

To smell

i-zûru	ri-túm-a	n-hēm-a	n-ûmv-a	a-ka-mōt-o
AUG-nose	3SG-to.make-FV	1SG-to.breathe-FV	1SG-to.hear-FV	AUG-NP-to.smell.nice-FV
ri-hágarik-a	i-mi-căfu	i-ri-cī-ye-mwó		
3SG-to.stop-FV	AUX-NP-dirt	3SG-PP-to.pass.LOC		

**Trans:** The nose allows me to breathe and **smell**. It blocks dirt that pass through.

**(9) *ukûmviriza ukûmva kó bisôsa nêzá?*** (RPA\_Akayabagu\_Claude\_Betterave.txt)

To taste

u-ka-ûmv-ir-ir-i-a	u-ka-ûmv-a
2SG-CONSEC-to.hear-APPL-APPL-CAUS-FV	2SG-CONSEC-to.hear-FV
Ko	bi-sôsa
That	3PL-to.be.sweet.FV
	nêzá
	enough

**Lit:** You then **listen** for you then hear that they are sweet enough.

**Trans:** You then **taste** to find out if it is sweet enough.

# Perception and cognition in Kirundi

- Distribution of the multimodal hearing verb *Kwûmva* in the corpus
- Meaning extensions of *Kwûmva/iriza* 'to hear' to other modality senses

**(10) *Narí mpagaze nk'ûku, máze nûmva ikûntu kîmfashé ukubóko.***  
(IcaGatandatu.txt)

To feel  
(experience  
touching)

n-à-ri	n-hágarar-ye	nka	uku	mar-ye
1SG-PST-to.be	1SG-to.stand-IMPF	like/as	DEM	to.finish-PFV
n-ûmv-a	i-ki-ntu	ki-n-fát-ye		u-ku-bóko
1SG-to.hear-FV	AUG-NP-thing	3SG-PP <sub>1SG</sub> -	to.hold-PFV	AUG-NP-arm

**Lit:** I was I standing like this finished I **hear** thing it me hold arm.

**Trans:** I was standing like this and **felt** something holding my arm.

# Perception and cognition in Kirundi

- Distribution of the multimodal hearing verb *Kwûmva* in the corpus
- Meaning extensions of *Kwûmva/iriza* 'to hear' to other modality senses

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n-ûmv-a	i-ki-ntu	ki-n-fát-ye		u-ku-bóko
1SG-to.hear-FV	AUG-NP-thing	3SG-PP <sub>1SG</sub> -	to.hold-PFV	AUG-NP-arm

**Lit:** I was I standing like this finished I **hear** thing it me hold arm.

**Trans:** I was standing like this and **felt** something holding my arm.

The initial stimulus which motivates human perception is from the external word  
(Wierzbicka, 1980, p. 106)

However, Kirundi speakers also use the same hearing verb *kwumva* to express experience from the inner world—feelings.

# Perception and cognition in Kirundi

- Distribution of the multimodal hearing verb *Kwûmva* in the corpus
- Meaning extensions of *Kwûmva/iriza* 'to hear' to other modality senses

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n-ûmv-a	i-ki-ntu	ki-n-fát-ye		u-ku-bóko
1SG-to.hear-FV	AUG-NP-thing	3SG-PP <sub>1SG</sub> -to.hold-PFV		AUG-NP-arm

**Lit:** I was I standing like this finished I **hear** thing it me hold arm.

**Trans:** I was standing like this and **felt** something holding my arm.

**(11) *nûmva intûntu nyĩnshi*** (UbwuzureBushasha.txt)

To feel  
(emotionally)

n- ûmv-a	i-ntûntu	nyĩnshi
1SGt-to.hear-FV	AUG-sadness	a.lot

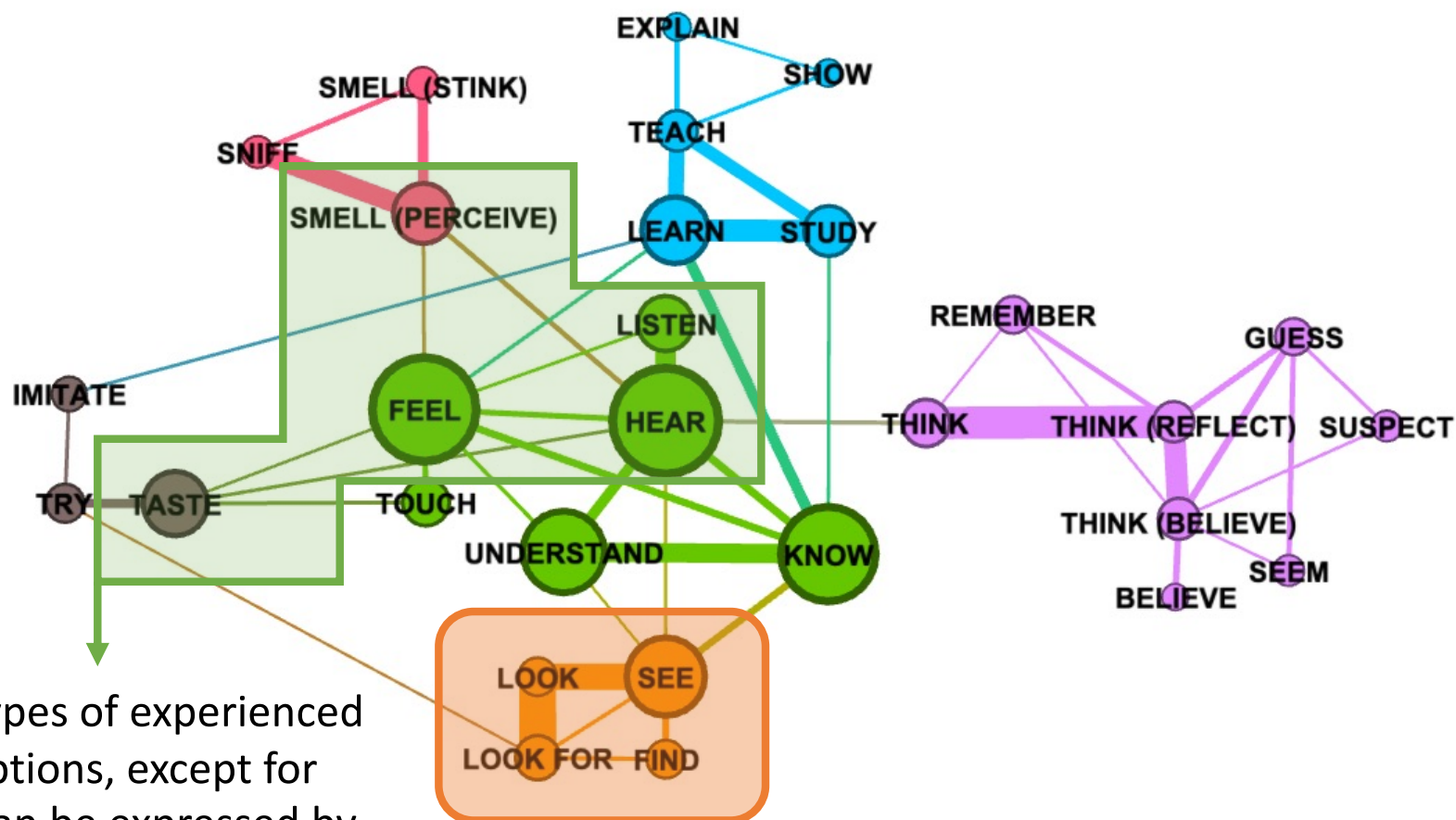
**Lit:** I **hear** sadness a lot.

**Trans:** I **feel** very sad.



# Perception and cognition in Kirundi

- Distribution of the multimodal hearing verb *Kwûmva* in the corpus
- Meaning extensions of *Kwûmva/iriza* 'to hear' to other modality senses



# Perception and cognition in Kirundi

- Beyond perception?

	Feeling	Cognition	Attention-getter	socializing
<b>Form</b>				
<i>Kwûmva</i> 'hear'	5050	1148	97	123
<i>Kwûmviriza</i> 'listen'	0	5	2	4
HEAR+APPL+APPL+CAUS				
<i>Kwûmvîra</i> 'listen'	0	0	0	2
HEAR+APPL				
<i>kwîyumvîra</i> 'think'	0	1187	0	222
REFL+HEAR+APPL				

# Perception and cognition in Kirundi

- Beyond perception?

Form	Feeling	Cognition	Attention-getter	socializing
<i>Kwûmva</i> 'hear'	5050	1148	97	123
<i>Kwûmviriza</i> 'listen' HEAR+APPL+APPL+CAUS	0	5	2	4
<i>Kwûmvîra</i> 'listen' HEAR+APPL	0	0	0	2
<i>kwîyumvîra</i> 'think' REFL+HEAR+APPL	0	1187	0	222

# Perception and cognition in Kirundi

- Beyond perception?

**(12) *jewe numva tworekezaho amanita 7* (PLENIERE 1.txt )**

To think  
(cognition)

Jewe	n-ø-umv-a	tu-oo-rek-ir-i-a-ho	a-ma-nota 7
I	1SG-PRS-hear-IMPV	1PL-MOD-leave-APPL-CAUS-IMPV-LOC	AUG-NP-mark 7 (seven)

**Lit:** I *hear* we leave there marks seven.

**Trans:** I *think* maintaining seven would be fine.

**(13) [...], *urumva? Kuko[...]* (Conversation\_2016-09-03.txt )**

To get  
(attention)

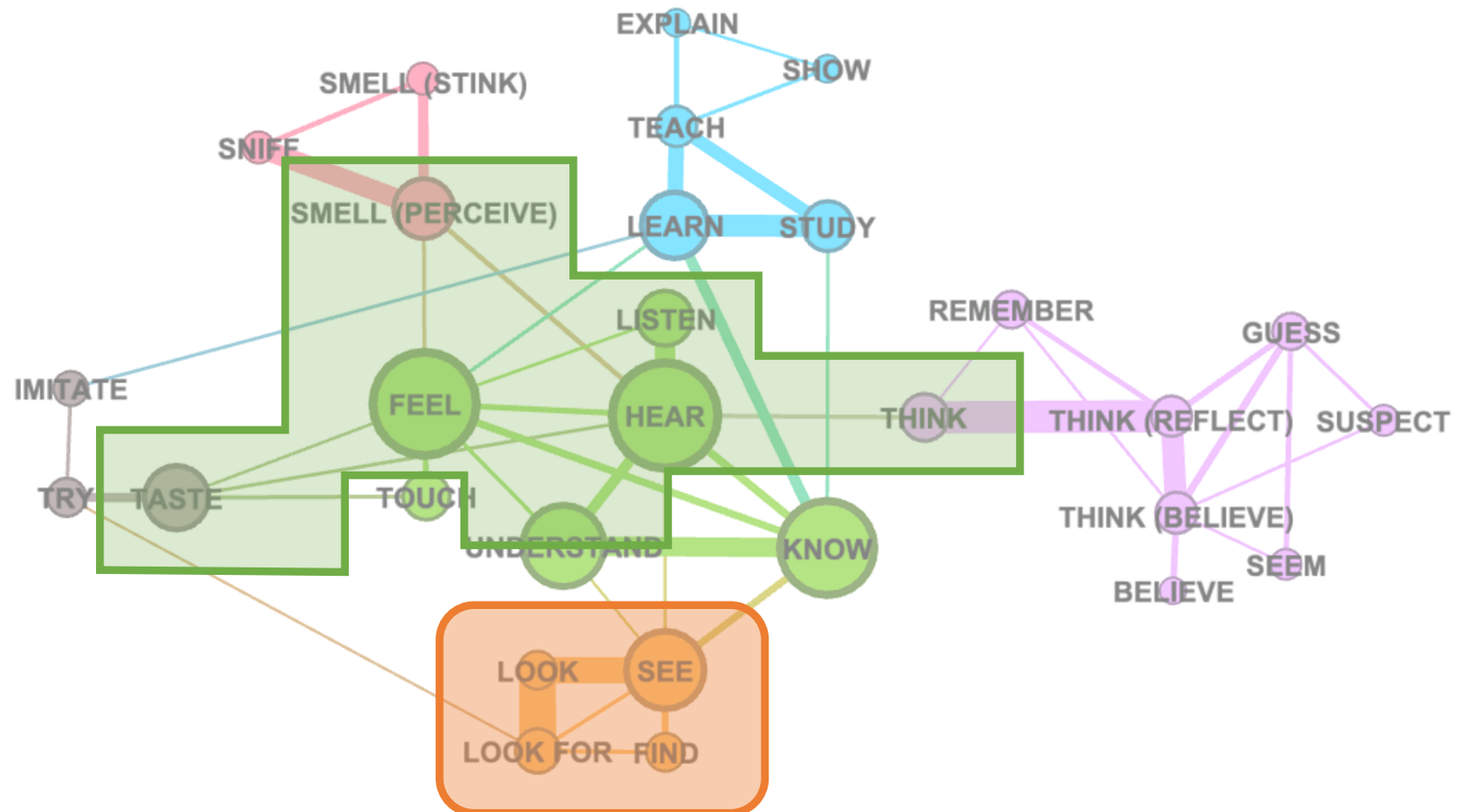
[...], u-ra-umv-a?	kuko [...]
[...], 2SG-DISJ-hear-IMPV?	Because [...]

**Lit:** [...], you *hear* ? because[...]

**Trans:** [...], *are you getting* (me)? Because [...]

# Perception and cognition in Kirundi

- Beyond perception?



# Perception and cognition in Kirundi

- Beyond perception?
- But the verbs of **visual experience** are most commonly extending to cognition, even with meaning such as ‘to imagine’

(14)

**A: *Salon ministre bimwe binini binini urabibona.***

*Salon ministre bi-imwe bi-ninibi-niniu-ra-bi-bon-a.*

Sofa NP-some NP-big NP-big 2SP-FOC-OBJ<sub>3PL</sub>- see-IMPV

**Lit:** Sofas those they big they big you them **see**

**Trans:** Those very big sofas. Do you **know** them?

To know

**B: *Ndabibona.***

*n-ra-bi-bon-a.*

1SG-FOC- OBJ<sub>3PL</sub>- see-IMPV

**Lit:** I them **see**

**Trans:** I **know** them

# Perception and cognition in Kirundi

- Beyond perception?
- But the verbs of **visual experience** are most commonly extending to cognition, even with meaning such as ‘to imagine’

To think

**(15) *Ubona amatora yo muri 2015 azoba?* (Itsitso\_ikiganiro.txt)**

U-Ø-bon-a	a-ma-tora	i-o	muri	2015	a-zo-ba?
2SG-PRS-see-IMPFV	AUG-NP-election	PP-DEM	in	2015	AUG-FUT-be

**Lit:** you *see* election of in 2015 they will be

**Trans:** do you *think* 2015 elections will take place?

To imagine

**(16) *Kubona atinya Nzigirabarya!* (Bugaboburihabwa.txt)**

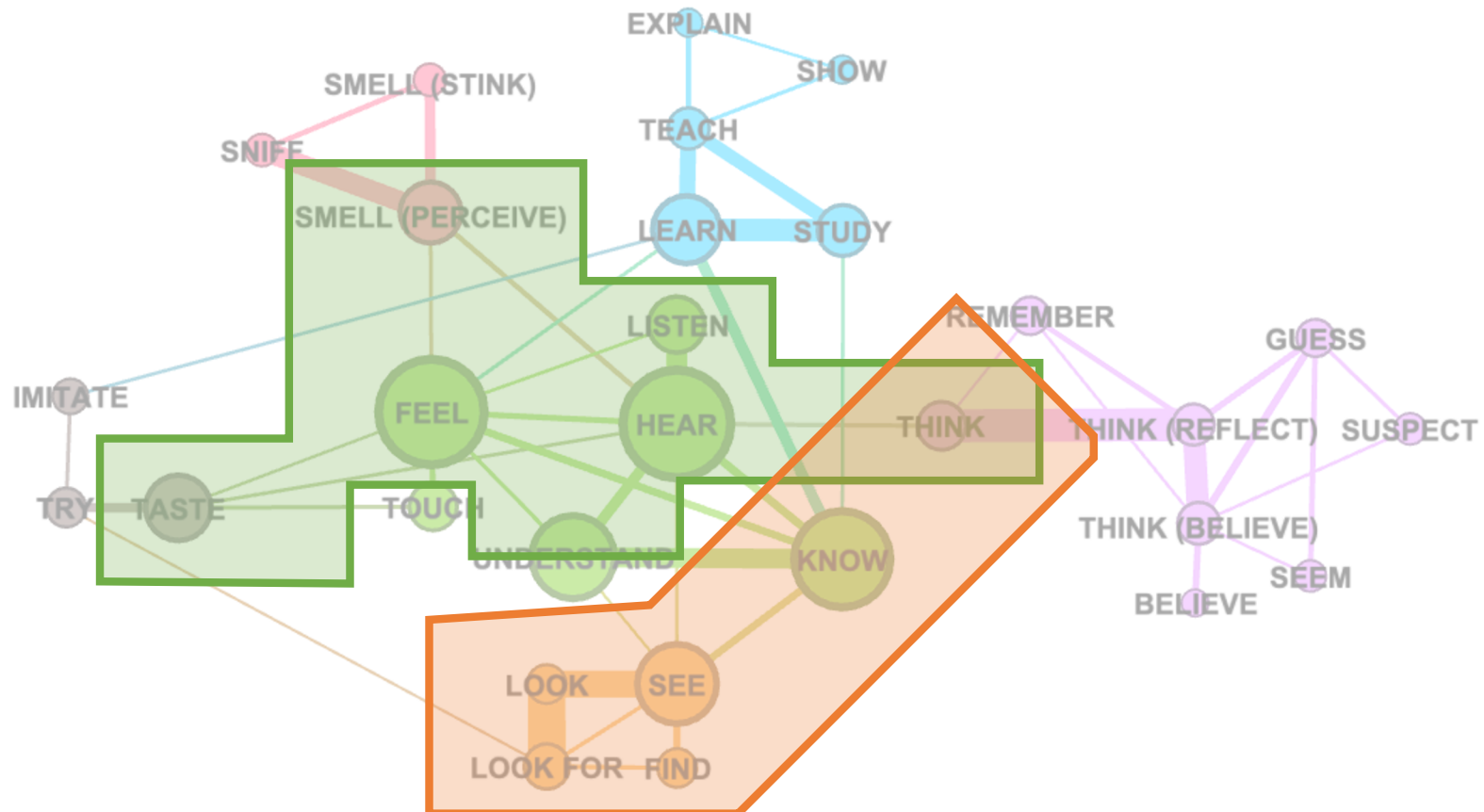
Ku-bon-a	a-Ø-tiny-a	Nzigirabarya!
INF- <i>see-IMPFV</i>	3SG-PRS-be.afraid.of	Nzigirabarya!

**Lit:** to *see* he is afraid of Nzigirabarya!

**Trans:** *Imagine* that he is afraid of Nzigirabarya!

# Perception and cognition in Kirundi

- Beyond perception?
- But the verbs of **visual experience** are most commonly extending to cognition, even with meaning such as 'to imagine'





# Perception and cognition in Kirundi

- Beyond perception?
- But the verbs of **visual experience** are most commonly extending to cognition, even with meaning such as ‘to imagine’

*Cognition is not only SEE-ing (Sweetser 1990),  
but both SEE-ing and HEAR-ing*

Ibarretxe-Antuñano (2013: 324)  
proposes a general  
COGNITION IS PERCEPTION  
metaphor

*‘Ikibwîrwa n'icûmva icerekwa n'ikibona’* (Kirundi saying; Rodegem 1961, p. 98)

**Lit:** one talks to a person who can hear and shows something to a person who can see.

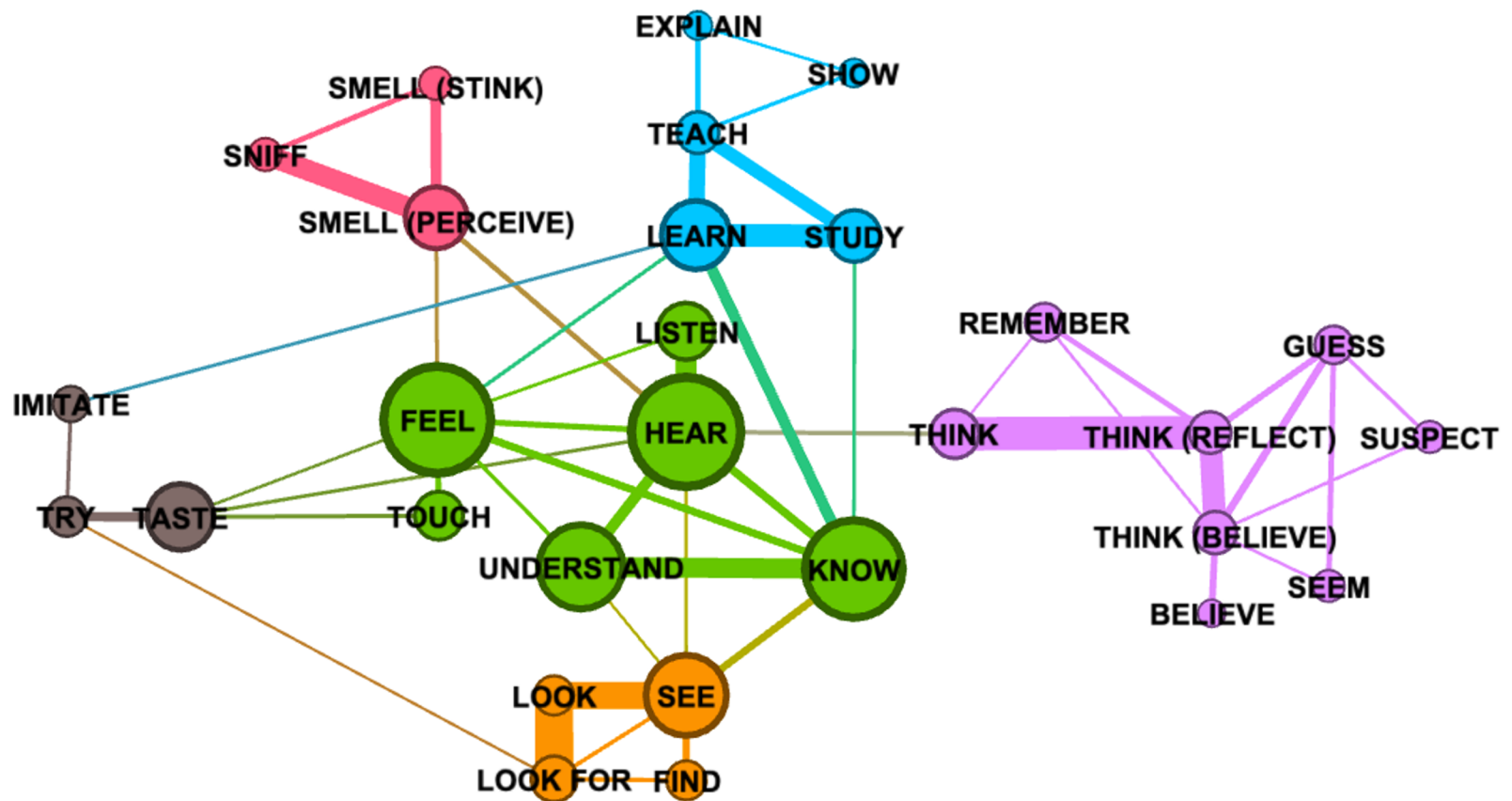
**Trans:** Only he who has the will *to listen* and *look at* what is being shown can *understand* and *learn* from the delivered message.



# Contrasting Kirundi with Ancient Egyptian

# Perception and cognition – Classical Egyptian

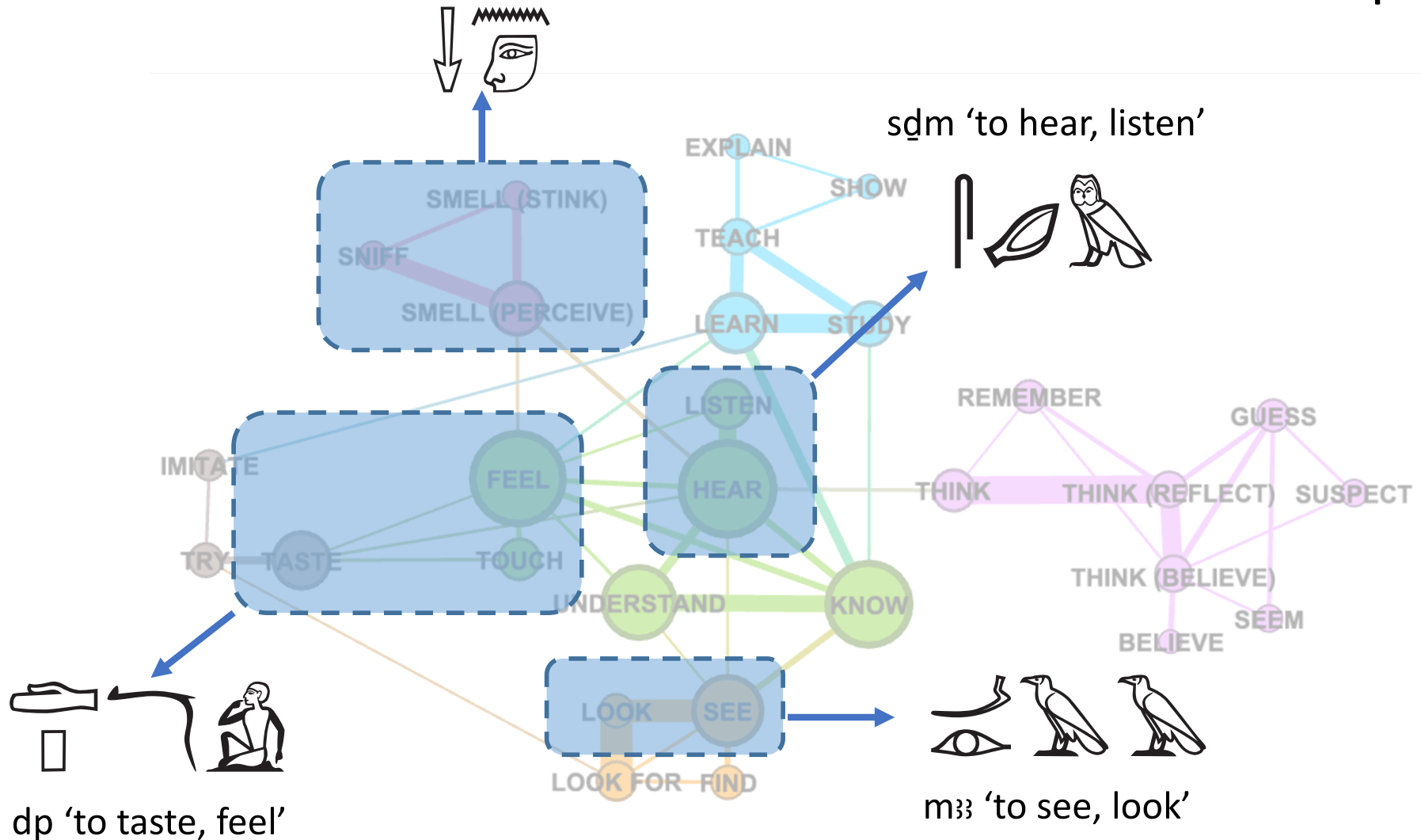
## Perception



# Perception and cognition – Classical Egyptian

sn 'to smell, sniff, kiss'

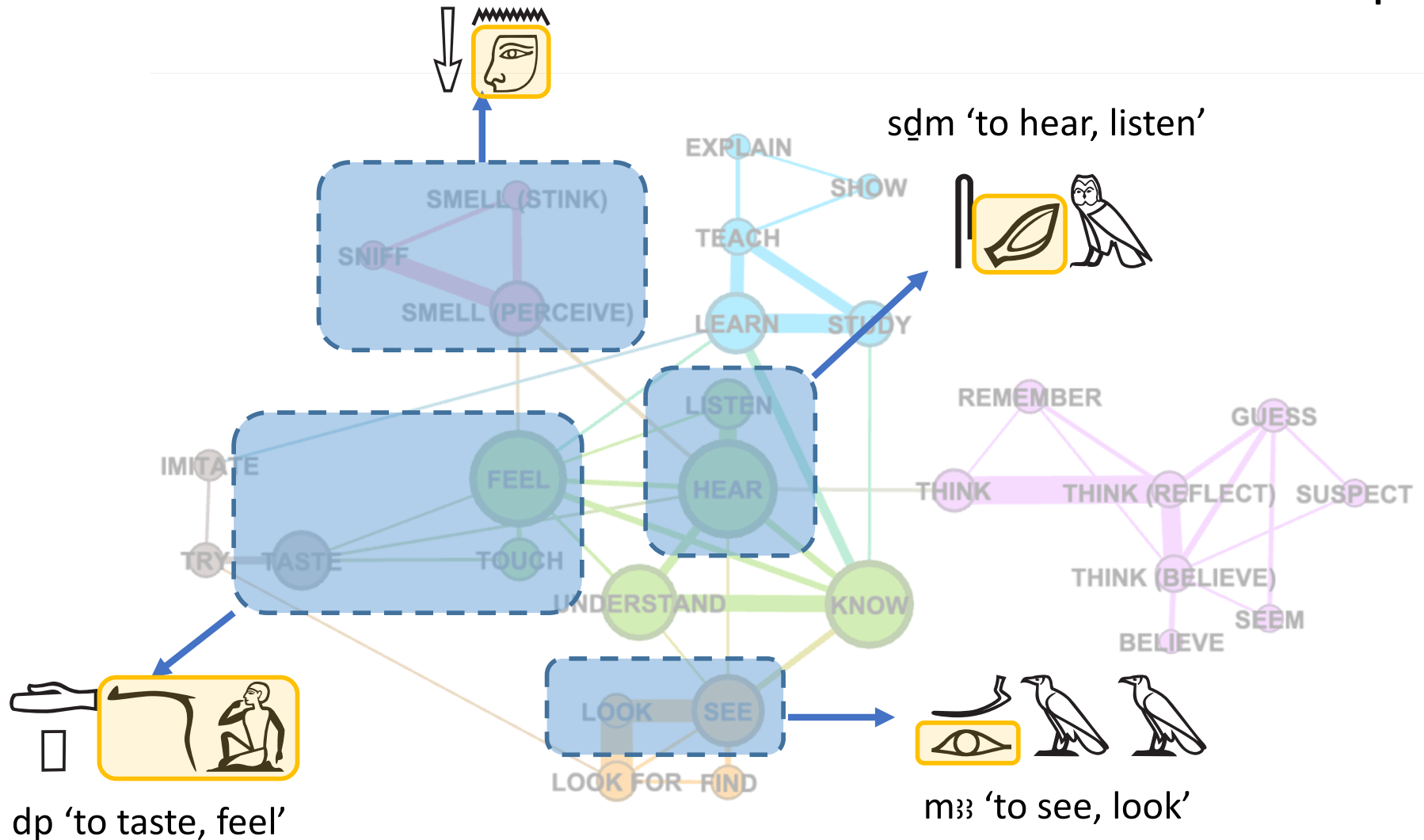
Perception



# Perception and cognition – Classical Egyptian

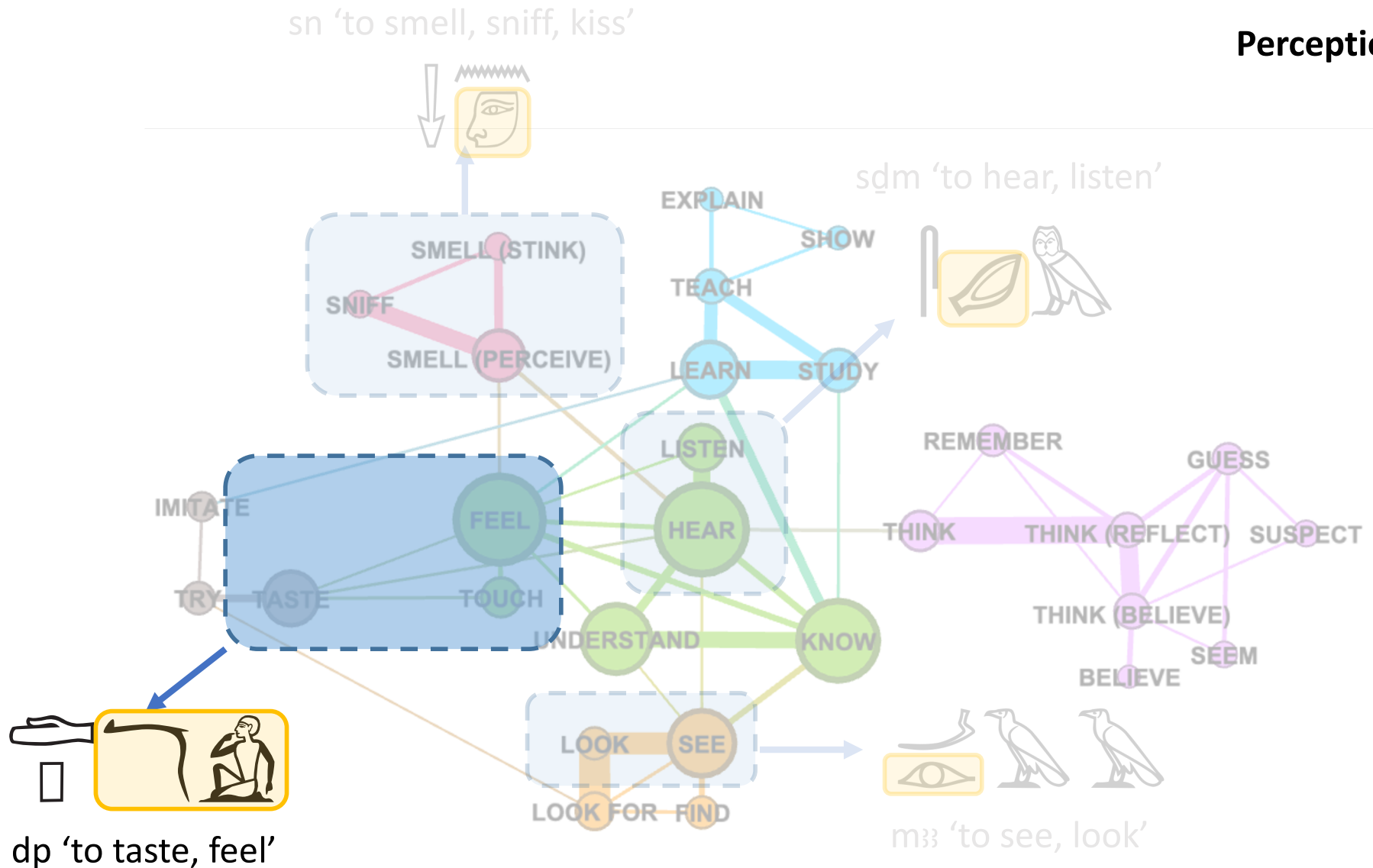
sn 'to smell, sniff, kiss'

## Perception



# Perception and cognition – Classical Egyptian

## Perception



# Perception and cognition – Ancient Egyptian

„Ich habe seinen Anblick geschmeckt ...“

Verben der Wahrnehmung  
und die semantischen Beziehungen zwischen Perzeption und Kognition<sup>1</sup>

Elisabeth Steinbach (HU Berlin)

*This article deals with the semantics of the Egyptian verb of perception *dp*. The prototypical meaning of this verb is 'to taste something', but can be extended by various metaphorical extensions into the semantic fields of emotion and cognition. Theoretical considerations on the study of perception are followed by case studies to illustrate the different meanings of this sensory modality.*

## 1. Methodisch-theoretische Vorbetrachtungen

### 1.1 Fünf Sinne im Alten Ägypten?

Die Wahrnehmung bzw. Sensorik des Menschen basiert sowohl auf äußeren Einwirkungen durch die Umwelt als auch auf einem inneren Befinden des Körpers. Unsere Sinnesorgane nehmen unterschiedliche Reize als Stimuli auf und setzen diese in Empfindungen um. Allgemein bezieht man sich bei Betrachtungen von Sinneswahrnehmungen auf die folgenden fünf Sinnesmodalitäten:

- Sehsinn – visuelle Wahrnehmung
- Hörsinn – auditive Wahrnehmung
- Tastsinn – haptisch-taktile Wahrnehmung
- Geruchssinn – olfaktorische Wahrnehmung
- Geschmackssinn – gustatorische Wahrnehmung

Eine Schwierigkeit bei der Betrachtung von Sinneswahrnehmungen im Alten Ägypten ist zunächst die Tatsache, dass es, im Gegensatz etwa zur antiken griechischen Philosophie<sup>2</sup>, m. W. keinen innerägyptischen Diskurs über *Wahrnehmung* gibt. Hinweise auf die Anzahl an Sinnesmodalitäten lassen sich aus den Textquellen erschließen, da für die einzelnen Verbalen

- 1 Ich danke dem MAJA 4-Team für die Einladung zur Tagung und die Möglichkeit, einen Ausschnitt aus meinem Promotionsprojekt im Rahmen eines größeren Fachkreises vorzulegen und diskutieren zu können. Ohne die Förderung durch den Exzellenzcluster „Topoi – The Formation and Transformation of Space and Knowledge in Ancient Civilizations“ und durch das Programm „Ancient Languages and Texts“ der „Berlin Graduate School of Ancient Studies“ hätte dieser Beitrag nicht entstehen können. Er hat insbesondere von Gesprächen, die ich mit Mitgliedern der Topoi-Forschungsgruppe G-1 „Details and Frames of Reference: Strategies of Perspectivation in Language, Text, and Image“ geführt habe, profitiert. Frank Kammerzell und Daniel Werning sei für zahlreiche Hinweise, Verbesserungsvorschläge und Korrekturen herzlich gedankt.
- 2 S. zur Einordnung der menschlichen Wahrnehmung in fünf Sinne G. Kratinger (Hg.), *Aristoteles. Über die Seele*, Griechisch / Deutsch, Stuttgart 2011, 3–139.

## Taste metaphors in Hieroglyphic Egyptian

Elisabeth Steinbach-Eicke

This paper aims at giving an overview of the multiple meanings of the Ancient Egyptian verb of gustatory perception *tp* 'to taste'. Different mappings from physical onto emotional and mental domains are explained by metaphorical meaning extensions. Data from Ancient Egyptian, as a still under-represented language within studies on perceptual language, is analysed by methods from the fields of Ancient Studies and Cognitive Linguistics.

**Keywords:** sensory perception, senses, taste, perception verbs, cognition, Ancient Egyptian, Afro-Asiatic, hieroglyphs, Conceptual Metaphor Theory, Property Selection Processes

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*LingAeg* 25 (2017), 373–390

Experiencing is Tasting

Perception Metaphors of *Taste* in Ancient Egyptian

Elisabeth Steinbach-Eicke<sup>1</sup>

## Abstract

In this contribution the different meanings of the Egyptian verb of gustatory perception *tp* "to taste sth." are explored. The verb has a wide range of meanings in physical, emotional and mental domains, which result from intrafield and transfield mappings. Various metaphorical extensions in the semantics of the lexeme *tp* are illustrated using approaches from the field of Cognitive Linguistics, particularly the framework of property selection processes.

## 1 Preliminary notions

### 1.1 Perception, metaphors and perceptive verbs

In this article, the term *perception* is used in relation to the five sensory modalities of sight, hearing, touch, smell and taste as well as their mental processing. Our knowledge of the Ancient Egyptians' interpretation of perception can only be drawn indirectly by means of the relevant source texts, as there was no word for or discourse about perception in Ancient Egypt.<sup>2</sup>

The discussion about the number of human senses is quite controversial and cannot be examined in this contribution. Linguistic studies on perception verbs usually refer to the five standard sensory modalities, since these five modalities are lexicalized in most of the world's languages.<sup>3</sup> In its treatment of the Egyptian data, this article is restricted to the standard list of five modalities, too.

*Metaphors* are understood in this paper as being cognitive or conceptual in nature rather than mere rhetorical devices.<sup>4</sup> Conceptual metaphors can be defined as mappings

- 1 Freie Universität Berlin (elisabeth.steinbach@fu-berlin.de). The subject of the present article is an excerpt of the author's dissertation project (Humboldt-Universität zu Berlin) dealing with the semantic and syntactic behavior of perception verbs in Earlier Egyptian with a special attention to metaphorical meaning extensions.
- 2 "Unmittelbare Aussagen über das, was wir heute im engeren Sinne unter Sensorik verstehen, finden sich zwar nicht; dennoch wird die sinnliche Wahrnehmung implizit in Sprache und Texten thematisiert und kann [...] eine besondere Komponente der Rezeption darstellen." (Verbovsek & Backes 2015: 105).
- 3 Strik Lievers (2007: 167–168).
- 4 Lakoff & Johnson (1980/2003: 3–4).

Chapter published in:

**Perception Metaphors**

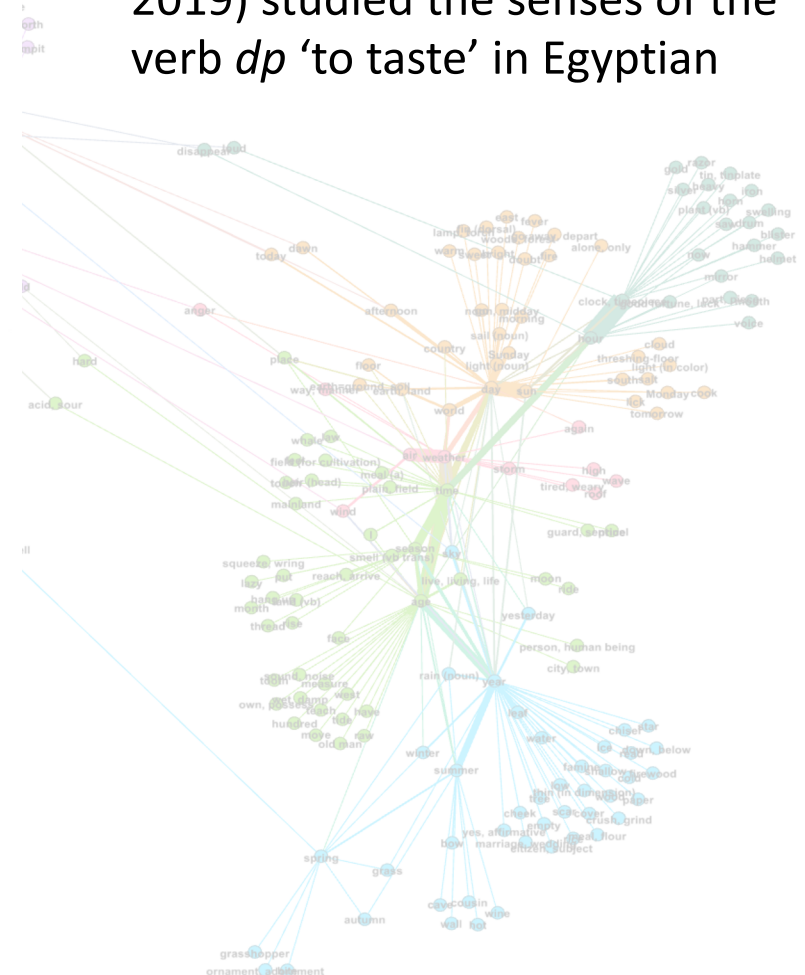
Edited by Laura J. Speed,  
Carolyn O'Meara, Lila San  
Roque and Asifa Majid

[*Converging Evidence in Language and  
Communication Research* 19] 2019

► pp. 145–164

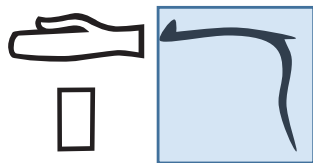


Steinbach-Eicke (2015, 2017, 2019) studied the senses of the verb *dp* 'to taste' in Egyptian



# Perception and cognition – Ancient Egyptian

Proto Afroasiatic \**dap*- ('to touch, feel, put fingers on')



*dp* 'to taste'

Cf. Coptic τωπε 'to taste'



To taste

*dp* *hmꜣ-t* (Meir, Pepi-Ankh)

taste:INF salt-F

"Tasting the salt"

(in order to check whether the bread being prepared is salty enough)



# Perception and cognition – Ancient Egyptian



To feel,  
[experience]

***n(n) dp-n-j***

***mn-t***

***rmjtt-s***

NEG taste-ANT-1SG

suffering-F like-3SG.F

"I never experienced such a suffering" (*Isis and Ra*)



To touch  
[activity]

***dpy***

***‘b-wy=f***

***jw=f***

***mnḥ***

***ḥr***

***‘b.wy=f***

taste:PTCP

horn-DU-3SG.M

GRND-3SG.M

thread:RES

on

horn-DU-3SG.M

"The one who touch his horn (of the god Amun), on his horns is impaled"  
(*Great hymn to Amun; alliteration on /t-p/*)

# Perception and cognition – Ancient Egyptian



To feel,  
[experience]

***n(n) dp-n-j***

***mn-t rmjtt-s***

NEG taste-ANT-1SG suffering-F like-3SG.F

“I never experienced such a suffering” (*Isis and Ra*)



To feel  
[emotionally]

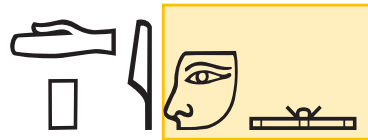
***nn dp-tn***

***snd-t n-t ky t3***

NEG taste:SBIV-2PL fear-F of-F other land

“You shall not experience the fear of another land”  
(*Stela Louvre C26*)

# Perception and cognition – Ancient Egyptian

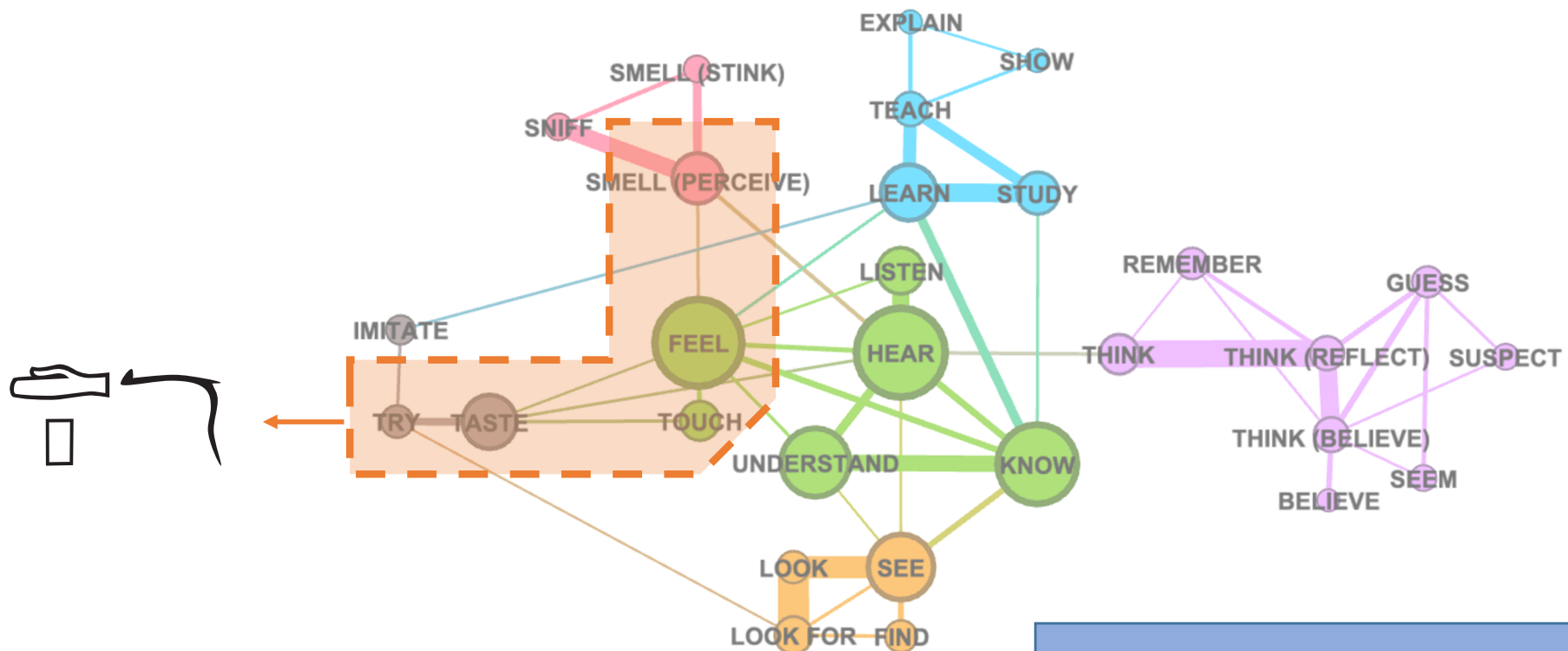


To smell

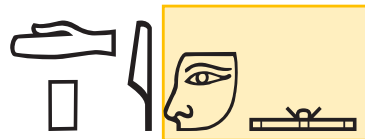
**nn dp-f t3w zp-2**

NEG taste:SBJV-3SG.M air twice

“He (= Apophis) shall not smell the air,  
he shall not smell the air” (*Bremmer Rhind*)



# Perception and cognition – Ancient Egyptian

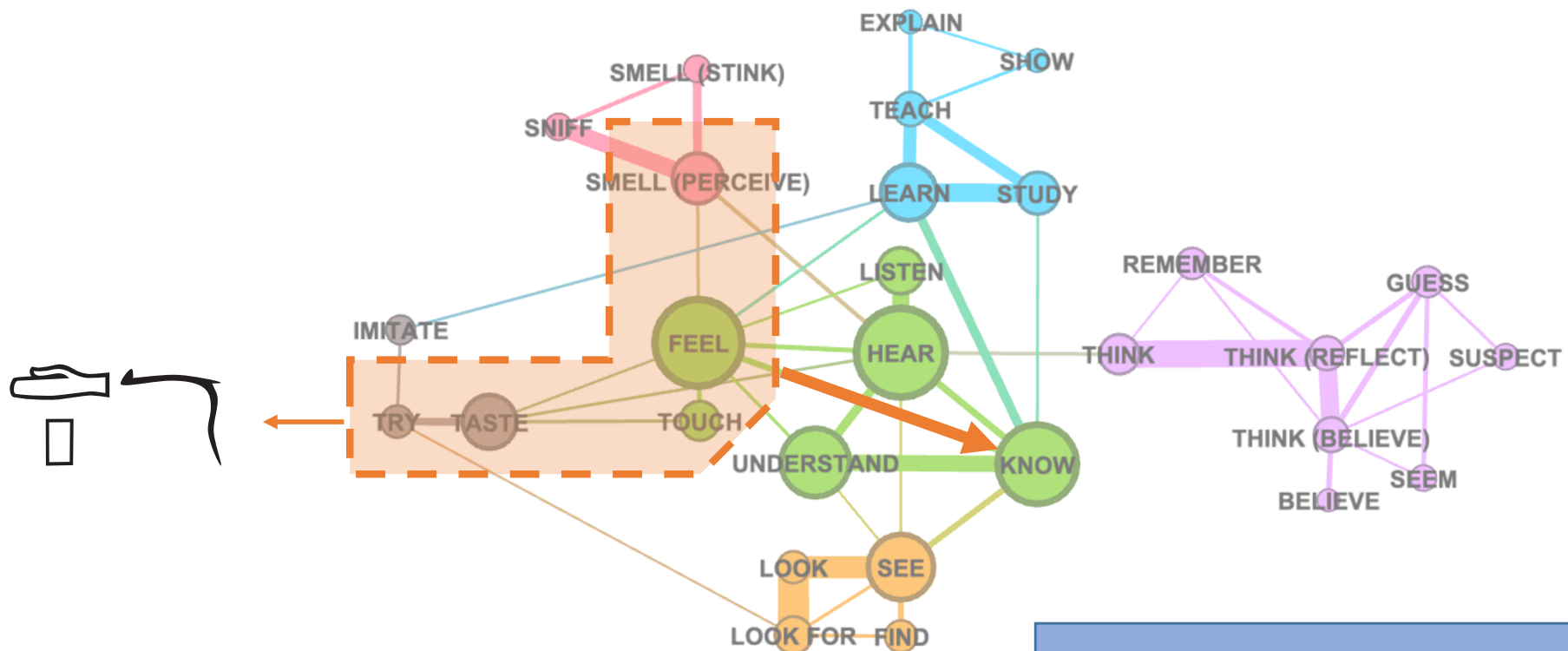


To smell

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NEG taste:SBJV-3SG.M air twice

“He (= Apophis) shall not smell the air,  
he shall not smell the air” (*Bremmer Rhind*)



# Perception and cognition – Ancient Egyptian

## Winand (2016) explored the semantic extension of verbs of cognition in Earlier Egyptian (c. 2700–1350 BCE)

### THE SYNTAX-SEMANTICS INTERFACE IN EARLIER EGYPTIAN: A CASE STUDY IN VERBS OF COGNITION <sup>1</sup>

JEAN WINAND

#### A. FOREWORD

WHAT WE KNOW ABOUT EARLIER EGYPTIAN essentially comes from studies in morphology and syntax.<sup>2</sup> We have so far witnessed different theoretical approaches: structuralism, the “Standard Theory” (and the “not-so-standard-theory,” see Collier 1990, 1994), generativism, etc. Questions that have been haunting (some) Egyptologists’ nights for decades (Vernus 1997; Winand 1998; Allen 2011a; Uljas 2011) remain largely the same:

- How can forms be mapped onto functions? Can one make a parallelism between the two? If so, should one adopt a strict isomorphic parallelism or looser, polymorphic (one-to-many) sets of relations?
- How far can we work with the principle of symmetry when reconstructing verbal morphology? Should a variation that can be observed in one verbal class (e.g. the 3ae inf.) automatically be accepted for (all) other classes? If not, this raises a serious question about our ability to reconstruct paradigms in Egyptian (and probably also about the very purpose of making paradigms).
- What are the limits of use of the principle of analogy? To what extent are the emphatic forms of Later Egyptian that are morphologically marked (although there are significant differences between Late Egyptian, Demotic and Coptic) useful for understanding how the system worked in Earlier Egyptian?<sup>3</sup> What can we infer about the verbal system in Earlier Egyptian from the fact that the emphatic forms in Later Egyptian are distinct from the pragmatically/enunciatively “flat” forms (*sdm.f* vs. *j.jr.f sdm*, *ⲁⲓⲥⲱⲩⲏ* vs. *ⲏⲧⲁⲓⲥⲱⲩⲏ*)? To what extent does the existence of a form that is probably closest in Egyptian to a substantival form (*mrr.f*) have consequences for our analysis of the *sdm.n.f* form? Is the parallel sufficient enough to accept that *sdm.n.f* is a cover form at the graphic level for several morphologically distinct forms impossible to recognize because of the peculiarities of the hieroglyphic writing (critically Stauder 2014c–e and this volume)?<sup>4</sup> To take another viewpoint, what are the consequences, if any, of the existence of a Late Egyptian pattern specialized for sequentiality (*jw=f hr (tm) sdm*) to how one should understand the morphology of the *sdm.n=f* in Middle Egyptian?
- What use can be made of the negative (or passive) system when reconstructing the verbal paradigms of the positive (or active) forms? For instance, what can the opposition between passive *sdm.w=f* vs. *sdm.n.tw=f* tell us about the active *sdm.n=f*?<sup>5</sup> What can we gain in our

<sup>1</sup> My thanks are due to Stéphane Polis for fruitful discussions on semantic maps and on critical issues related to lexical semantics, and to Todd Gillen for his comments and for improving my English.

<sup>2</sup> Curiously enough, the impact of pre-Coptic phonology, which apparently remains a German-speaking field, seems to be limited to grammarians dealing with the predicative systems of Earlier Egyptian (but see recently Allen 2013).

<sup>3</sup> Such a bottom-up approach was instrumental in Polotsky’s seminal study (Polotsky 1944).

<sup>4</sup> Once more, this was seen as pivotal in the Standard Theory: different unwritten vocalic schemes were once supposed to match different syntactic functions (see Depuydt 1986; Satzinger 1987, 1988).

<sup>5</sup> See most recently Stauder 2014a, 235–348, arguing that the nature of the morphological and semantic contrast in the passive in fact implies a single form in the active.

# Perception and cognition – Ancient Egyptian

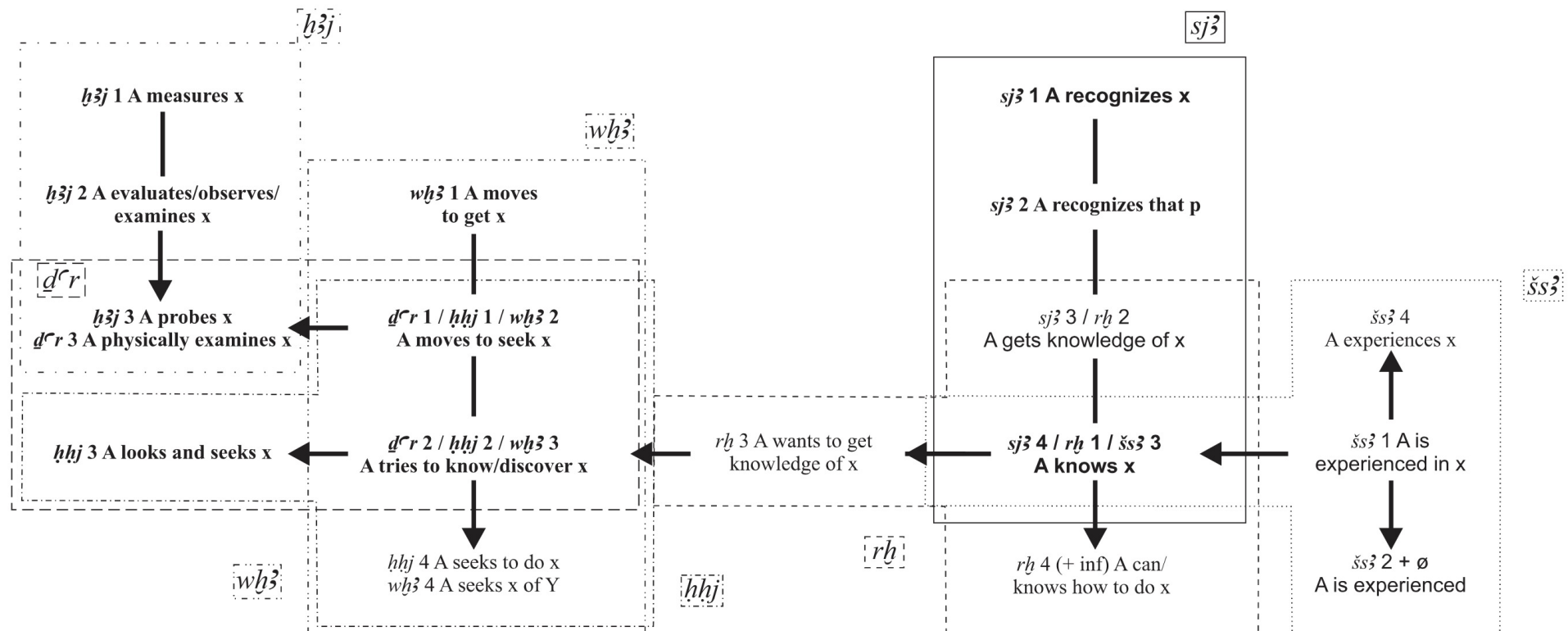
Winand (2016) explored the semantic extension of verbs of cognition in Earlier Egyptian (c. 2700–1350 BCE)

resultative achieved

achieved

achieved / unachieved

unachieved



# Perception and cognition – Ancient Egyptian

Winand (2016) explored the semantic extension of verbs of cognition in Earlier Egyptian (c. 2700–1350 BCE)



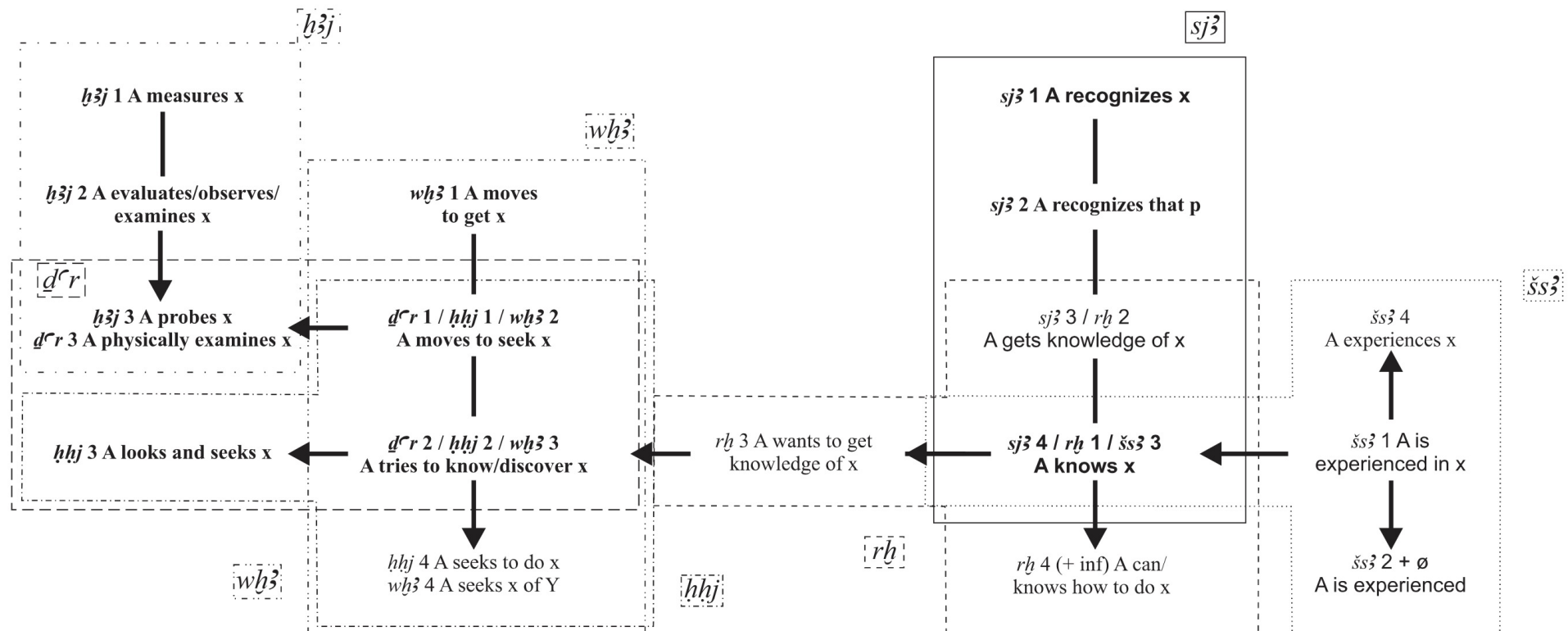
‘m ‘to swallow, inhale’

resultative achieved

achieved

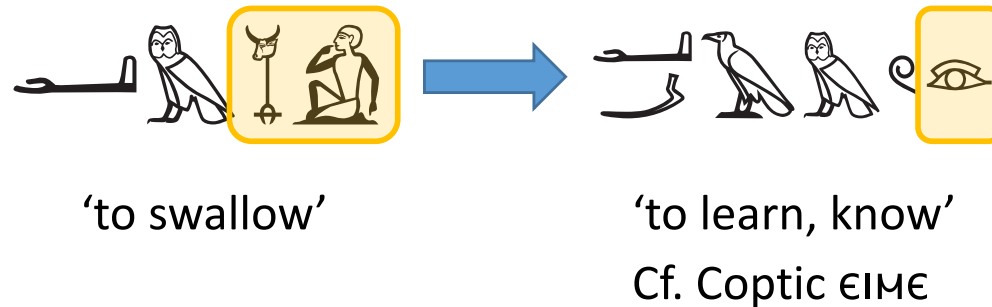
achieved / unachieved

unachieved



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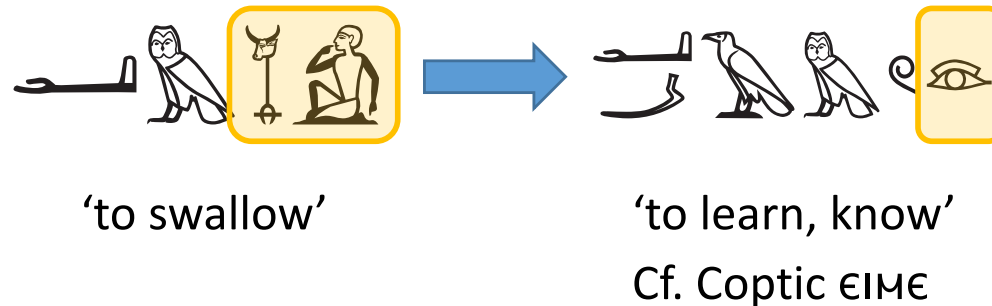
Chantrain (2014: 45–46) and Chantrain and Di Biase-Dyson (2017: 52–53) noted that the evolution of the classifiers in the writing system reflects a semantic change, from ‘to swallow’ to ‘to learn, know’





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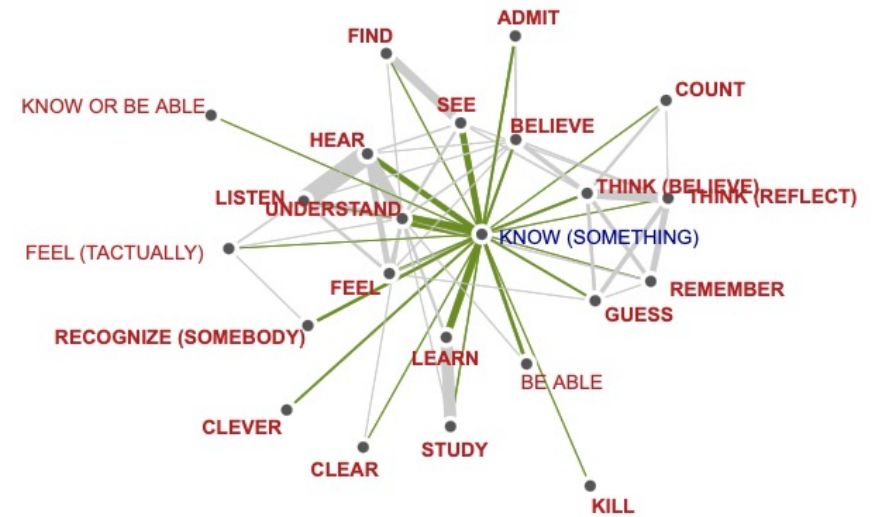
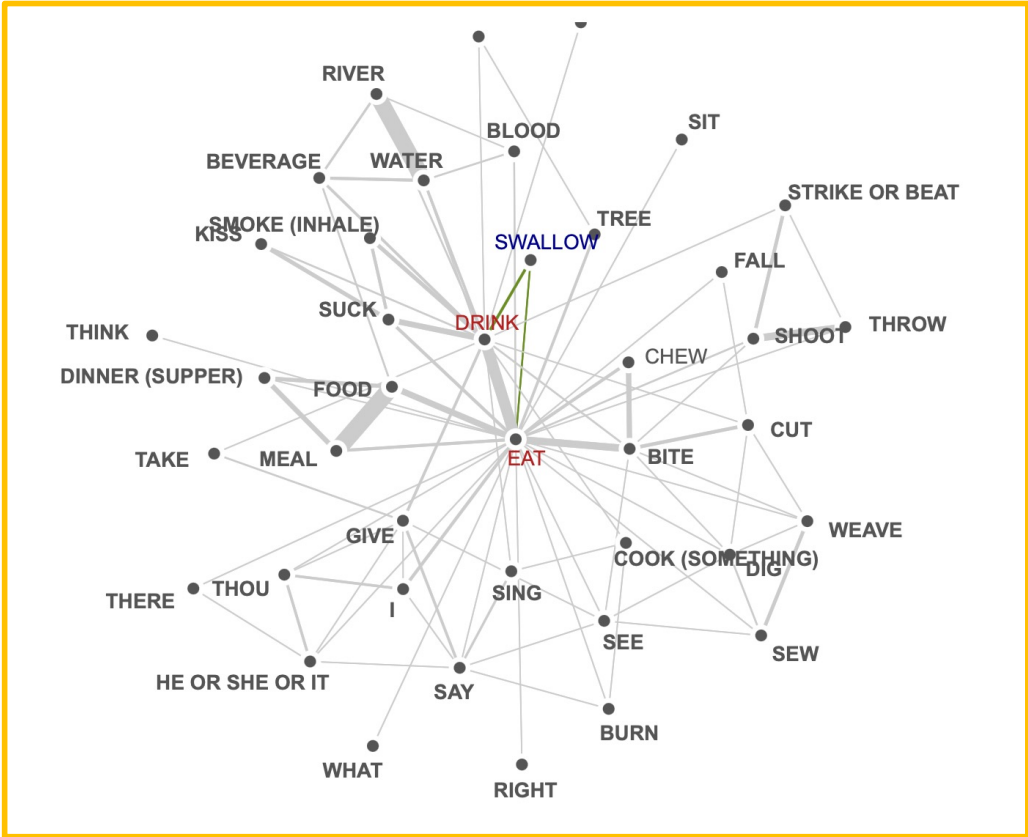
Steinbach-Eicke (2017: 385) states that the meaning ‘to know’ is typologically well established for lexemes having to do with food acquisition.

## IDEAS ARE FOOD

What he said *left a had taste in my mouth*. All this paper has in it are *raw facts, half-baked ideas, and harmed-over theories*. There are too many facts here for me to *digest* them all. I just can't *swallow* that claim. That argument *smells fishy*. Let me *stew* over that for a while. Now there's a theory

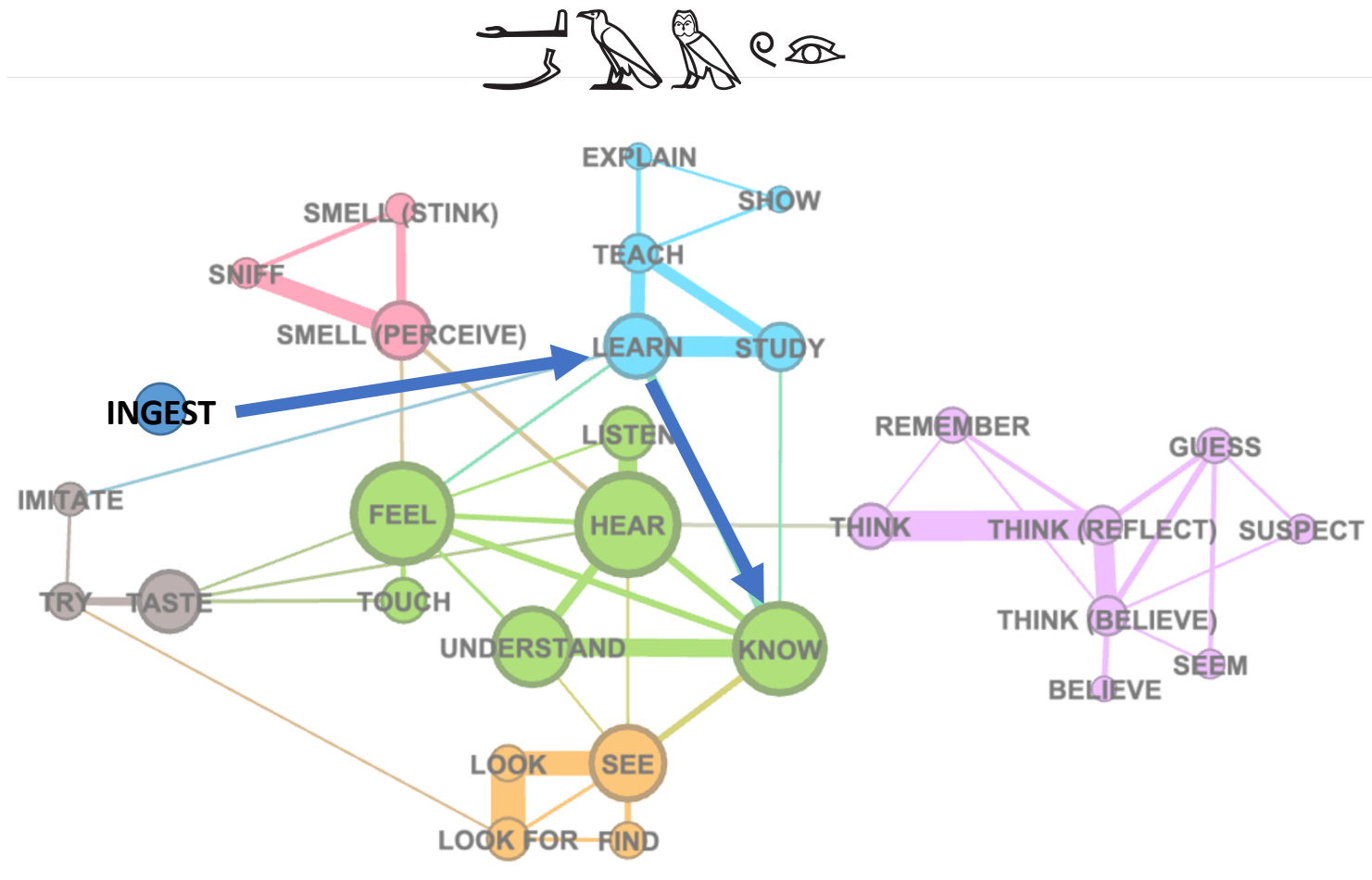
Lakoff & Johnson (2003: 47)

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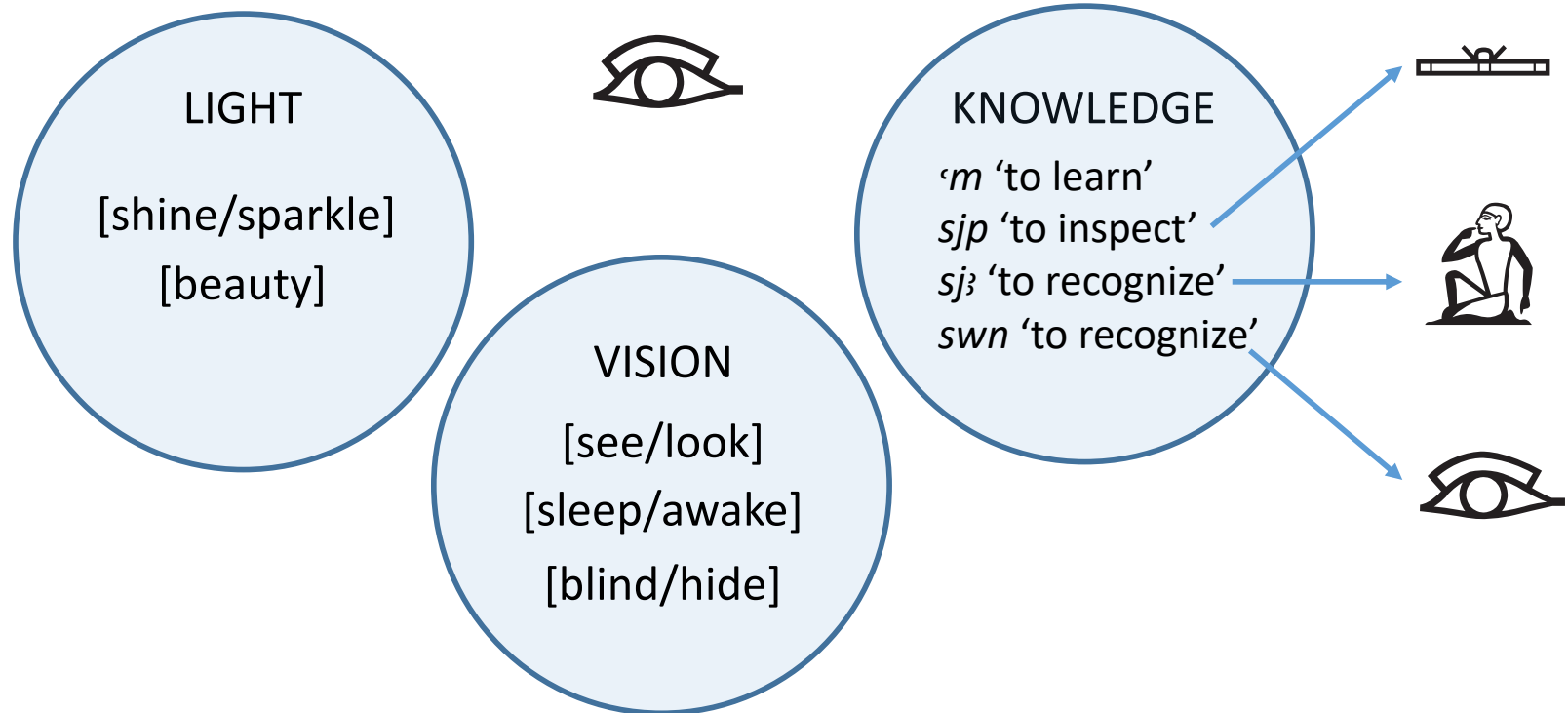
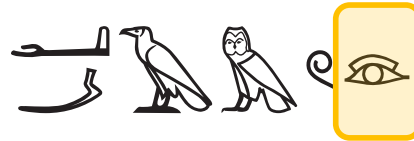


But see Spanish *saber* to know, to taste from Latin *sapere* 'to taste'

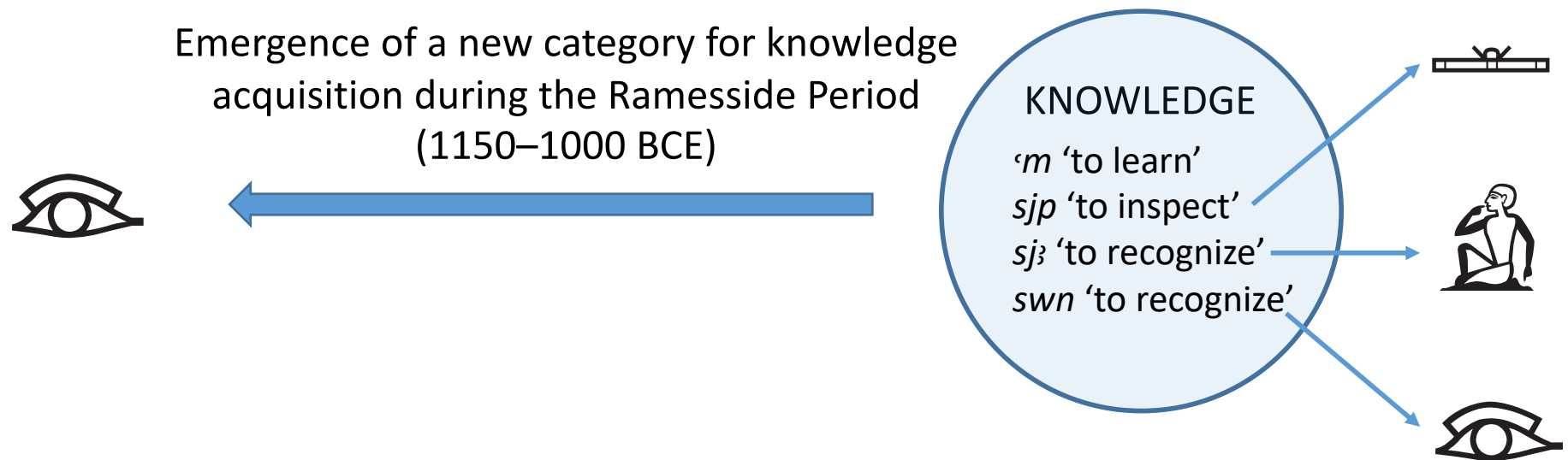
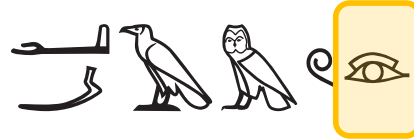
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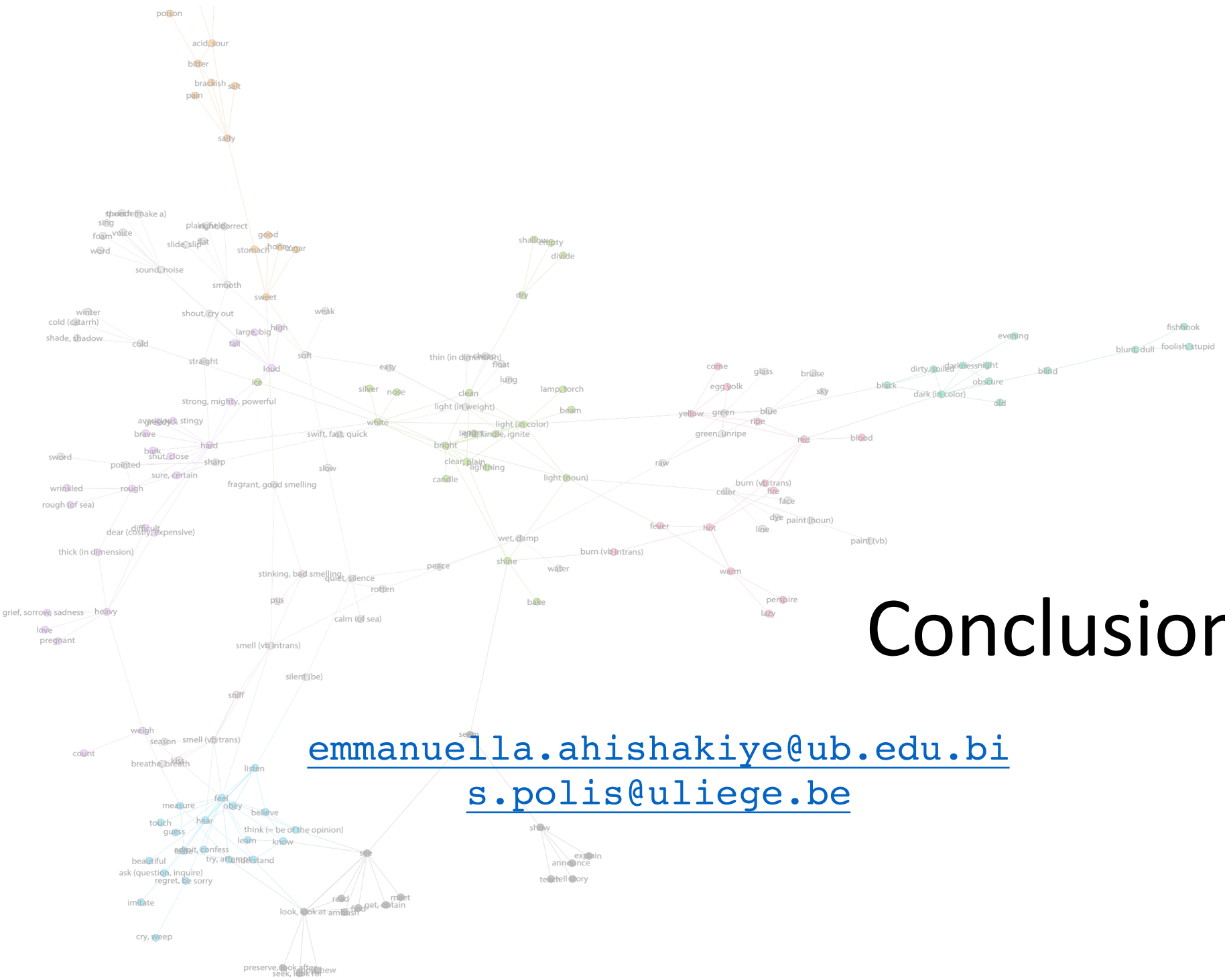


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# Conclusions

[emmanuella.ahishakiye@ub.edu.bi](mailto:emmanuella.ahishakiye@ub.edu.bi)  
[s.polis@uliege.be](mailto:s.polis@uliege.be)